

Hi Youtube 😊 , we are currently setting things up. We should be able to start soon!



– HDR defence –

A contribution to distinguishing labellings of graphs

Online talk – December 15, 2020

Julien Bensmail

Université Côte d'Azur, France

Jury members:

● Reviewers:

- Mickaël Montassier
- Olivier Togni
- Xuding Zhu

PU, Université de Montpellier, France

PU, Université de Bourgogne, France

Prof., National Sun Yat-sen University, Taiwan

● Examiners:

- Cristina Bazgan
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- Louis Esperet
- Éric Sopena
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DR INRIA, INRIA, Sophia Antipolis, France

CR HDR CNRS, G-SCOP, Grenoble, France

PU, Université de Bordeaux, France

PU, ÉNS de Lyon, France

Me in 30 seconds (or surely more 😊)

- Since September 2016, **Maître de conférences** at [Université Côte d'Azur](#)
Scientific affiliation: research group [COATI \(I3S/INRIA\)](#)

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w/ C. Thomassen, research group **AlgoLoG**
 - 2014-2015: **ATER** at **LIP/ÉNS de Lyon**
w/ S. Thomassé and N. Trotignon, research group **MC2**
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w/ O. Baudon and É. Sopena, research group [Graphes et Applications](#)
- **Scientific interests:** [graph theory](#), especially colouring, partitioning, decomposition problems ([structural](#), [algorithmic aspects](#))

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 - The importance of label 3 for the 1-2-3 Conjecture
 - Some mid-term perspectives

A disclaimer before we go

- If you have been through the manuscript...
 - Modified terminology:
 - ~~weight, edge-weighting~~ → label, labelling
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- Results of collaborations led during my successive positions, with *Barme*, *Baudon*, *Fioravantes*, *Hocquard*, *Lyngsie*, *Mc Inerney*, *Merker*, *Nisse*, *Przybyło*, *Senhaji*, *Sopena*, *Thomassen*, *Woźniak*, etc.

No offense if your name should be here but is not ☺

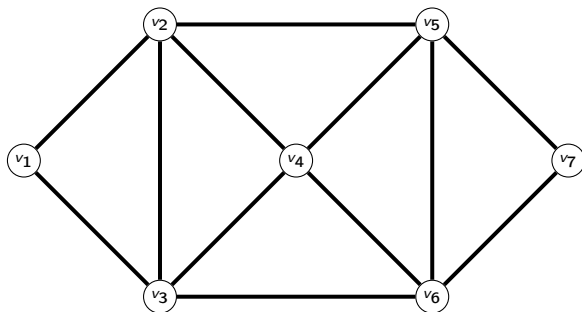
From distinguishing labellings to the 1-2-3 Conjecture

(Very general) Motivation

“Encode” a proper vertex-colouring through labels assigned by an (edge-)labelling?
or *label the edges, so that, “somehow”, adjacent vertices get distinguished*

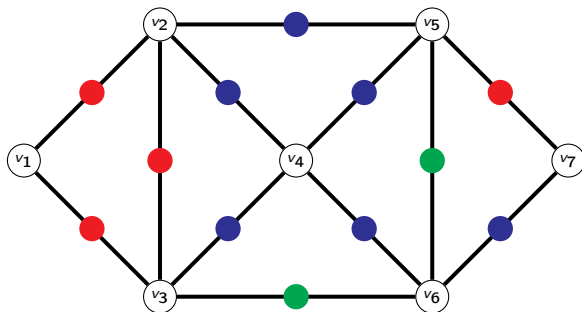
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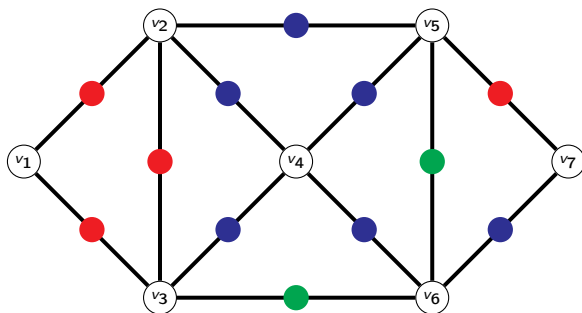
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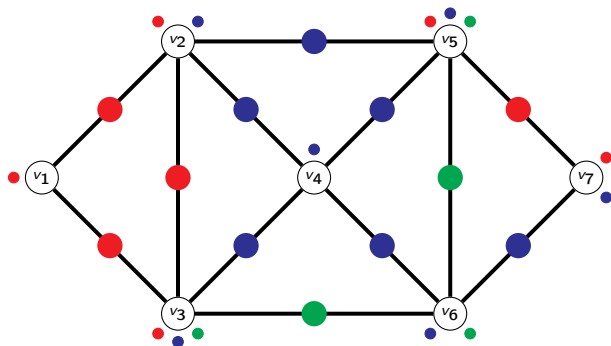


$\text{Thing}(v_i) :=$ Set of labels “incident” to v_i :

$$\begin{aligned} \text{Thing}(v_1) &= \{\bullet\} & \text{Thing}(v_2) &= \{\bullet, \bullet\} & \text{Thing}(v_3) &= \{\bullet, \bullet, \bullet\} \\ \text{Thing}(v_4) &= \{\bullet\} & \text{Thing}(v_5) &= \{\bullet, \bullet, \bullet\} & \text{Thing}(v_6) &= \{\bullet, \bullet\} & \text{Thing}(v_7) &= \{\bullet, \bullet\} \end{aligned}$$

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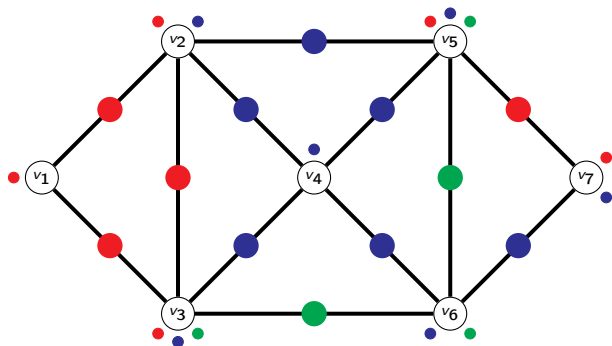


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Vertices are properly coloured \Rightarrow Neighbours can be distinguished!

From labels to colours

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- Label restrictions?

vertices? edges? both?
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⇒ Dozens and dozens variants, with various applications/motivations...

