

# A proof of the Multiplicative 1-2-3 Conjecture

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**Séminaire G&O, LaBRI**

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# Introduction

# The 1-2-3 Conjecture, in few words

“Given a graph, can we assign 1,2,3 to its edges, so that no two adjacent vertices are incident to the same sum of labels?”

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## Edge weights and vertex colours

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and

Andrew Thomason

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England*

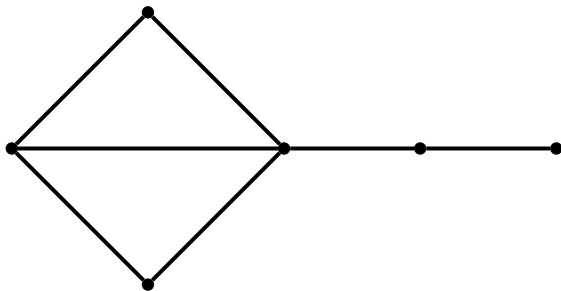
E-mail: a.g.thomason@dpmms.cam.ac.uk

Received 24th September 2002

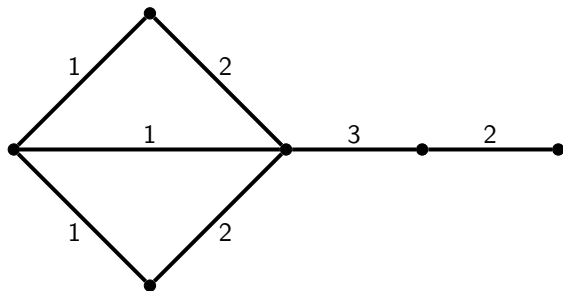
Can the edges of any non-trivial graph be assigned weights from  $\{1, 2, 3\}$  so that adjacent vertices have different sums of incident edge weights?

We give a positive answer when the graph is 3-colourable, or when a finite number of real weights is allowed.

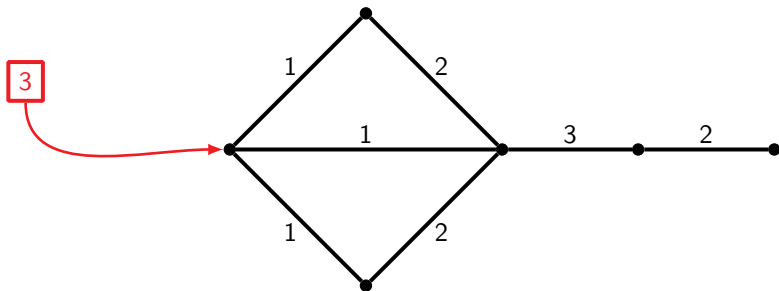
# Sample example



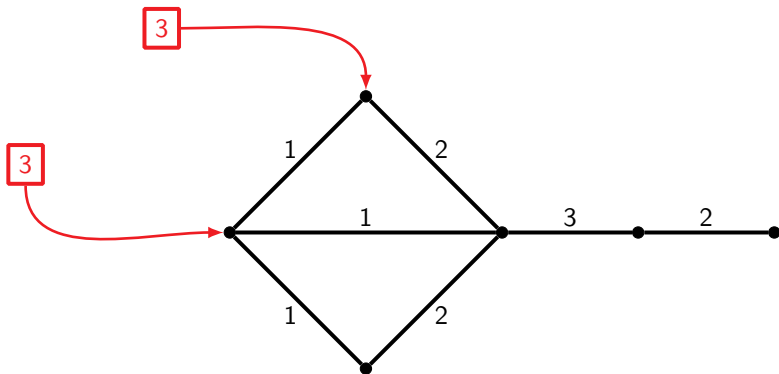
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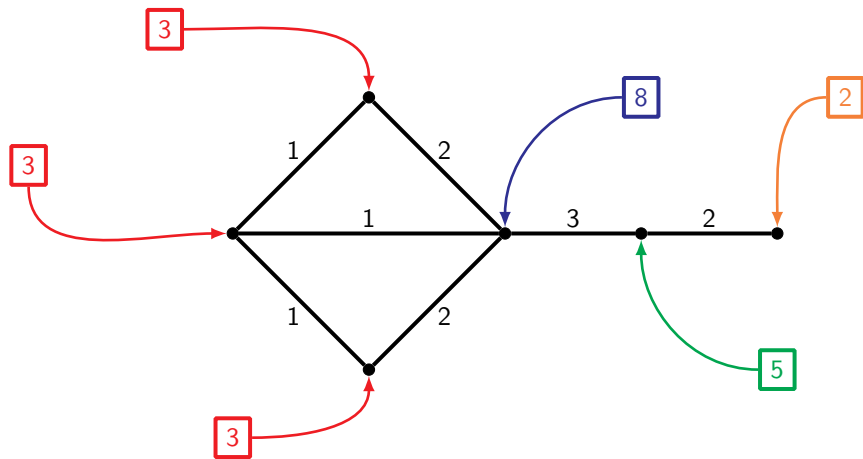


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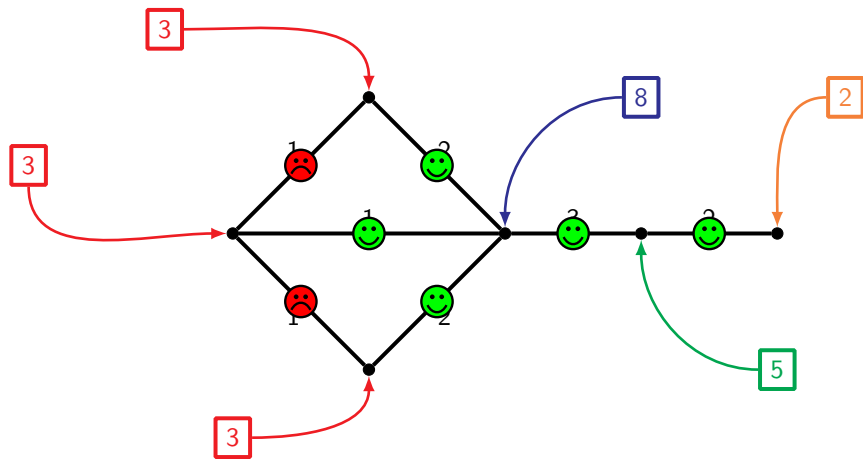




