Augmenting matchings in trees, via bounded-length augmentations

Julien Bensmail, Valentin Garnero, Nicolas Nisse

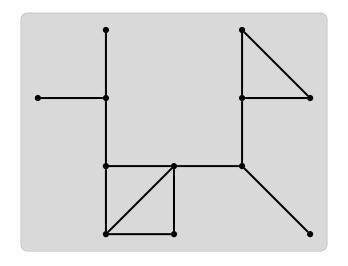
Université Nice-Sophia-Antipolis, France

Qinghai Normal University, Xining, China April 25, 2018

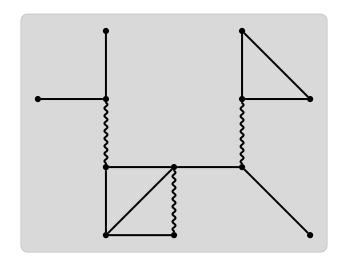
Introduction



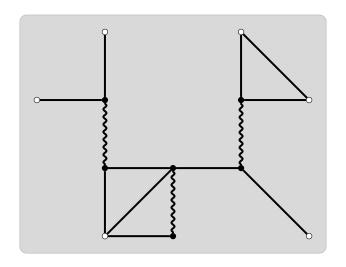
Graph

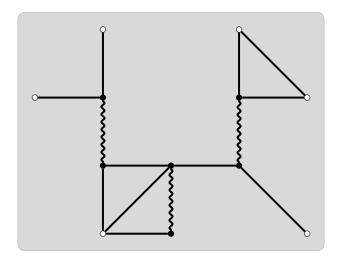


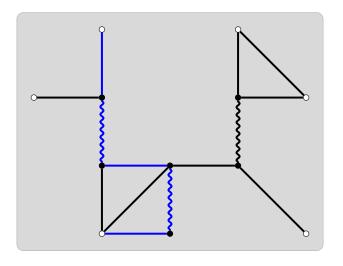
Graph, Matching.

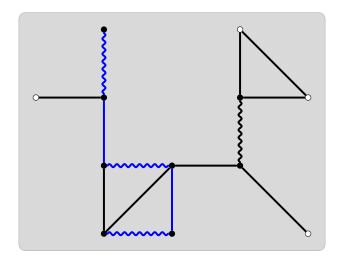


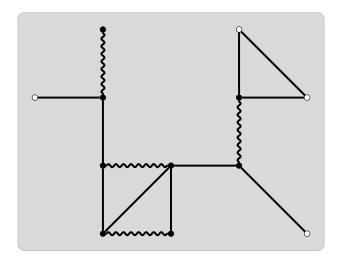
Graph, Matching. Exposed vertex, Covered vertex.

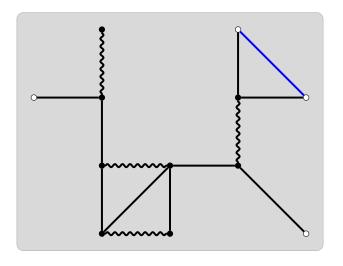


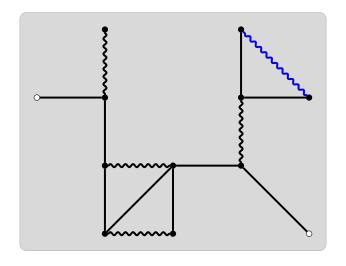


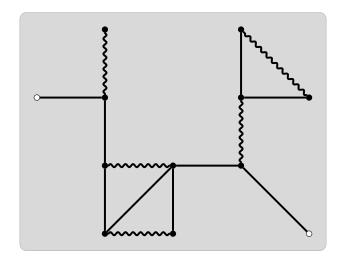




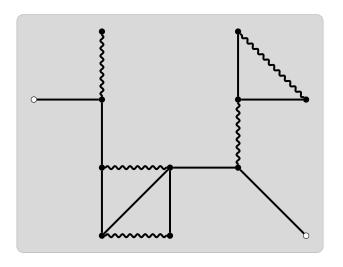








Augmenting path, Augmentation.



 $\mathsf{Augmentation} \Rightarrow \mathsf{Bigger} \ \mathsf{matching}.$

Berge and Edmonds' results

Maximum matching = Biggest matching. $\mu(G)$ = Cardinality of a maximum matching of G.

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Theorem [Berge, 1957]

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Finding augmenting paths?