A Dynamic Survey of Graph Labeling

Joseph A. Gallian

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Duluth, Minnesota 55812, U.S.A.
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Submitted: September 1, 1996; Accepted: November 14, 1997
Twentieth edition, December 22, 2017
Mathematics Subject Classifications: 05C78

Abstract

A graph labeling is an assignment of integers to the vertices or edges, or both, subject to certain conditions. Graph labelings were first introduced in the mid 1960s. In the intervening 50 years over 200 graph labelings techniques have been studied in over 2500 papers. Finding out what has been done for any particular kind of labeling and keeping up with new discoveries is difficult because of the sheer number of papers and because many of the papers have appeared in journals that are not widely available. In this survey I have collected everything I could find on graph labeling. For the convenience of the reader the survey includes a detailed table of contents and index.

The 1-2-3 Conjecture, in few words

Deals with **proper 3-labellings**:

- Labelled elements \Rightarrow Edges
- Label restrictions \Rightarrow Labels 1,2,3, assigned improperly
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“Given a graph, can we assign 1,2,3 to its edges, so that no two adjacent vertices are incident to the same sum of labels?”

Edge weights and vertex colours

Michał Karoński and Tomasz Łuczak

*Faculty of Mathematics and Computer Science, Adam Mickiewicz University, Poznań,
Poland*

E-mail: karonski@amu.edu.pl and tomasz@amu.edu.pl

and

Andrew Thomason

*DPMMS, Centre for Mathematical Sciences, Wilberforce Road, Cambridge CB3 0WB,
England*

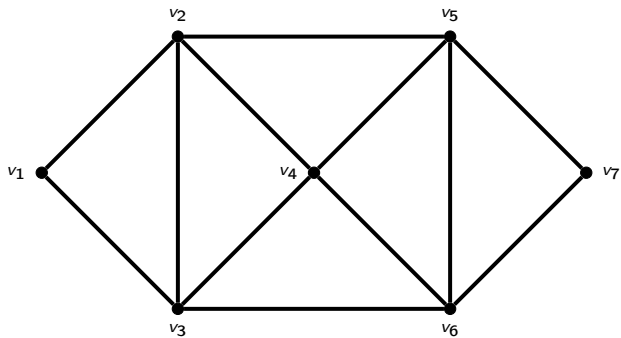
E-mail: a.g.thomason@dpmms.cam.ac.uk

Received 24th September 2002

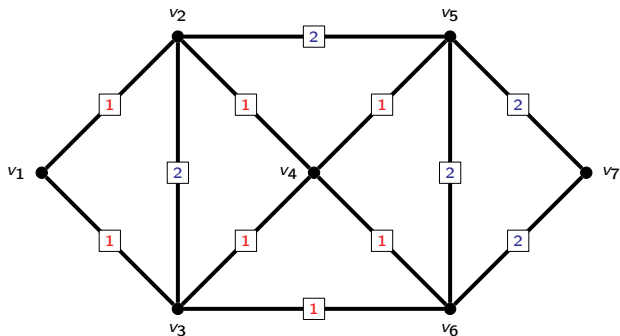
Can the edges of any non-trivial graph be assigned weights from $\{1, 2, 3\}$ so that adjacent vertices have different sums of incident edge weights?

We give a positive answer when the graph is 3-colourable, or when a finite number of real weights is allowed.

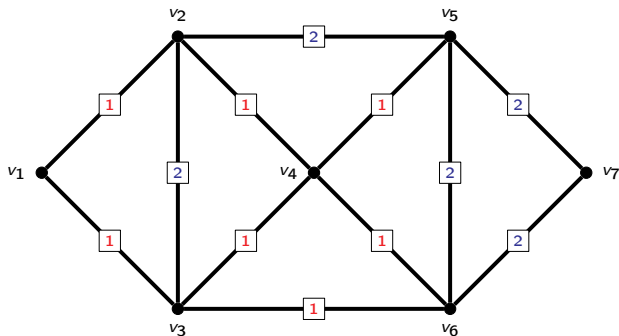
Sample example



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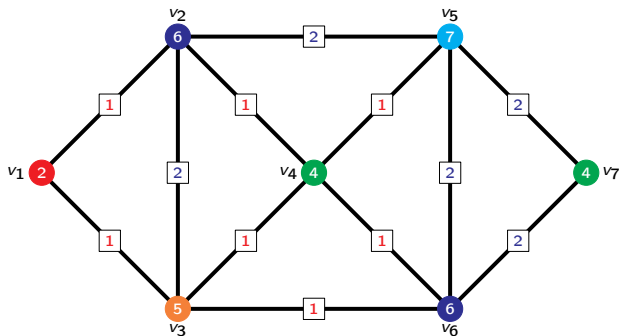


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$$\begin{array}{llll} \text{Sum}(v_1) = 2 & \text{Sum}(v_2) = 6 & \text{Sum}(v_3) = 5 & \text{Sum}(v_4) = 4 \\ \text{Sum}(v_5) = 7 & \text{Sum}(v_6) = 6 & \text{Sum}(v_7) = 4 & \end{array}$$

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More formal

G graph with k -labelling $\ell : E(G) \rightarrow \{1, \dots, k\}$

$c_\ell : V(G) \rightarrow \mathbb{N}^*$ incident sums by ℓ

ℓ proper: c_ℓ proper

$$\forall uv \in E(G), c_\ell(u) \neq c_\ell(v)$$

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1-2-3 Conjecture [Karoński, Łuczak, Thomason, 2004]

For every nice graph G , we have $\chi_\Sigma(G) \leq 3$.

Two interpretations/motivations...

... leading to different questions



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Interpretation 1

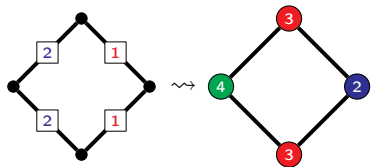
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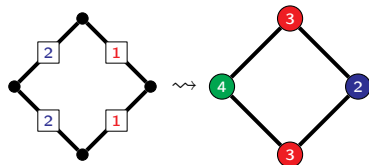


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1-2-3 Conjecture



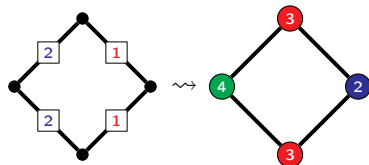
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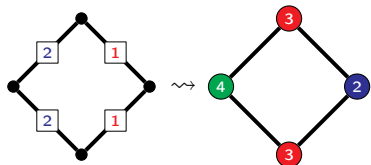
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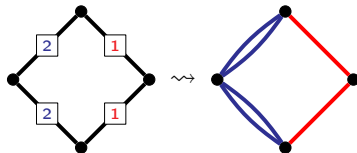
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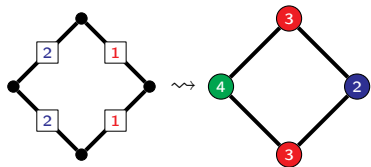


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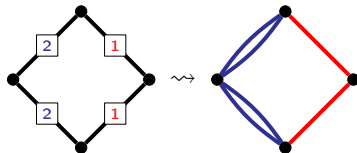
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1-2-3 Conjecture



Make a graph locally irregular by multiplying every edge by at most 3

The 1-2-3 Conjecture's starter pack

For more details, check the survey by Seamone ([arXiv:1211.5122](https://arxiv.org/abs/1211.5122))

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... + a few **parallel worlds**: product version, multiset version, etc.