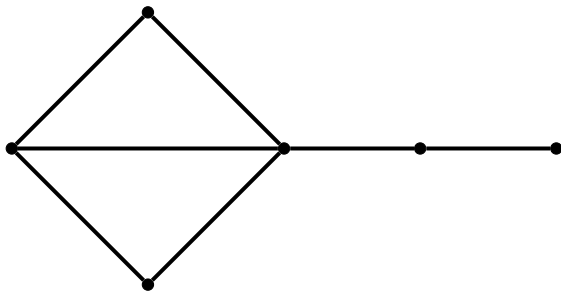
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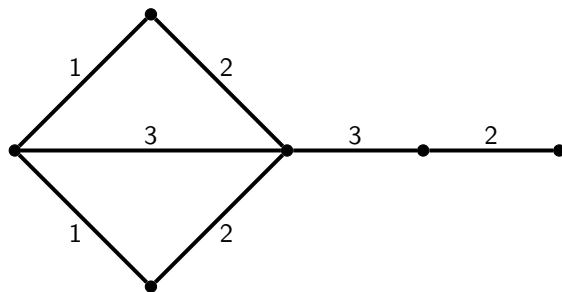
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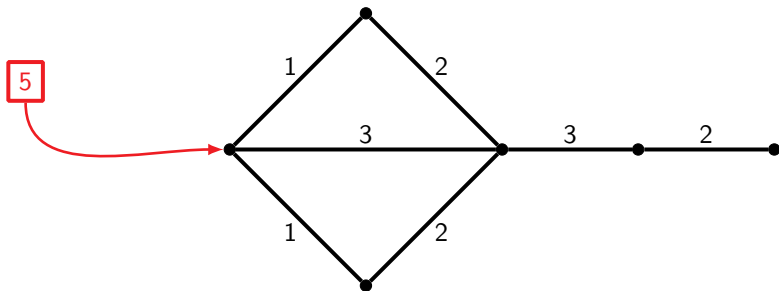
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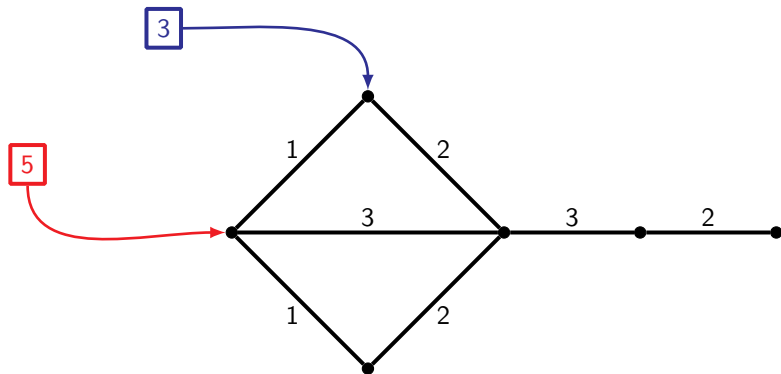
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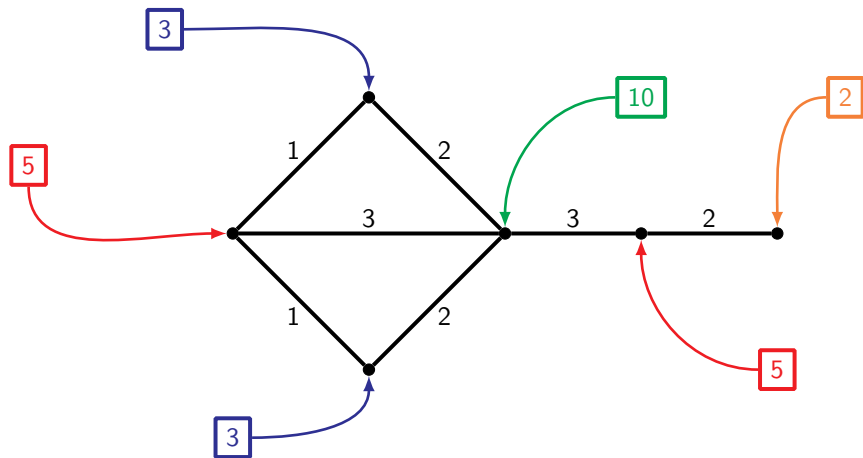
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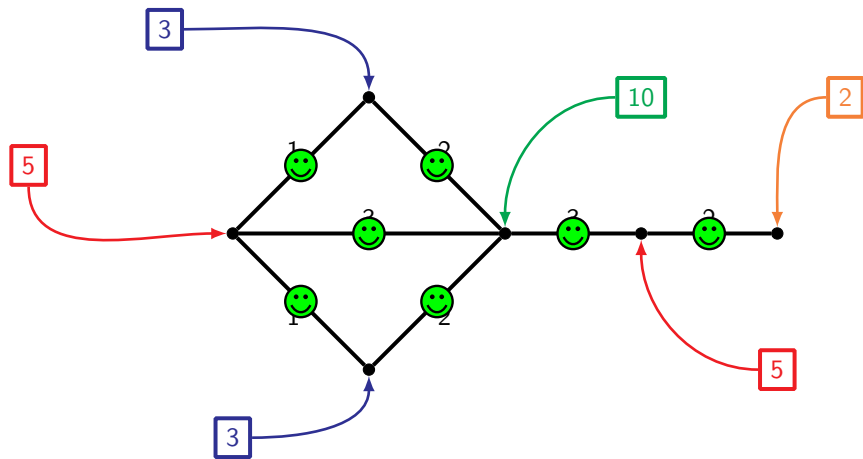
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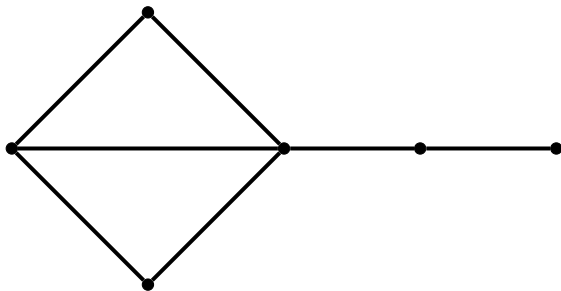


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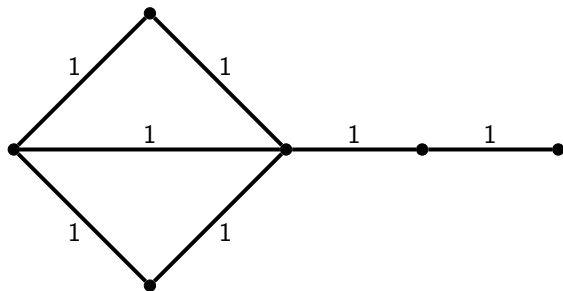