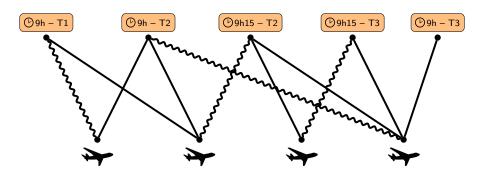
Theorem [Edmonds' Blossom Algorithm, 1965]

Detection in polynomial time.

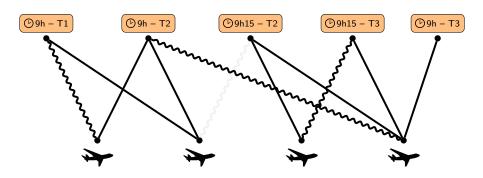
Hence, $\mu(G)$ can be determined in poly-time.

Today's motivation (let's pretend ©)

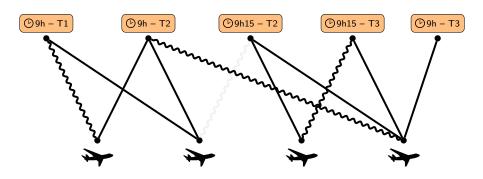
 $Plane \rightarrow Suitable \ landing \ slot \ times/tracks \ (edges) + Scheduled \ one \ (matching).$



Issue: For some reason, 2nd plane cannot land on Track 2 at 9h15 any more...

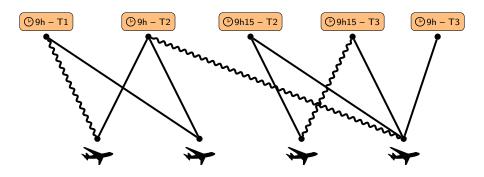


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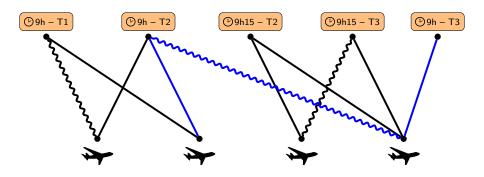


What should we do??

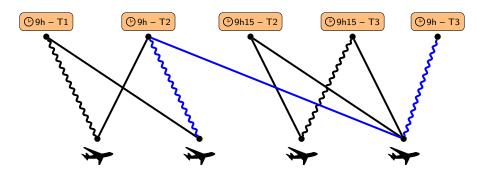
Re-scheduling a lot is not acceptable! ⇒ Cannot start over from scratch.



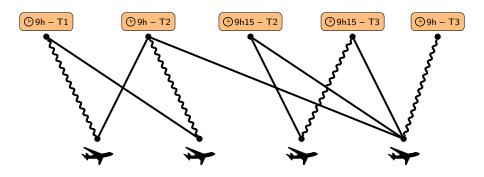
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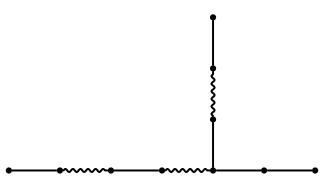
General question

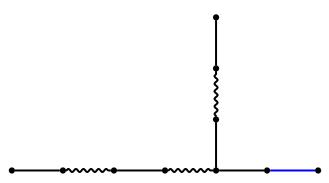
Question

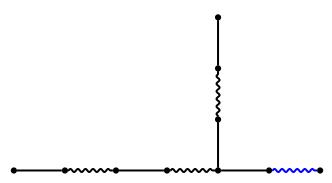
For odd $k \ge 1$, attain a largest matching via $(\le k)$ -augmentations?

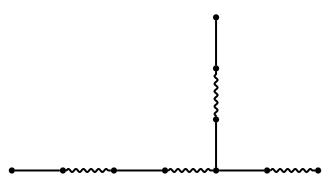
 $\mu_{\leq k}(G, M)$: Its cardinality for G equipped with M.

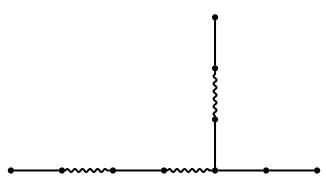
Note: $\mu \leq 1(G, \emptyset) = \mu(G)$.

