Recovering disrupted airline operations through matching augmentations

Julien Bensmail, Valentin Garnero, Nicolas Nisse

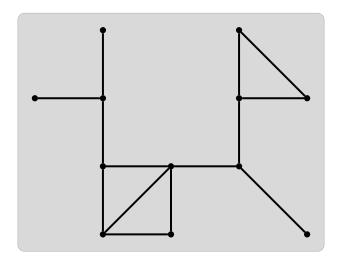
Université Nice-Sophia-Antipolis, France

Séminaire Algorithmique Distribuée, LaBRI April 3, 2023

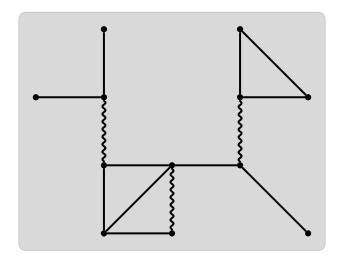
Introduction



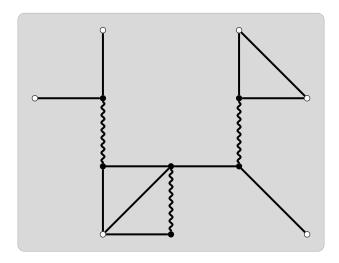
Graph

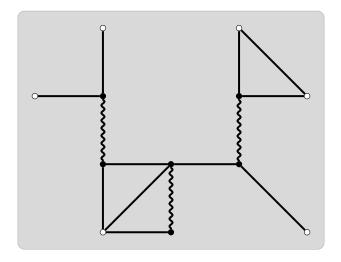


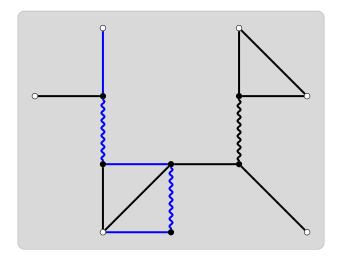
Graph, Matching.

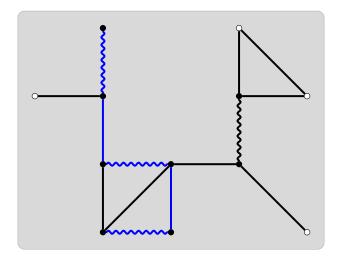


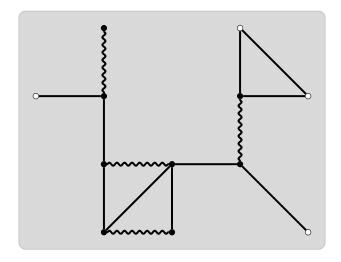
Graph, Matching. Exposed vertex, Covered vertex.

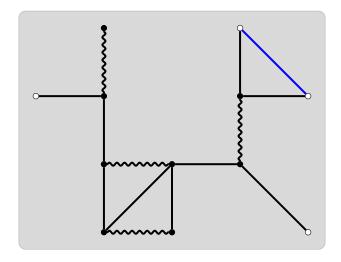


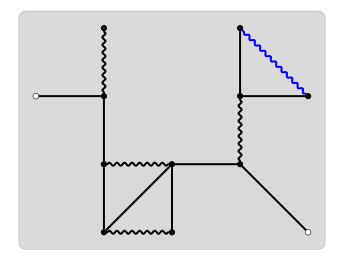


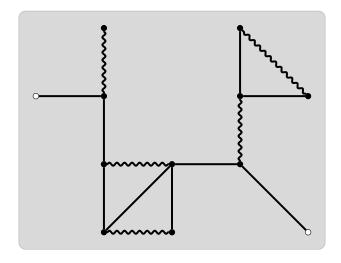




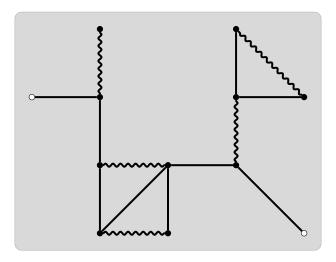








Augmenting path, Augmentation.



Augmentation \Rightarrow Bigger matching.

Berge and Edmonds' results

Maximum matching = Biggest matching. $\mu(G)$ = Cardinality of a maximum matching of *G*.