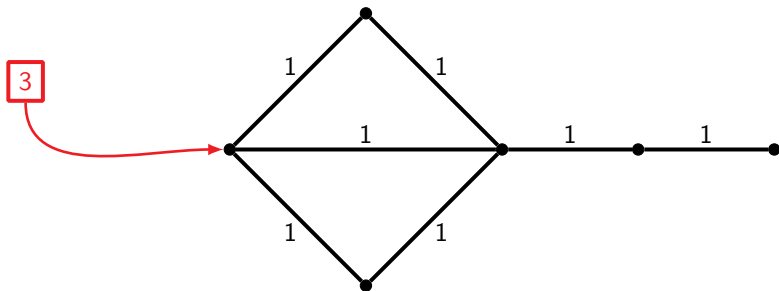
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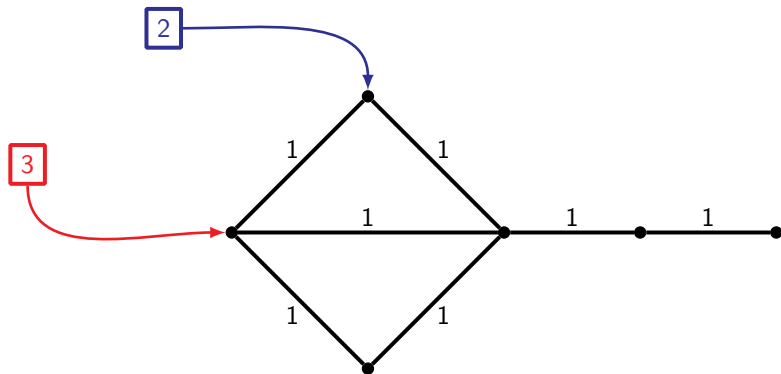
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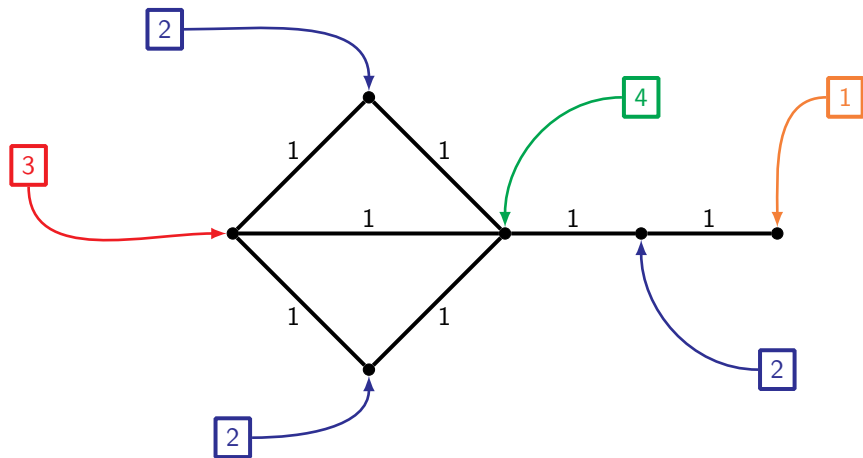
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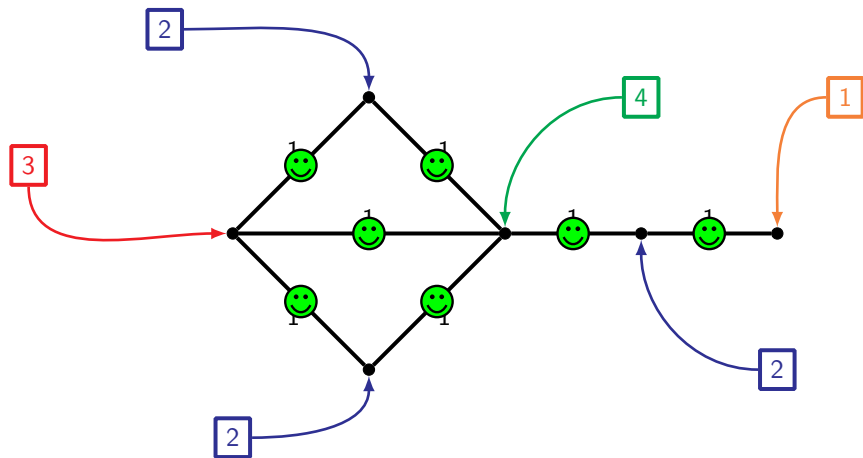
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## 1-2-3 Conjecture (Karoński, Łuczak, Thomason, 2004)

This is always possible with  $k \leq 3$ .

- **Verification of the conjecture:**
  - mainly for complete graphs and 3-colourable graphs
  - other partial classes...

# Most of what we know on the 1-2-3 Conjecture

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## ■ Complexity aspects:

- Deciding if 1,2 suffice is NP-hard, but...
- ... polytime solvable for bipartite graphs
- bipartite graphs needing 1,2,3 are the so-called *odd multi-cacti*

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## ■ Approaching the conjecture:

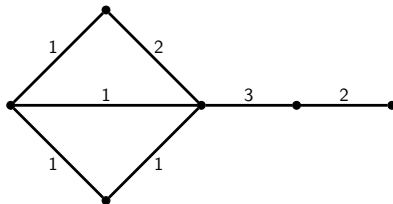
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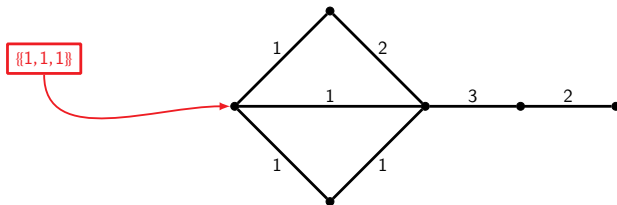
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Also, many **side aspects, variants, etc.**

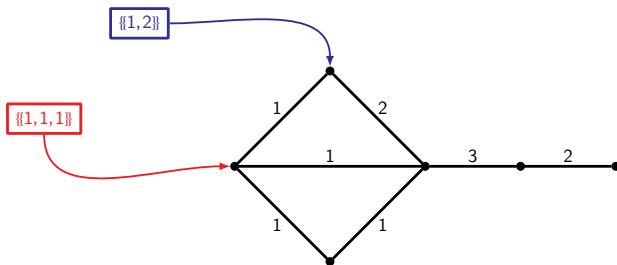
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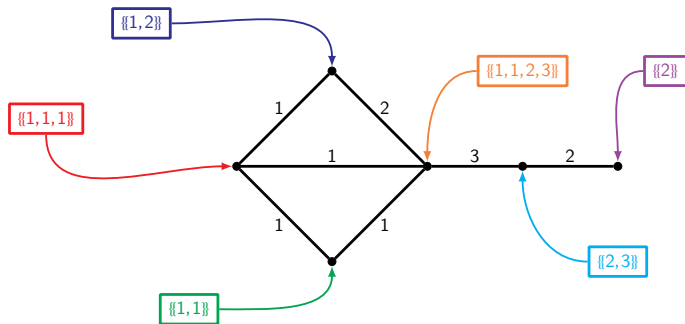


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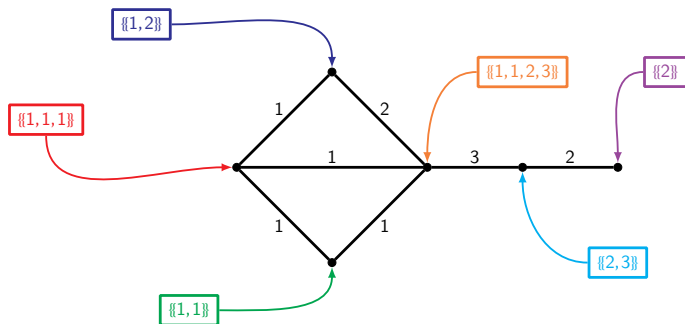




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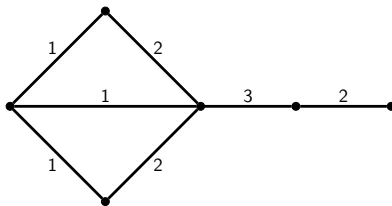
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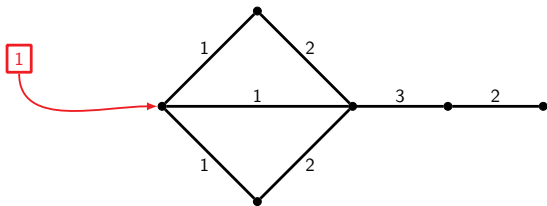
1-2-3 Conjecture, multiset version (Addario-Berry *et al.*, 2005)

Labels 1,2,3 suffice for all graphs.