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- **Results on main aspects:**

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(refer to my webpage <http://jbensmai.fr>, or HAL/arXiv)

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– First focus –

Generalising the 1-2-3 Conjecture to digraphs

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Want something “close” to the original 1-2-3 Conjecture:

- Somewhat natural i.e., easy to define
- Similar behaviours effects of labelling an edge, etc.
- A notion of exception just as K_2
- Challenging resilient to inductive arguments, etc.

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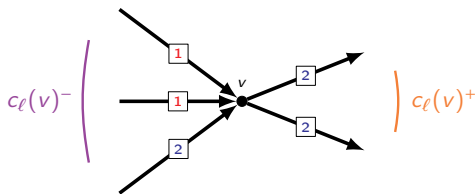
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Remark: Labelling a digraph yields two vertex-colourings c_ℓ^- and c_ℓ^+ :



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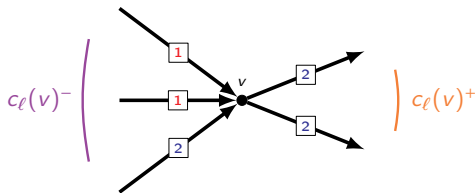
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Remark: Labelling a digraph yields two vertex-colourings c_ℓ^- and c_ℓ^+ :



⇒ Many generalisation possibilities ☺ !

Previous works and general terminology

One earlier variant by Borowiecki *et al.*: distinguish via $|c_\ell^+ - c_\ell^-|$ (relative sum)

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General terminology:

- $-$ associated to c_ℓ^- , $+$ associated to c_ℓ^+
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⇒ Results in four “natural” variants

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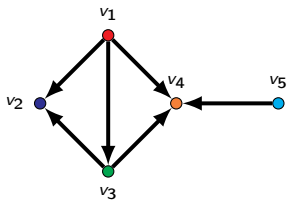
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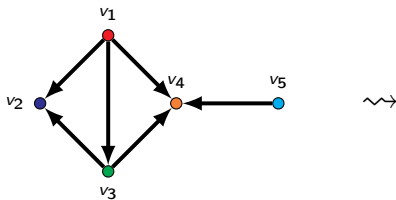
Labelling digraphs vs. Labelling bipartite graphs

Digraph $D \rightarrow$ Bipartite graph $B(D)$



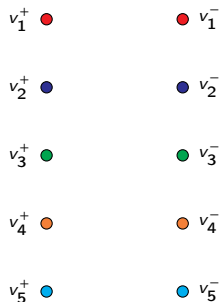
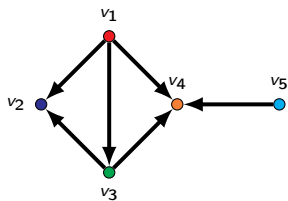
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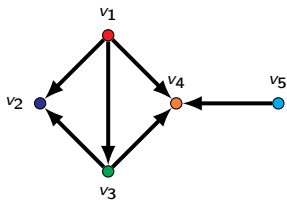
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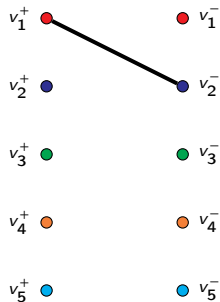


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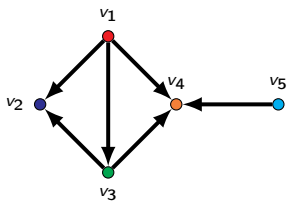


\rightsquigarrow

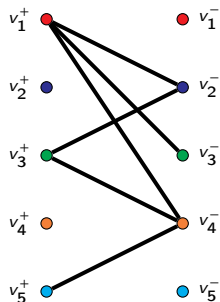


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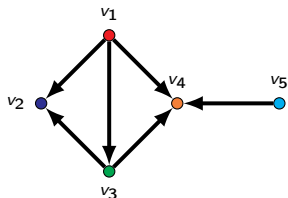


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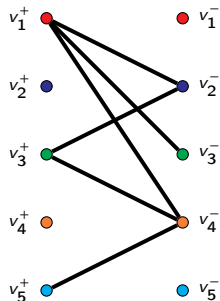


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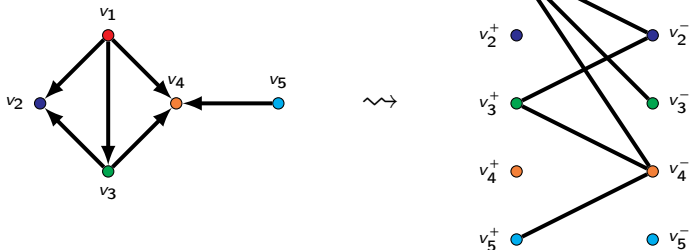


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Labelling digraphs vs. Labelling bipartite graphs

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Remarks:

- $B(D)$ nice iff D has no lonely arc
- For a labelling ℓ of D and the derived one ℓ' of $B(D)$:

$$c_\ell^+(v) = c_{\ell'}(v^+) \text{ and } c_\ell^-(v) = c_{\ell'}(v^-)$$

for every $v \in V(D)$

Implications on the $(+, -)$ and $(-, +)$ variants

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 - For every odd multi-cactus C , there is D such that $B(D) = C$

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 - Back in D , makes c_ℓ^- take values in \mathcal{U} , and c_ℓ^+ in \mathcal{V}

Solving the $(-, +)$ variant

Theorem [B., Lyngsie, 2020]

Every nice connected bipartite graph G with bipartition $U \cup V$ has a proper 3-labelling ℓ where:

- for every $u \in U$, we have $c_\ell(u) \in \mathcal{U}$ and
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- $\mathcal{U} = \{0, 3\} \cup \{3k + 1 : k \geq 1\}$ and
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Proved through a bottom-to-top approach, considering a layer decomposition

Conclusion

- A set of four interesting and nice problems 😊 , requiring different approaches, with different inherent behaviours...
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Is the “quest” over?