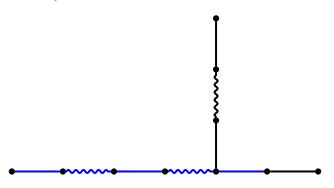


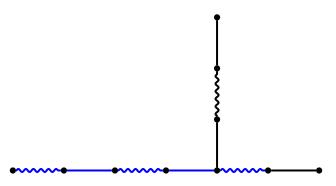


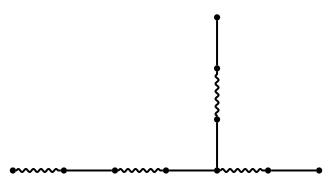


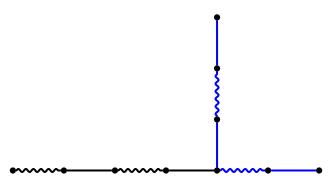


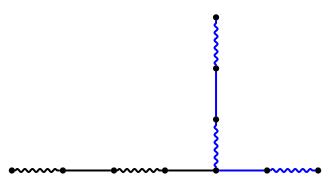


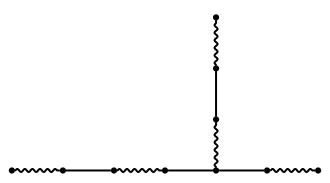












First dichotomy

 $(\leq k)$ -MATCHING PROBLEM – $(\leq k)$ -MP **Input:** A graph G, and a matching M of G. **Question:** What is the value of $\mu_{\leq k}(G, M)$?

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For fixed k's, a dichotomy:

Theorem [Nisse, Salch, Weber, 2015+]

$$(\leq k)$$
-MP is

- in P for k = 1, 3;
- NP-hard for every odd $k \ge 5$.

Latter statement true for planar bipartite graphs with $\Delta \leq 3$ and arb. large girth.

Summary:

- For k = 1, 3, the problem is settled.
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Complexity of $(\leq k)$ -MP for trees?

Today's talk:

- $(\leq k)$ -MP is in P for caterpillars, subdivided stars, "sparse trees", etc.
- A modified version is NP-complete for trees.

Positive results

One key idea: Prove that \exists a particular way to reach a max. matching.

Upcoming ideas:

• In paths, augmenting path overlaps can be avoided.

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- In subdivided stars?
 - \Rightarrow Augmentations along branches \Leftrightarrow Path case.
 - ⇒ Can root-augmentations be avoided?

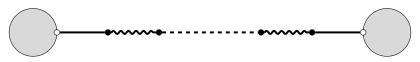
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- Trees where the *b*-vertices are sufficiently far apart?

Theorem [Nisse, Salch, Weber, 2015+]

 $(\leq k)$ -MP is in P for paths.

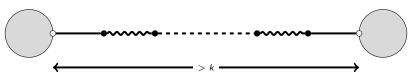
 ${\bf 1st} \ \ {\bf key} \ \ {\bf idea:} \ \ {\bf Consider} \ \ {\bf exposed} \ \ {\bf vertices} \ \ {\bf joined} \ \ {\bf only} \ \ {\bf once} \ \ {\bf by} \ \ {\bf an} \ \ {\bf augmenting} \ \ {\bf path}.$



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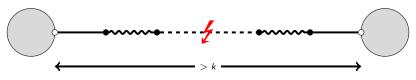
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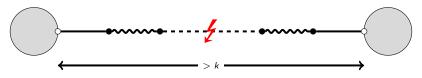
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1st key idea: Consider exposed vertices joined **only once** by an augmenting path.



 \Rightarrow Decompose the problem into two sub-problems.

In a path \Rightarrow Assume exposed vertices have one on the left/right at distance $\leq k$.

Theorem [Nisse, Salch, Weber, 2015+]

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2nd key idea: We can augment paths joining "consecutive" exposed vertices only.



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 $3 \Rightarrow$ The paths $v_1...v_2$, $v_3...v_4$ and $v_5...v_6$ have length $\leq k$ and alternate. So



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 $3 \Rightarrow$ The paths $v_1...v_2$, $v_3...v_4$ and $v_5...v_6$ have length $\leq k$ and alternate. So



yields the same matching.

 \Rightarrow In a path, just go from left to right, and augment paths when possible.



Theorem [B., Garnero, Nisse, 2017+]

 $(\leq k)$ -MP is in P for caterpillars.

Remark: Matched leaf edge \Rightarrow Simplification.



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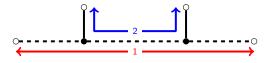
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Focus on caterpillars with $\Delta=3$ (\sim paths).

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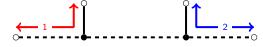
Again, augmenting paths can be "disentangled":



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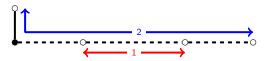
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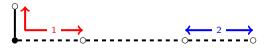
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⇒ Just as for paths, go from left to right (for a specific ordering), and match.

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 $(\leq k)$ -MP is in P for subdivided stars.