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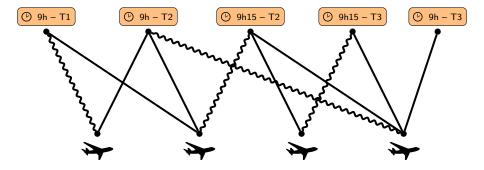
Finding augmenting paths?

Theorem [Edmonds' Blossom Algorithm, 1965]

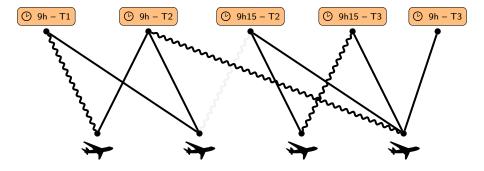
Detection in polynomial time.

Hence, $\mu(G)$ can be determined in poly-time.

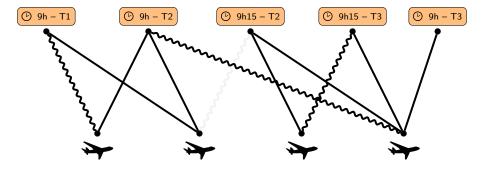
 $Plane \rightarrow Suitable \ landing \ slot \ times/tracks \ (edges) + Scheduled \ one \ (matching).$



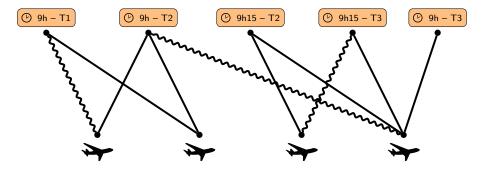
Issue: For some reason, 2nd plane cannot land on Track 2 at 9h15 any more...

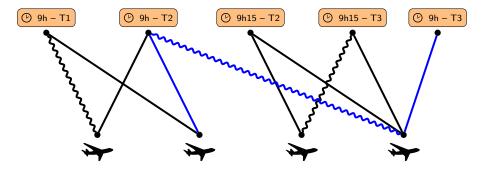


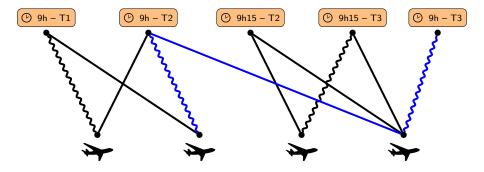
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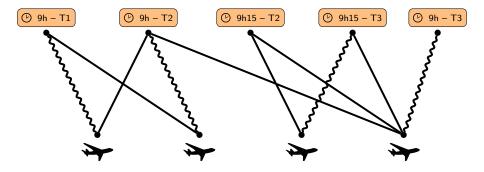


What should we do??







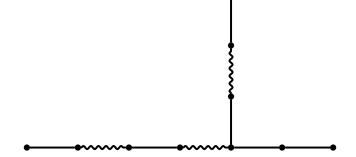


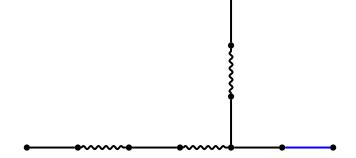
Question

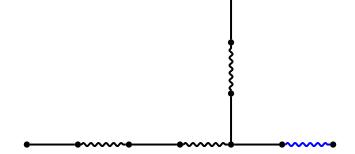
For odd $k \ge 1$, attain a largest matching via $(\le k)$ -augmentations?

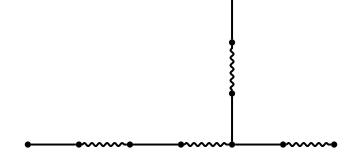
 $\mu_{\leq k}(G, M)$: Its cardinality for G equipped with M.

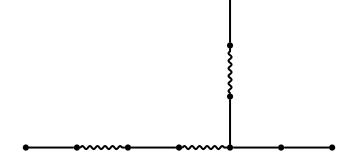
Note: $\mu_{\leq 1}(G, \emptyset) = \mu(G)$.