- What about playing with functions of c_ℓ^- and c_ℓ^+ ?
- Other parameters?

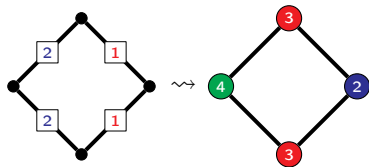
– Second focus –

The role of 3's for the 1-2-3 Conjecture

Two “natural” questions

Interpretation 1

Encode a proper vertex-colouring



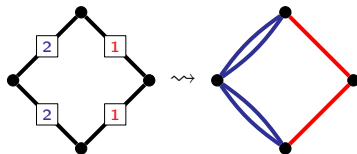
1-2-3 Conjecture



Some **proper vertex-colouring** can be encoded by a **proper 3-labelling**

Interpretation 2

Make a graph locally irregular



1-2-3 Conjecture

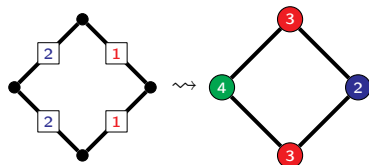


Make a graph **locally irregular** by **multiplying** every edge by at most 3

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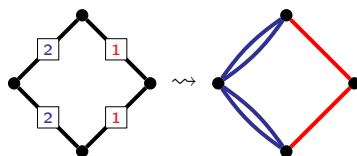
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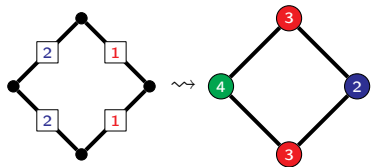
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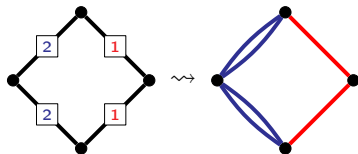
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Interpretation 2

Make a graph locally irregular



1-2-3 Conjecture



Make a graph locally irregular by multiplying every edge by at most 3

How “close” from an “optimal” proper vertex-colouring, i.e., with about $\chi(G)$ distinct colours, can we get?

How “small”, i.e., in terms of number of edges, is the smallest locally irregular multigraph overlaid by G ?

Three optimisation problems over the 1-2-3 Conjecture

Note: We are not restricted to assigning labels 1,2,3 only

Min. distinct colours mC

Min. sum of labels mL

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lower, upper bounds for classes
complexity results
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Also observed in earlier works (1-2 Conjecture, Equitable 1-2-3 Conjecture, etc.)

A last problem

Terminology:

- $mT(G)$: Minimum number of 3's in a proper 3-labelling of G
- \mathcal{G}_p : Graphs G with $mT(G) = p$ $p \geq 0$
- $\mathcal{G}_{\leq p}$: $\mathcal{G}_0 \cup \dots \cup \mathcal{G}_p$
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Questions:

- Given \mathcal{F} , is there $p \geq 0$ such that $\mathcal{F} \subset \mathcal{G}_{\leq p}$?
- If not, how can we bound $\rho(\mathcal{F})$ above?

- **Relevance of the problem:**

- Every \mathcal{G}_p is well populated...
- ... even, membership to any \mathcal{G}_p is NP-complete

$$\forall H, \exists G : H \leq_i G \text{ and } G \in \mathcal{G}_p$$

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- **Classes needing a constant number of 3's:**

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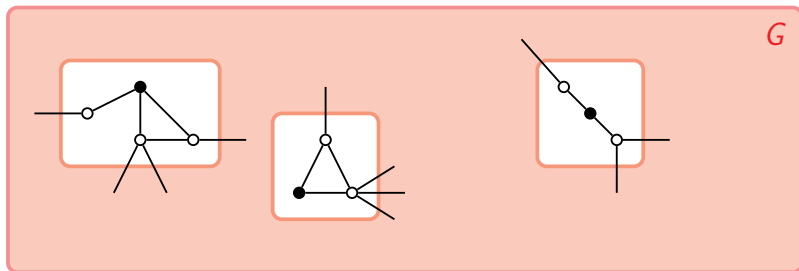
Two basic ideas:

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Establishing lower bounds

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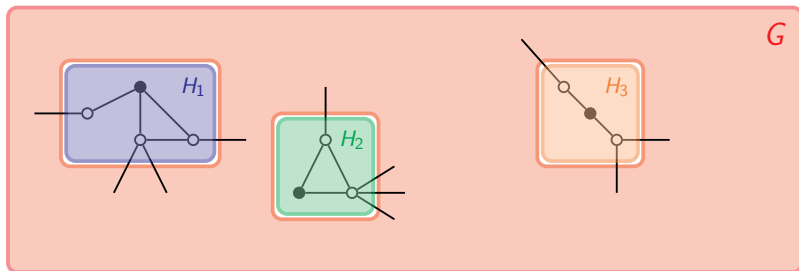
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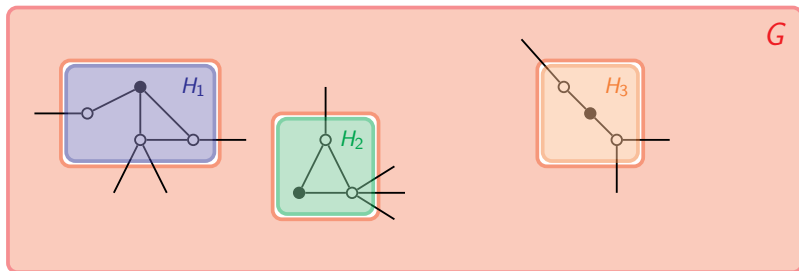
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Want: $mT(G) \geq mT(H_1) + mT(H_2) + mT(H_3)$

Observation [B., Fioravantes, Mc Inerney, 2020+]

Let H be a graph, and G be a supergraph of H where $d_H(v) = d_G(v)$ for every $v \in V(H)$ with $d_H(v) > 1$. Then, $\text{mT}(G) \geq \text{mT}(H)$.

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Weakly induced subgraphs

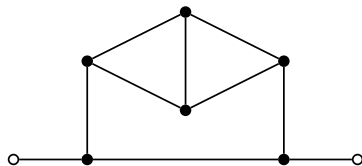
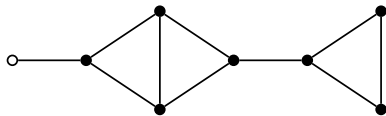
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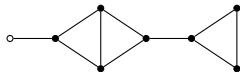
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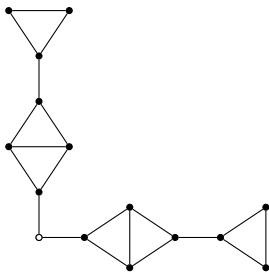
Such graphs H exist, with low ratio $\rho(H)$ (1/10)!