- Product variant

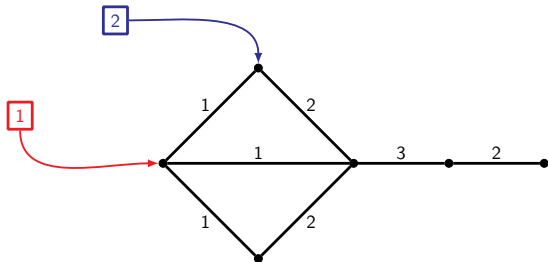


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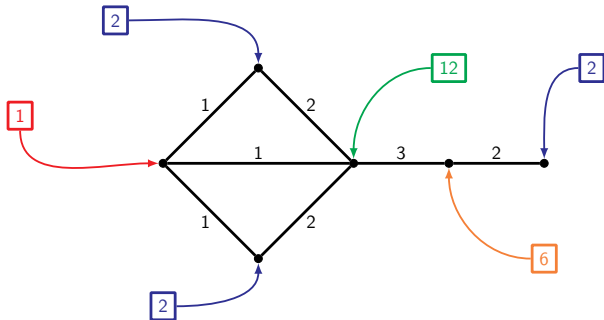
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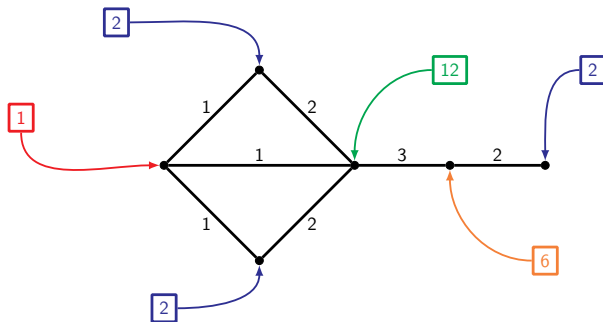
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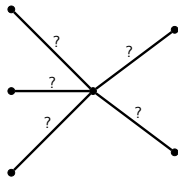


1-2-3 Conjecture, product version (Skowronek-Kaziów, 2012)

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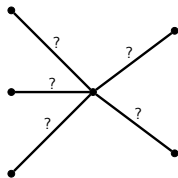


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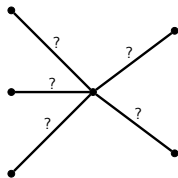


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- sum is 10 ☹️☹️☹️

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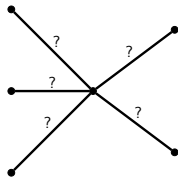


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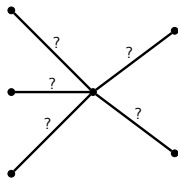


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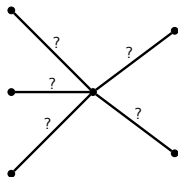
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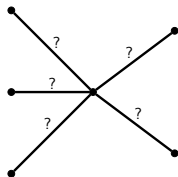


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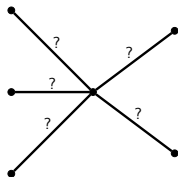
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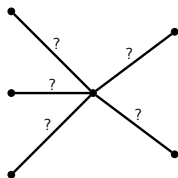
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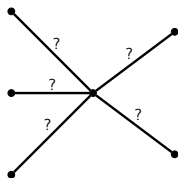
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$\Rightarrow$  **product version**  $\sim$  **multiset version with a neutral label**

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**For today: most of the proof!**

## Some terminology and conventions

For any 3-labelling  $\ell$ :

- $\text{blue} = 1$ ,  $\text{red} = 2$ ,  $\text{cyan} = 3$  (**Note:**  $\text{red}$  and  $\text{cyan}$  can be interchanged)

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**Remark:** no conflict between

- $i$ -monochromatic and  $j$ -monochromatic for  $i \neq j$
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- $\textcircled{s}$  = special (product is  $2^{2p} 3$  for  $p > 0$ )

## Sketch of the proof

# Main labelling steps

Start from all edges labelled 1

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1. Partition  $V(G)$  into  $V_1 \cup \dots \cup V_t$  so that:
  - the  $V_i$ 's are independent
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Start from all edges labelled 1

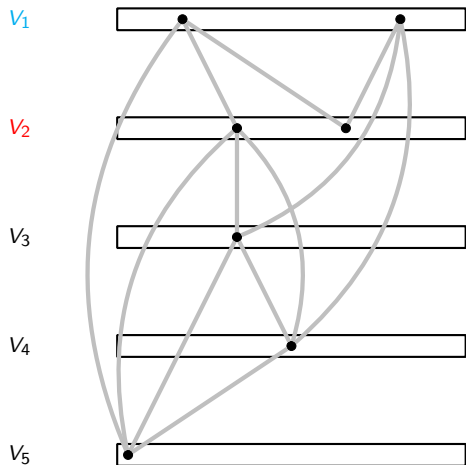
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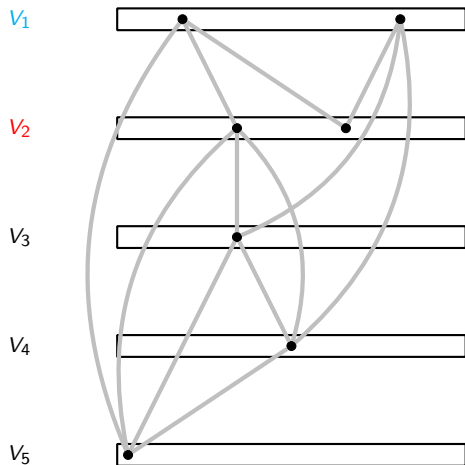
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# The type of labelling we want by the end of Step 2