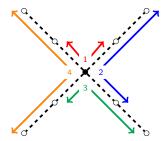
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Key fact: "Looping" root-augmentations can be avoided:

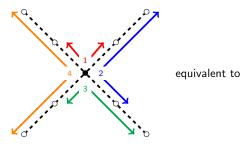


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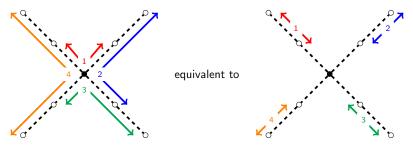


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(because 1, 2, 3 and 4 are augmenting ($\leq k$)-paths.)

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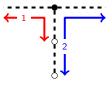
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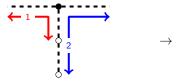


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- ... and it retains the **parity** of the number of exposed vertices along that branch.
- \Rightarrow Root-augmentation \rightarrow Alters the parity of the two end-branches only.

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Remind that for a branch with α exp. vertices, $\lfloor \alpha/2 \rfloor$ augmentations.

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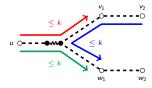
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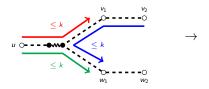
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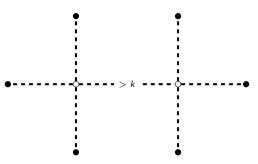
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To summarize:

- 1 If necessary, do an augmentation involving the root.
- ② If possible, join two odd branches via root-augmentations.
- Finally, match the remaining exposed vertices along the branches.
- \Rightarrow Polynomial-time algorithm.

Going to sparse trees

k-sparse tree: Vertices with degree ≥ 3 are at distance > k.

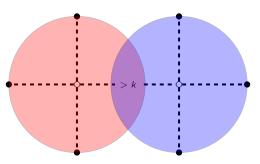


$(\leq k)$ -MP for k-sparse trees

Theorem [B., Garnero, Nisse, 2017+]

 $(\leq k)$ -MP is in P for k-sparse trees.

Idea: Consider subdivided stars, and build a solution from bottom to top.



Negative results

NP-hardness proof: Need some forcing mechanisms.

For $(\leq k)$ -MP in trees, sounds hard because of the " $\leq k$ " requirement \odot .

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(= k)-MATCHING PROBLEM – (= k)-MP **Input:** A graph G, and a matching M of G. **Question:** What is the value of $\mu_{=k}(G, M)$?

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(=k)-MATCHING PROBLEM – (=k)-MP

Input: A graph G, and a matching M of G.

Question: What is the value of $\mu_{=k}(G, M)$?

Good news: Some properties of $(\leq k)$ -MP derive to (= k)-MP:

- NP-hardness for odd $k \ge 5$;
- all polynomial-time algorithms for classes of trees.

(= k)-MP in trees for non-fixed k

Modified version:

```
(=)-MATCHING PROBLEM - (=)-MP
```

Input: A graph G, a matching M of G, and an odd $k \geq 1$.

Question: What is the value of $\mu_{=k}(G, M)$?

(= k)-MP in trees for non-fixed k

Modified version:

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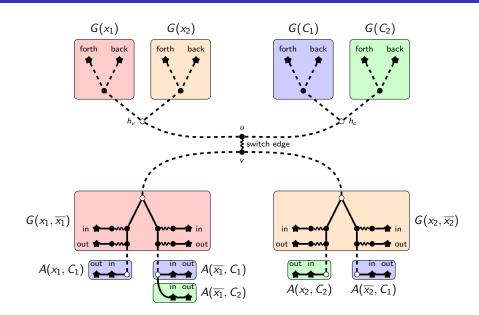
Negative result for trees:

Theorem [B., Garnero, Nisse, 2017+]

(=)-MP is NP-hard for trees.

Proof (sketch): Reduction from 3-SAT.

(=)-MP in trees



(=)-MP in trees

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Lengths of the dashed paths chosen so that:

- for each x_i , open either the *true* or *false* gate;
- for each C_i , reach only the arrival points.

(=)-MP in trees

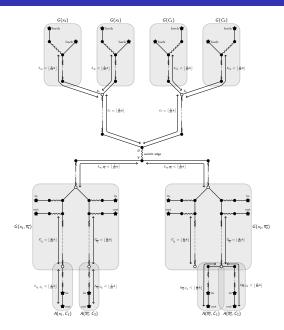
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- \Rightarrow Needed k depends on #clauses and #variables.

After a few months suffering ©© ...



Conclusion

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Thank you for your attention!