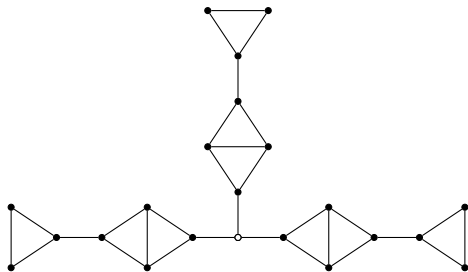
Example application



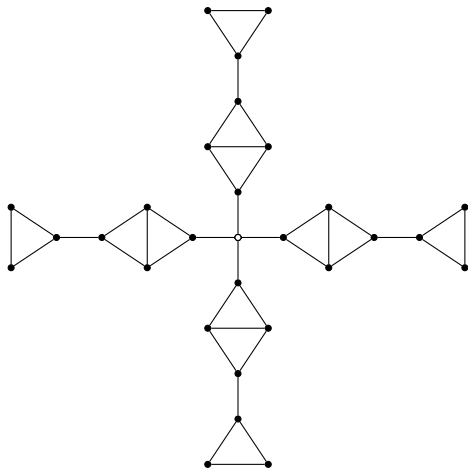
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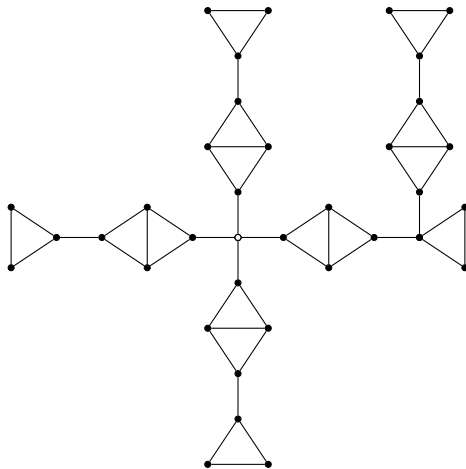
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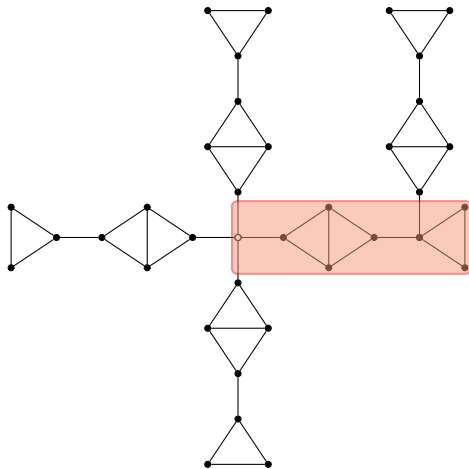
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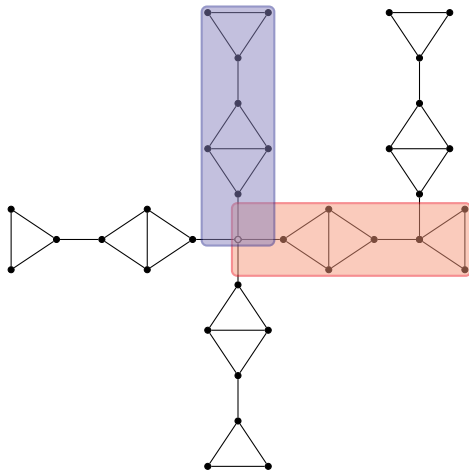
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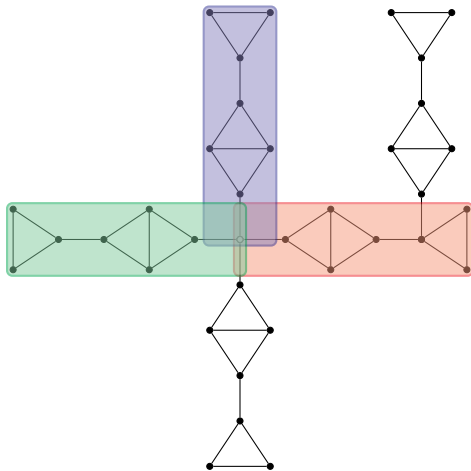
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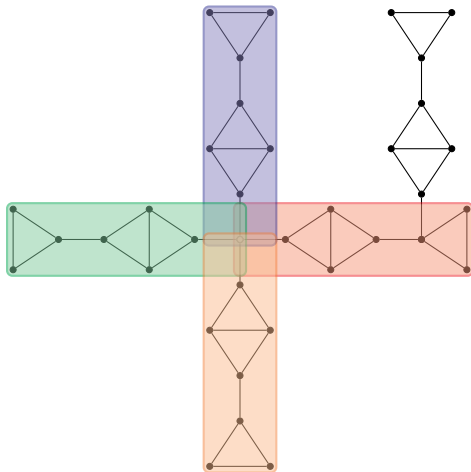
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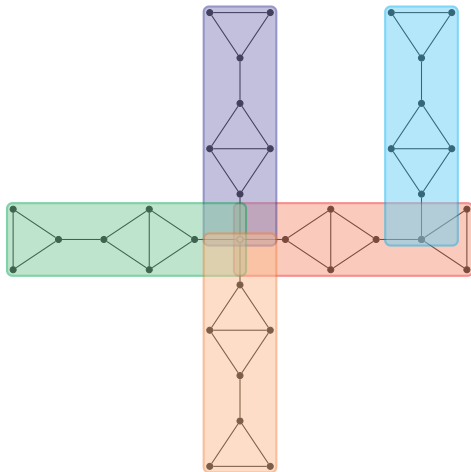
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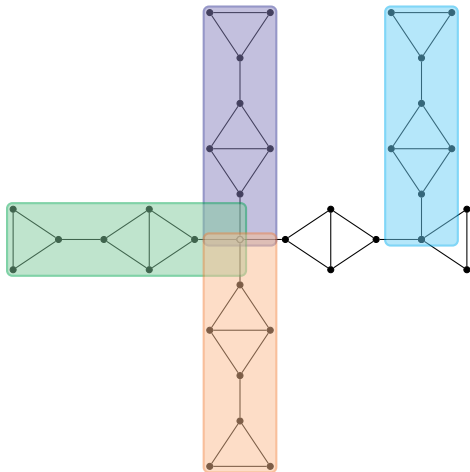
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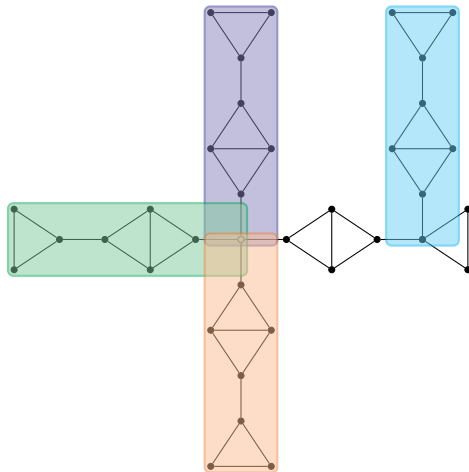