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1-mono or 3-mono

1-mono or 2-mono

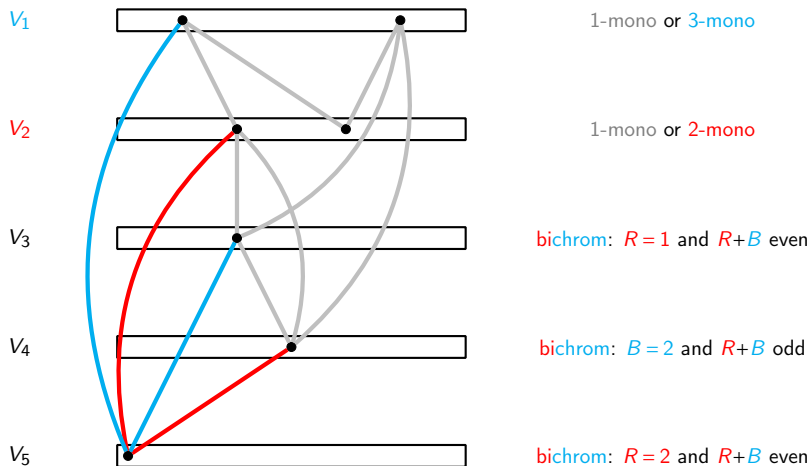
bichrom:  $R = 1$  and  $R+B$  even

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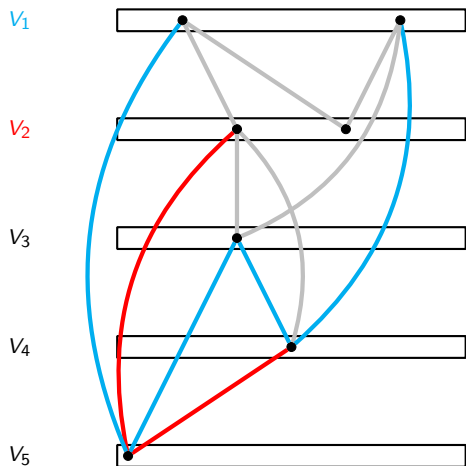
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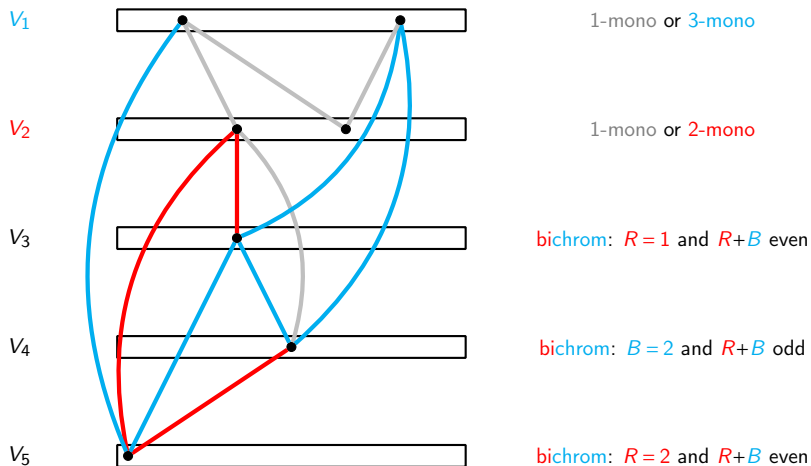
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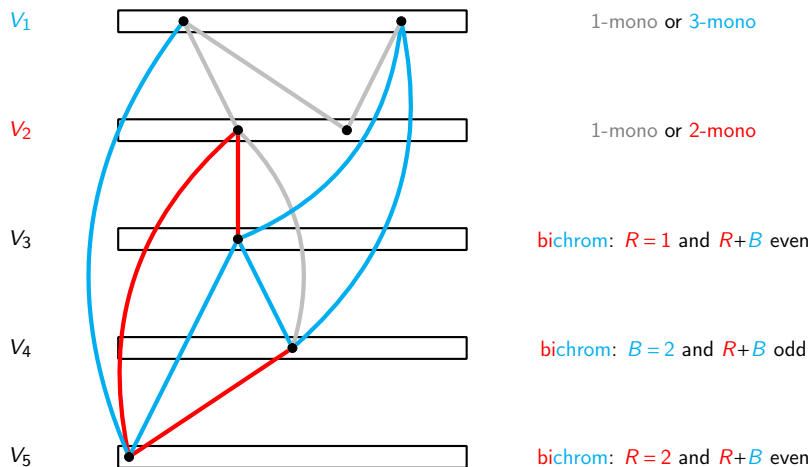
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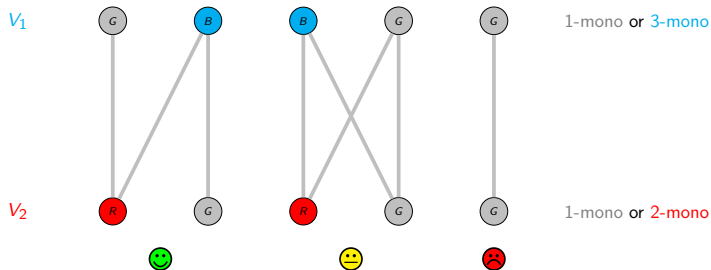
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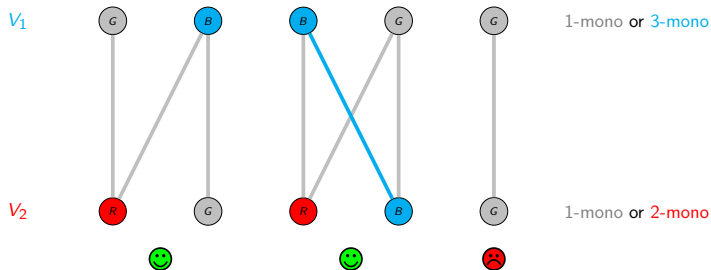
## Note:

- no conflict between **odd layers**; same for **even layers**
- same between **odd layers** and **even layers** (except for 1-mono across  $(V_1, V_2)$ )
- no **special vertex** ( $B = 1$  and  $R+B$  odd)

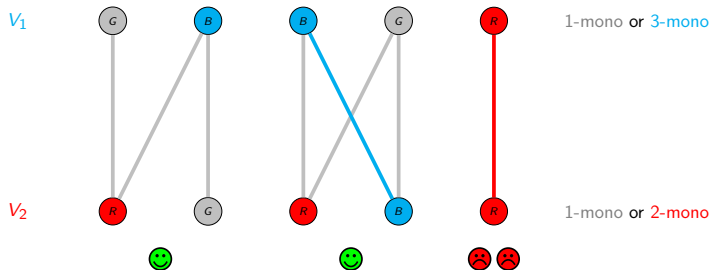
# Getting rid of remaining conflicts in Step 3



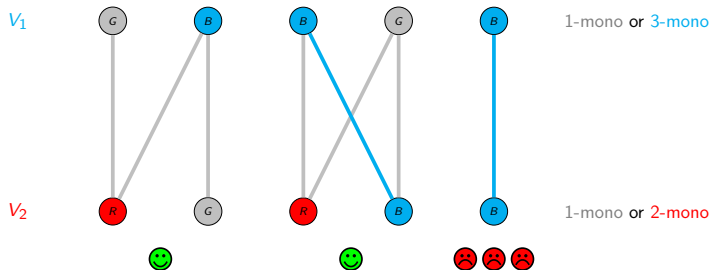
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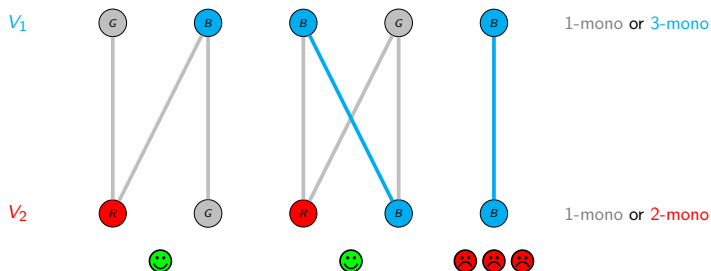


# Getting rid of remaining conflicts in Step 3





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**Do not forget about  $V_3, \dots, V_t$ !!**

$\Rightarrow$  Keep vertices 1-mono, 2-mono, 3-mono, special

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Start from all edges labelled 1

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3. Get rid of conflicts in  $(V_1, V_2)$ , playing with 1-mono, 2-mono, 3-mono, special

– Step 1 –

Getting a “good” partition  $V_1 \cup \dots \cup V_t$  of  $V(G)$

## Getting the upward edges property

- Pick  $V_1$  independent **as big as possible**



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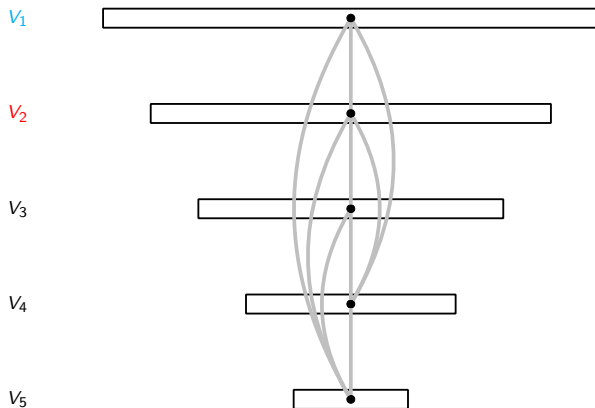
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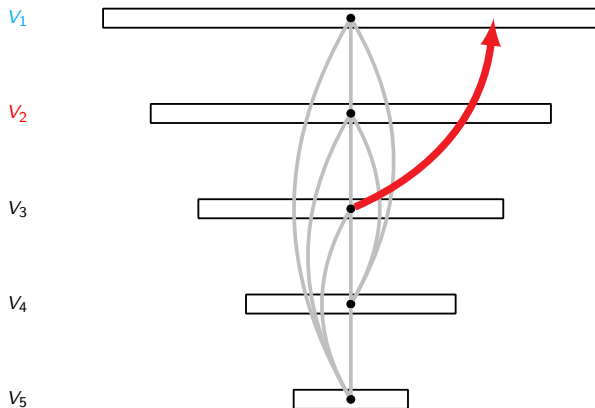
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# An additional swapping property