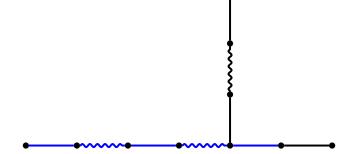


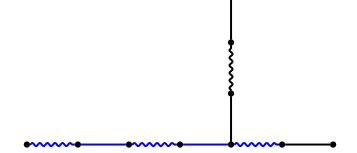


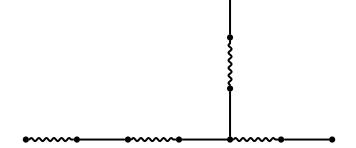


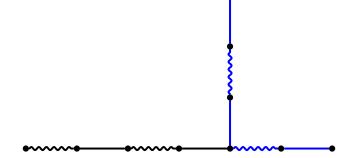


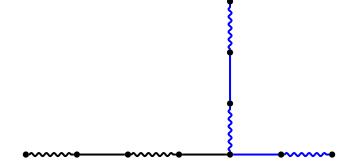


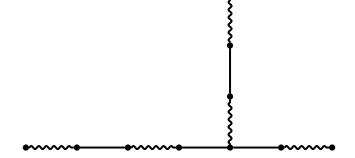












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 $(\leq k)$ -MATCHING PROBLEM – $(\leq k)$ -MP Input: A graph *G*, and a matching *M* of *G*. Question: What is the value of $\mu_{\leq k}(G, M)$?

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For fixed k's, a dichotomy:

Theorem [Nisse, Salch, Weber, 2015]
$(\leq k)$ -MP is
• in P for $k = 1, 3;$
• NP-hard for every odd $k \ge 5$.

Latter statement true for planar bipartite graphs with $\Delta \leq 3$ and arb. large girth.

- For k = 1, 3, the problem is settled.
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• $(\leq k)$ -MP is in P for caterpillars, subdivided stars, "sparse trees", etc.

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Complexity of $(\leq k)$ -MP for trees?

Today's talk:

- $(\leq k)$ -MP is in P for caterpillars, subdivided stars, "sparse trees", etc.
- A modified version is NP-complete for trees.

Positive results

Upcoming ideas:

• In paths, augmenting path overlaps can be avoided.

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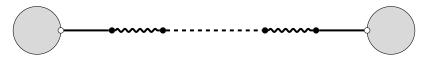
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- Trees where *b*-vertices are sufficiently far apart?

Theorem [Nisse, Salch, Weber, 2015]

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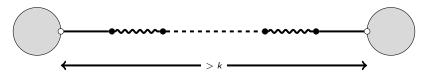
1st key idea: Forget about consecutive exposed vertices that are too far apart.



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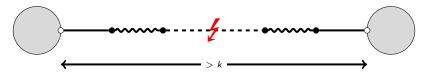
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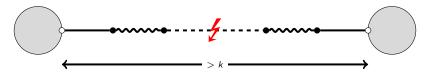
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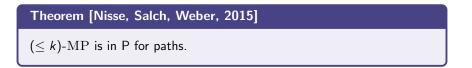


1st key idea: Forget about consecutive exposed vertices that are too far apart.



 \Rightarrow Decompose the problem into two sub-problems.

In a path \Rightarrow Assume exposed vertices have one on the left/right at distance $\leq k$.



2nd key idea: We can augment paths joining "consecutive" exposed vertices only.

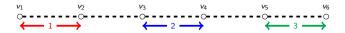


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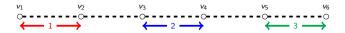
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yields the same matching.

 \Rightarrow In a path, just go "from left to right", and augment paths when possible.

Theorem [B., Garnero, Nisse, 2018]

 $(\leq k)$ -MP is in P for caterpillars.

Remark: Matched leaf edge \Rightarrow Simplification.



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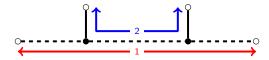
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Focus on caterpillars with $\Delta = 3$ (\sim paths).