Example application



$$\begin{aligned} mT(G) &\geq mT(H) + mT(H) + mT(H) + mT(H) \geq 4mT(H) = 4 \\ \rho(G) &\geq 4/50 \end{aligned}$$

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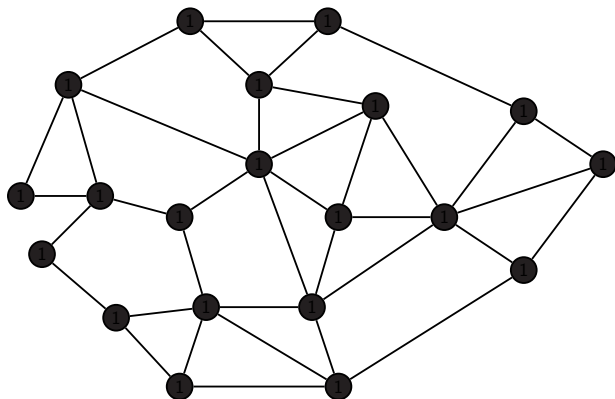


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Use “nice” pieces, combined cleverly, to get more general properties

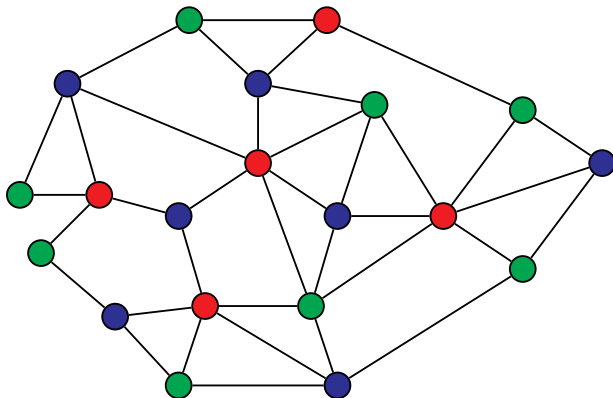
Establishing upper bounds for 3-chromatic graphs