## Lemma

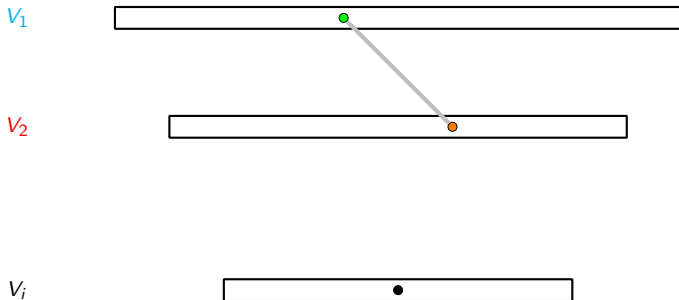
We can choose  $V_1 \cup \dots \cup V_t$  so that if  $e = (u, v) \in (V_1, V_2)$  is isolated, then  $u$  and  $v$  can be freely exchanged between  $V_1$  and  $V_2$  without spoiling any of the desired properties (independence, upward edges, etc.).

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Just choose  $V_1$  and  $V_2$  so that  $V_1 \cup V_2$  as large as possible

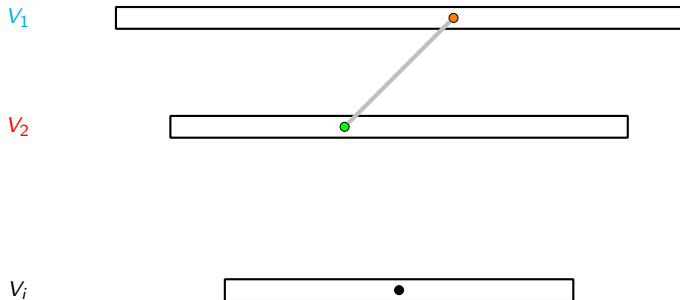


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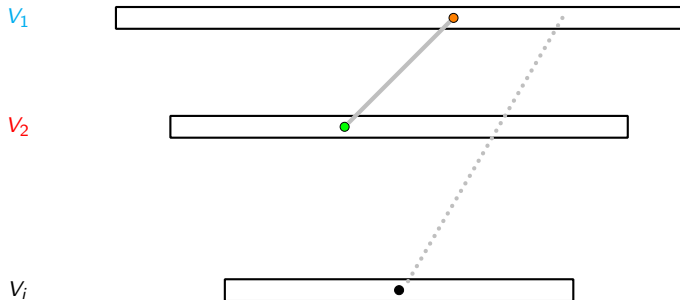


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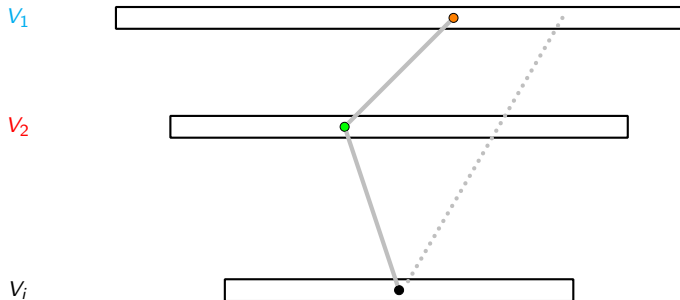


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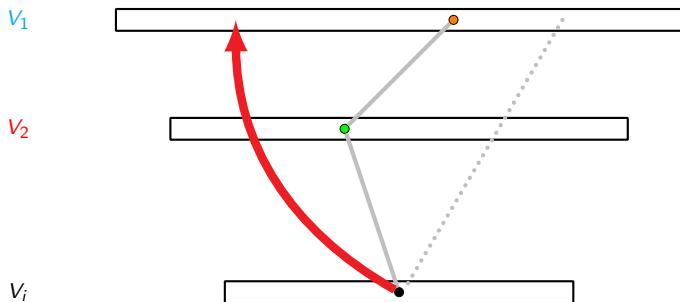


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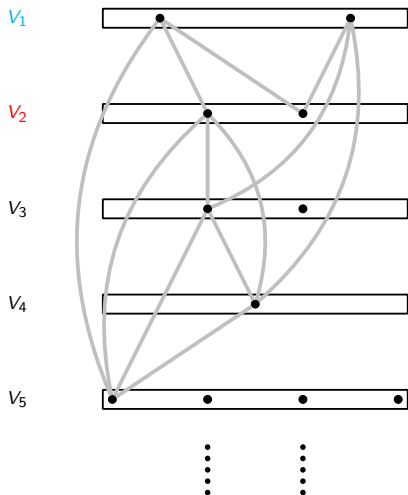
Just choose  $V_1$  and  $V_2$  so that  $V_1 \cup V_2$  as large as possible