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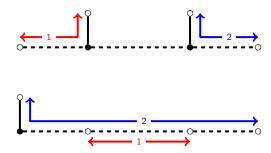
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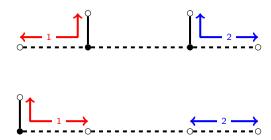


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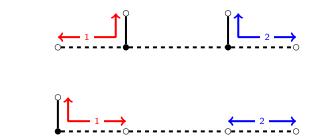
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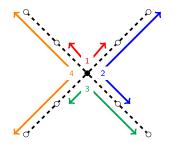
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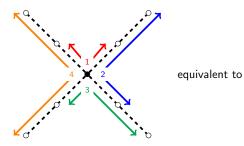


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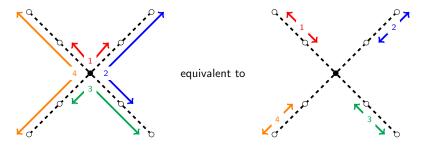


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(because 1, 2, 3 and 4 are augmenting ($\leq k$)-paths.)

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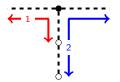
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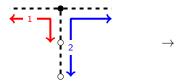


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 \Rightarrow Root-augmentation \rightarrow Alters the parity of the two end-branches only.

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Remind that for a branch with α exp. vertices, $\lfloor \alpha/2 \rfloor$ augmentations.

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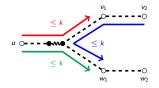
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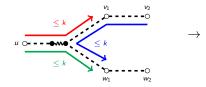
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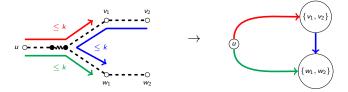
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- **2** If possible, join two odd branches via root-augmentations.

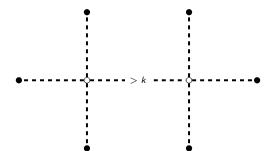
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To summarize:

- If necessary, do an augmentation involving the root.
- **2** If possible, join two odd branches via root-augmentations.
- S Finally, match the remaining exposed vertices along the branches.

 \Rightarrow Polynomial-time algorithm.

k-sparse tree: Vertices with degree \geq 3 are at distance > k.

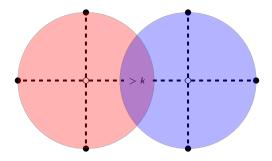


$(\leq k)$ -MP for k-sparse trees



 $(\leq k)$ -MP is in P for k-sparse trees.

Idea: Consider subdivided stars, and build a solution from bottom to top.



Negative results

For $(\leq k)$ -MP in trees, sounds hard because of the " $\leq k$ " requirement \odot .

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Good news: Some properties of $(\leq k)$ -MP derive to (= k)-MP:

• NP-hardness for odd $k \ge 5$;

• all polynomial-time algorithms for classes of trees.

Modified version:

(=)-MATCHING PROBLEM – (=)-MP **Input:** A graph G, a matching M of G, and an odd $k \ge 1$. **Question:** What is the value of $\mu_{=k}(G, M)$? Modified version:

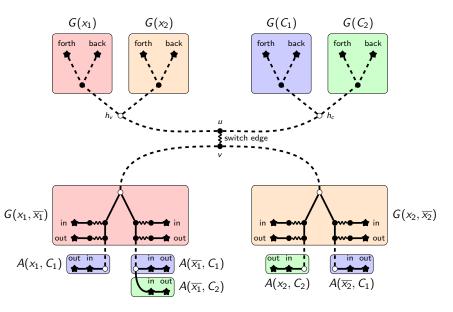
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Negative result for trees:

Theorem [B., Garnero, Nisse, 2018] (=)-MP is NP-hard for trees.

Proof (sketch): Reduction from 3-SAT.

(=)-MP in trees



(=)-MP is NP-hard for trees.

Lengths of the dashed paths chosen so that:

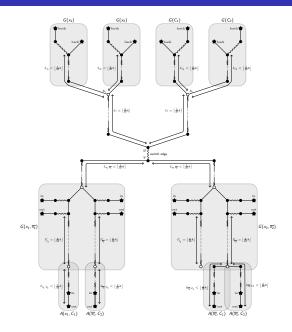
- for each x_i, open either the *true* or *false* gate;
- for each C_i , reach only the arrival points.

(=)-MP is NP-hard for trees.

Lengths of the dashed paths chosen so that:

- for each x_i, open either the *true* or *false* gate;
- for each C_i , reach only the arrival points.
- \Rightarrow Needed k depends on #clauses and #variables.

Final picture



Conclusion

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Thank you for your attention!