Standard approach: Proper 3-labellings with **distinct colours modulo 3**



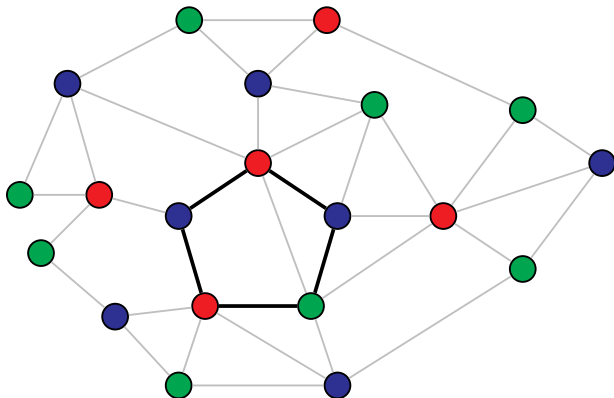
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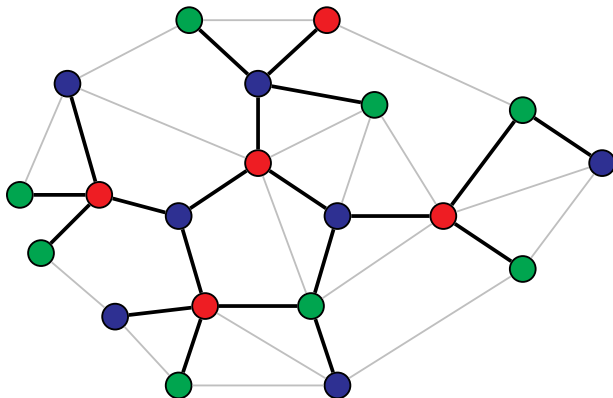
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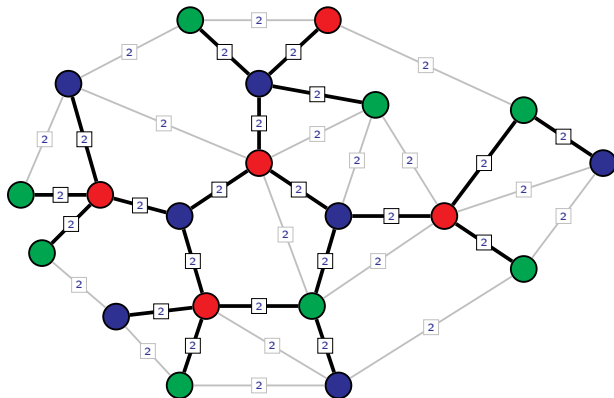
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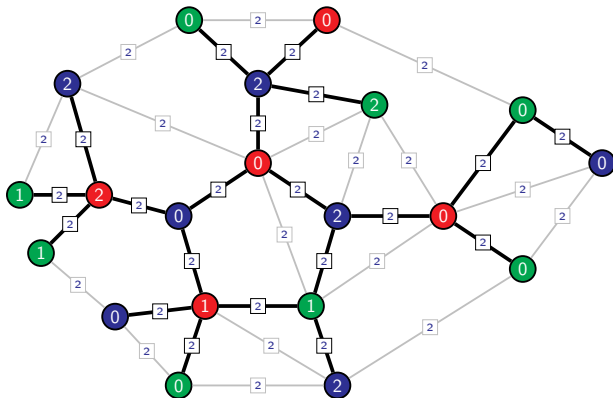
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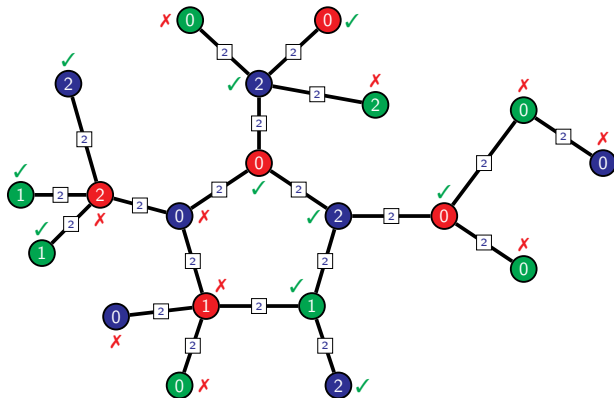
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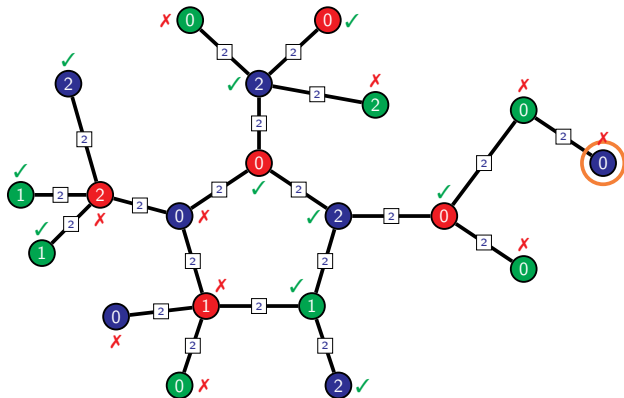
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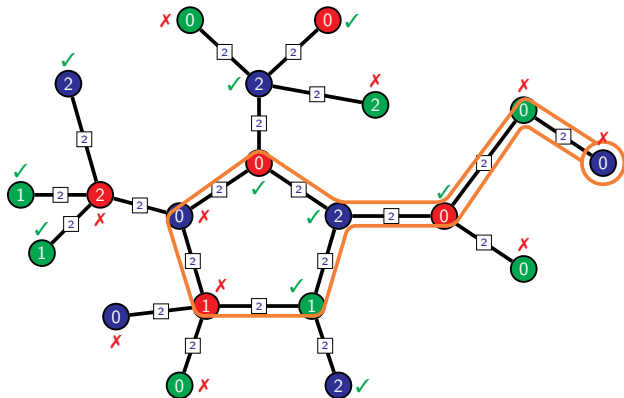
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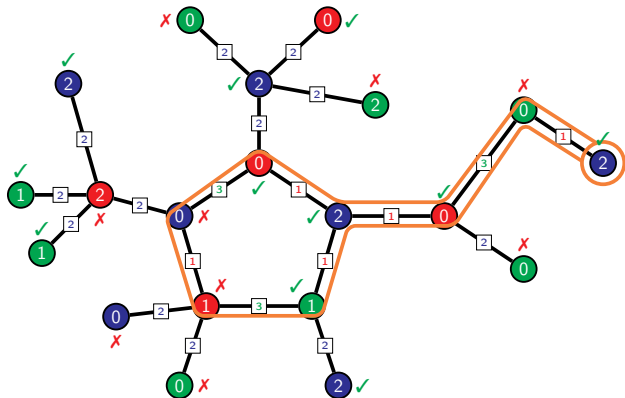
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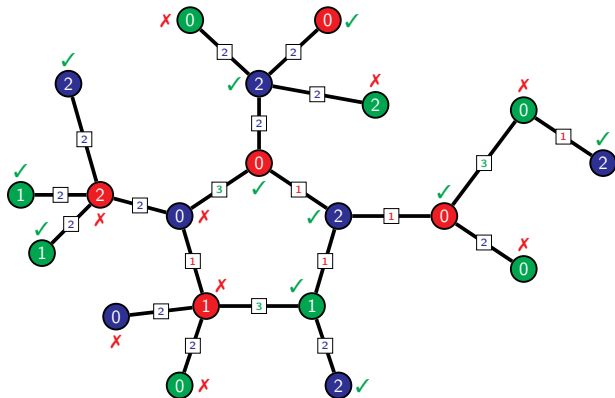
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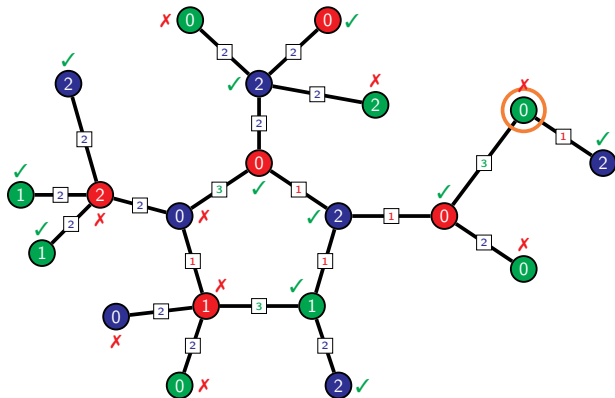
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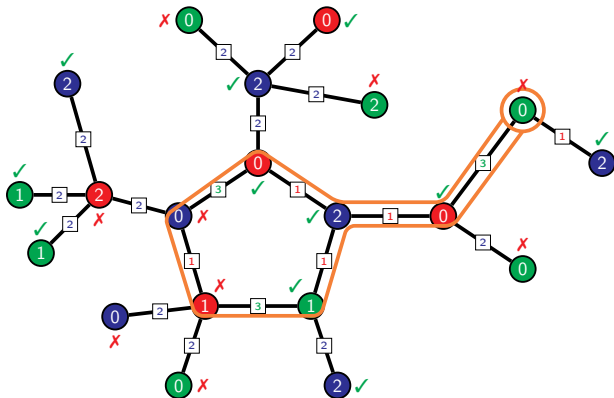
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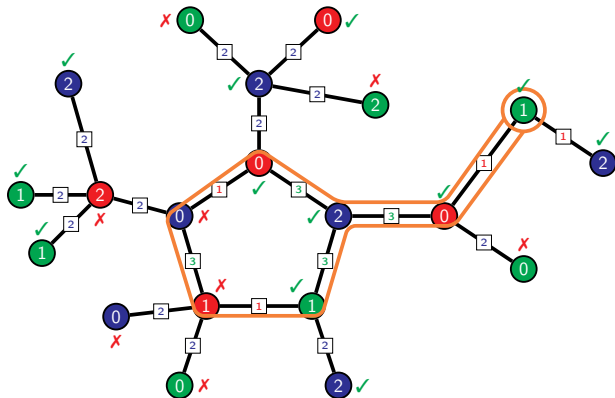
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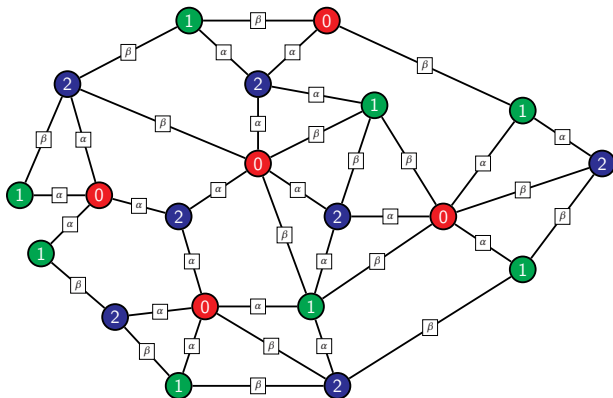