– Step 2 –

Relabelling the upward edges of  $V_3, \dots, V_t$

# Recap of what is desired



1-mono or 3-mono

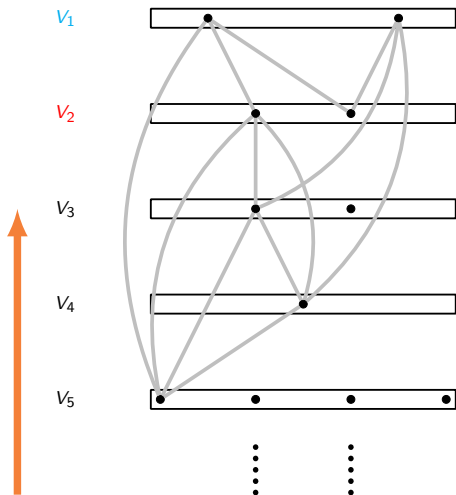
1-mono or 2-mono

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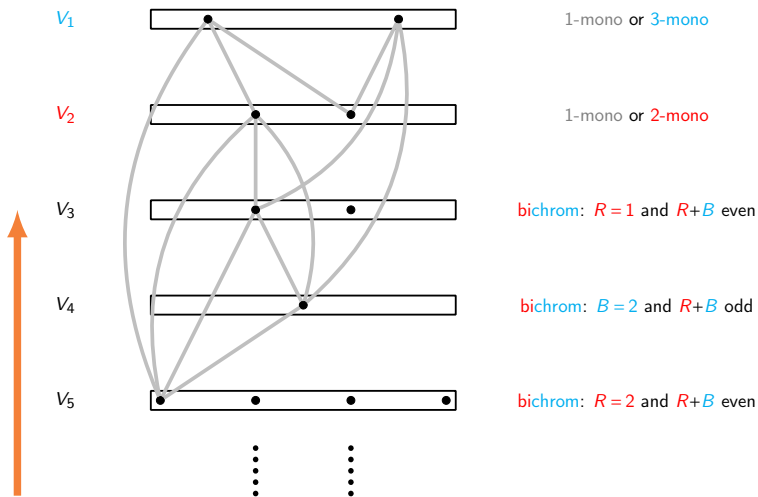
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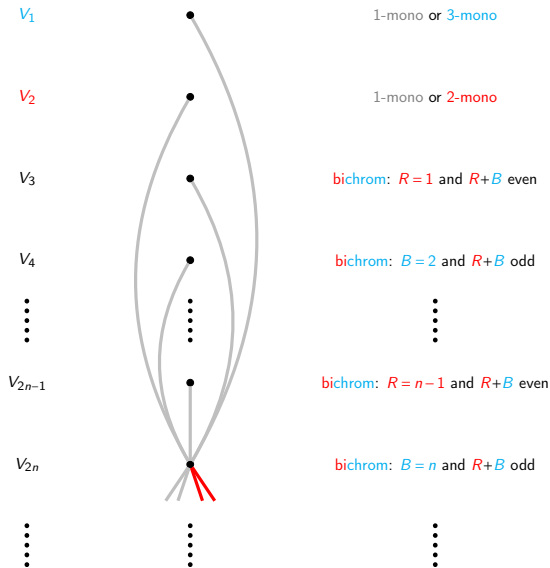
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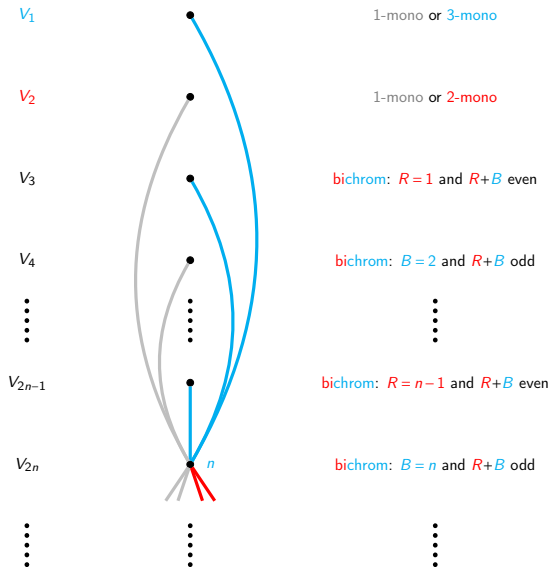
- Watch out:** even (odd, resp.) layers require a bounded number of 3's (2's, resp.)  
⇒ even (odd, resp.) layers produce their 3's (2's, resp.) upwards  
⇒ assume even (odd, resp.) layers do not receive 3's (2's, resp.) from below

# Case of a vertex in some $V_{2n}$

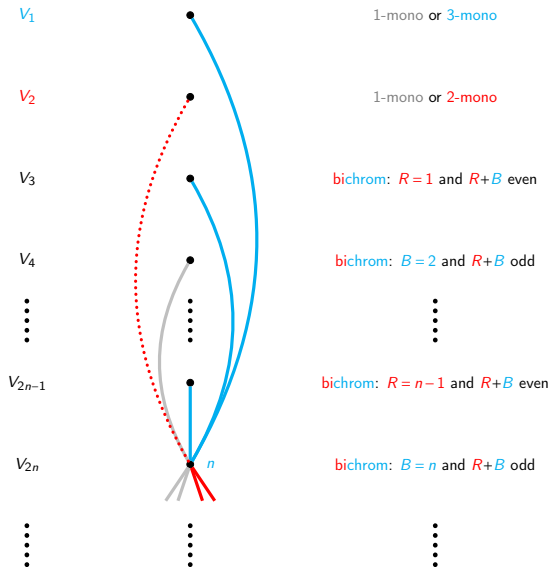




# Case of a vertex in some $V_{2n}$



# Case of a vertex in some $V_{2n}$ – fixing parity



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- Always have exactly the desired number of layers with distinct parity above  
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... but actually things are (luckily!) fine!



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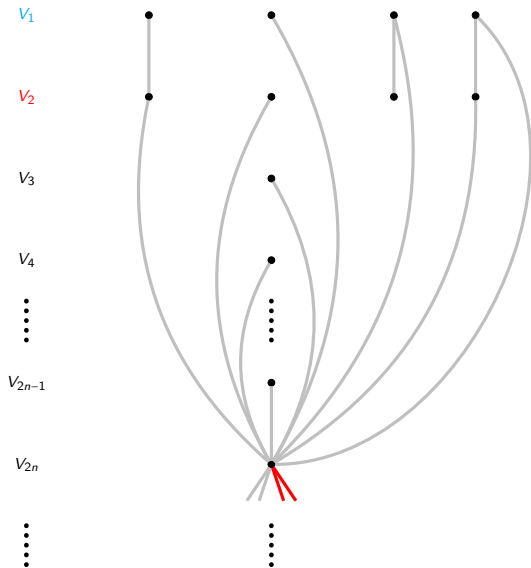
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# Watch out for adjacent isolated edges in $(V_1, V_2)$ !



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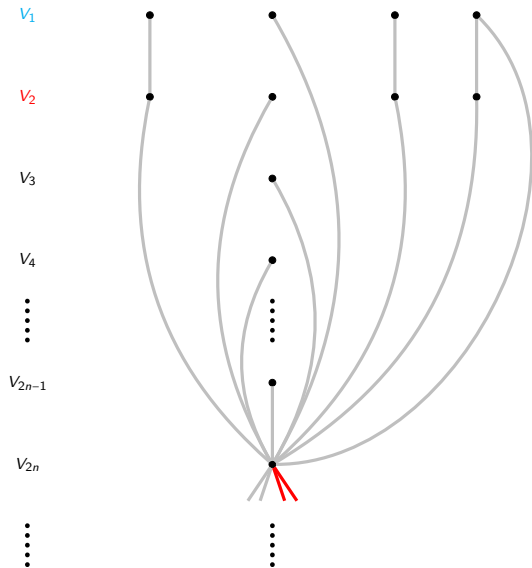
bichrom:  $R = n-1$  and  $R+B$  even

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# Swapping adjacent isolated edges



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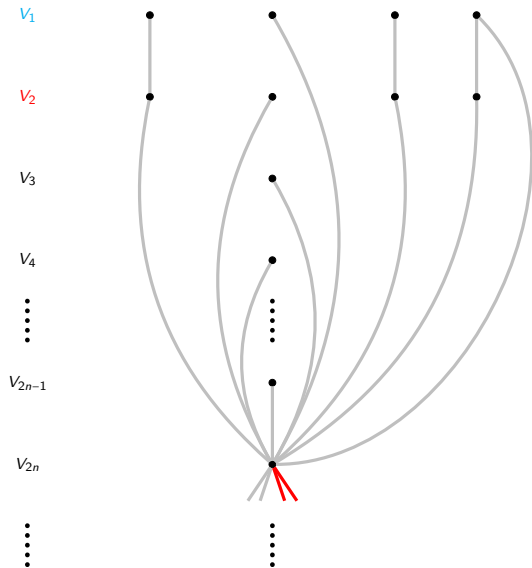
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# Making adjacent isolated edges happy