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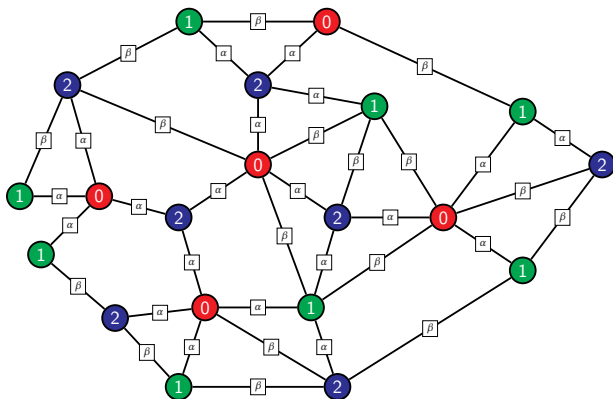
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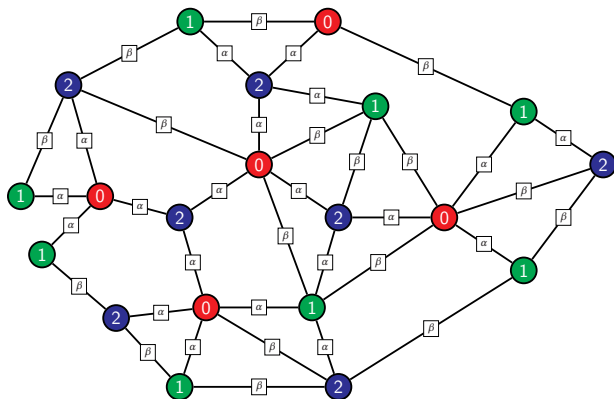
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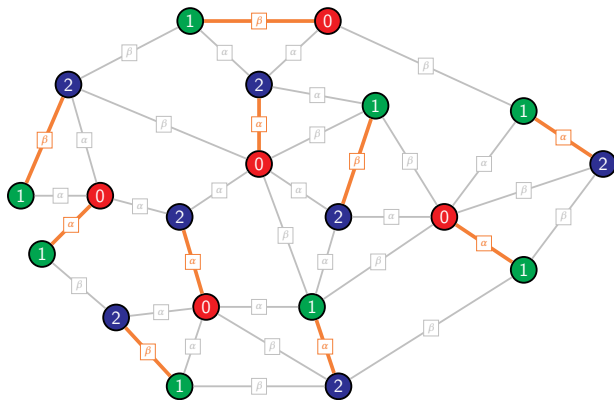
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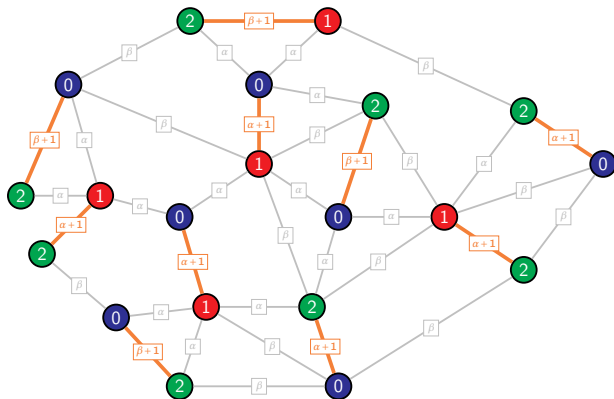
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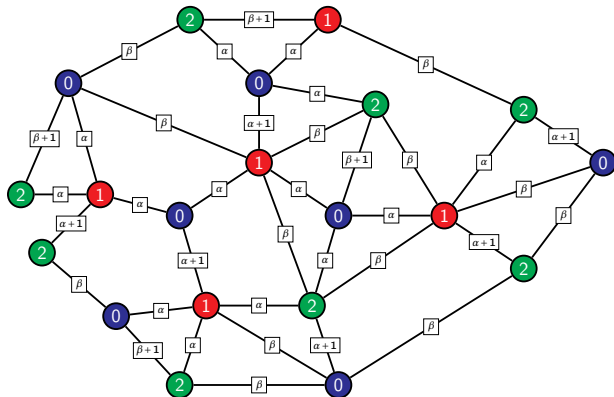
Going farther



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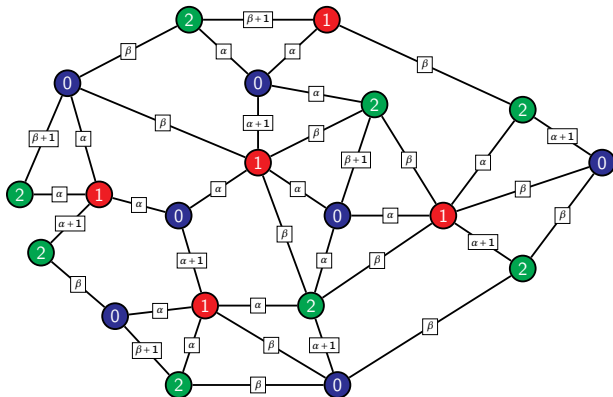


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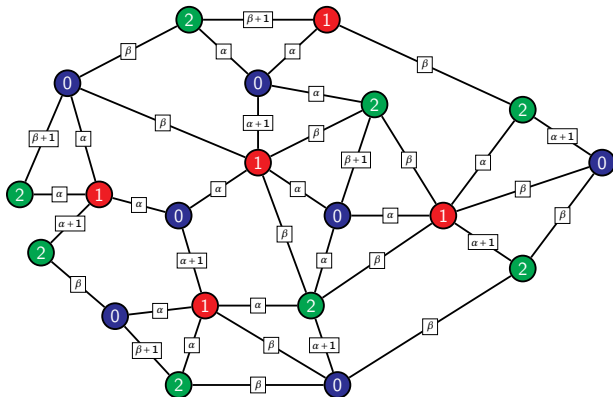
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- Can be repeated on several spanning subgraphs!
- \Rightarrow perfect matchings, cycle covers (Hamiltonian cycles), etc.

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Some conclusions and perspectives

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Thank you for your attention!

Deliberations in progress...



!!! 😊 😊 😊 !!!