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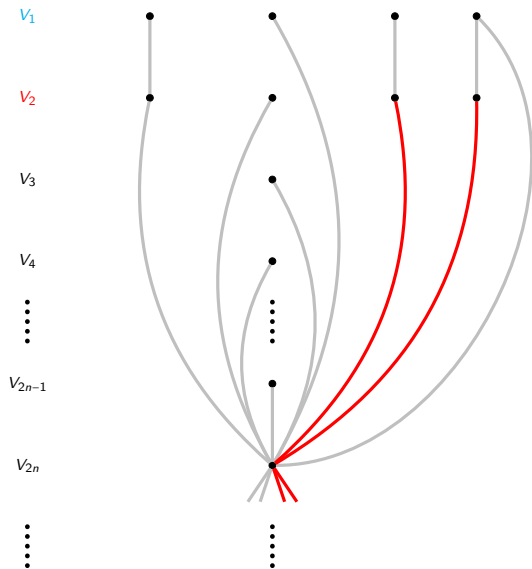
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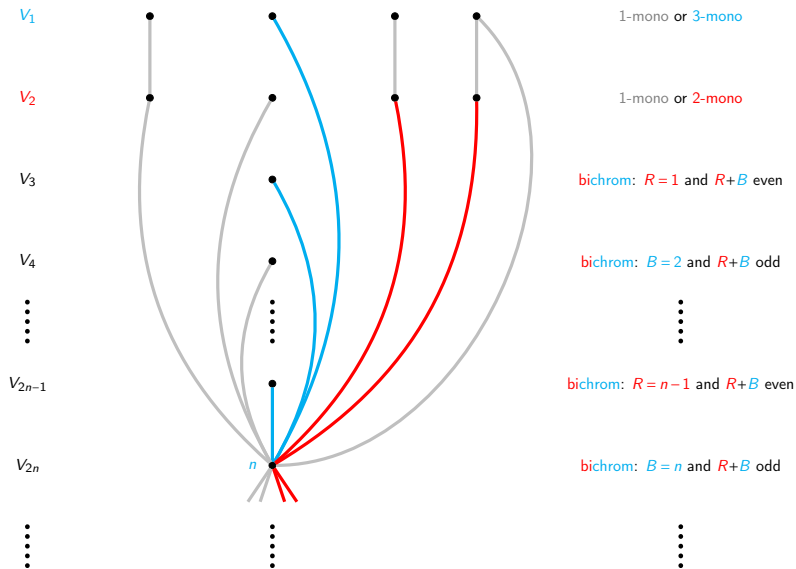
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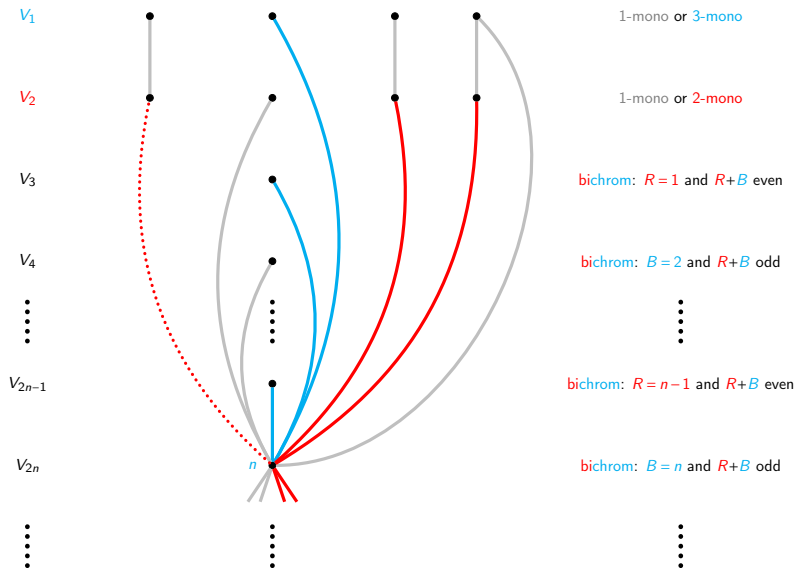
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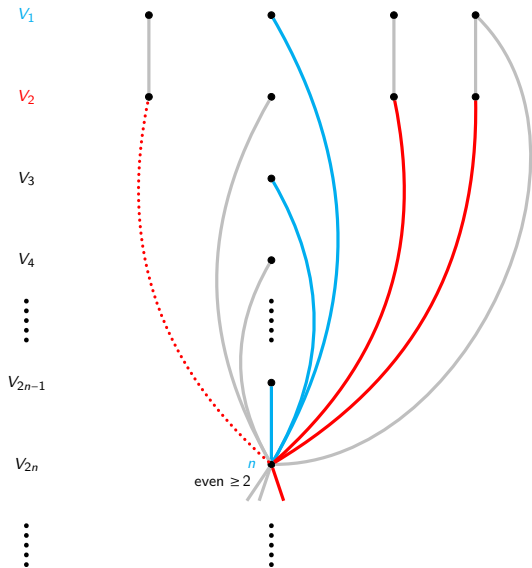
# Making adjacent isolated edges happy



# Making adjacent isolated edges happy – fixing parity



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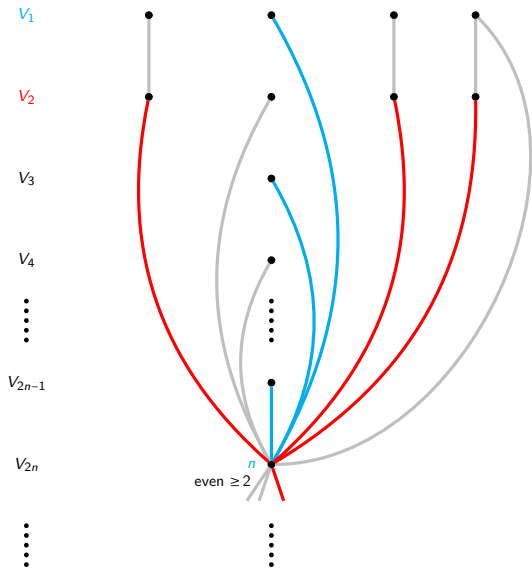
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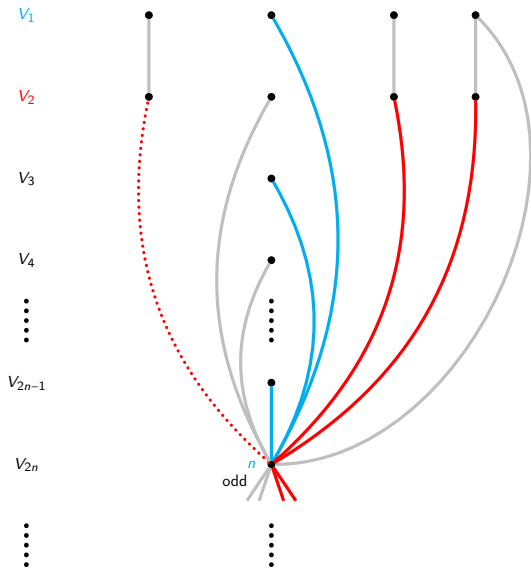
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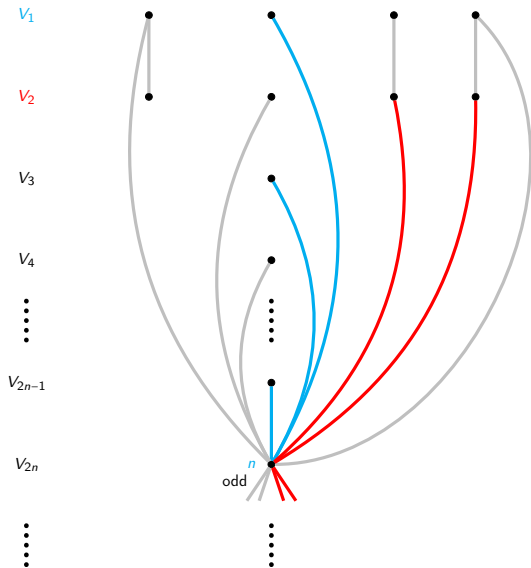
bichrom:  $B = 2$  and  $R+B$  odd

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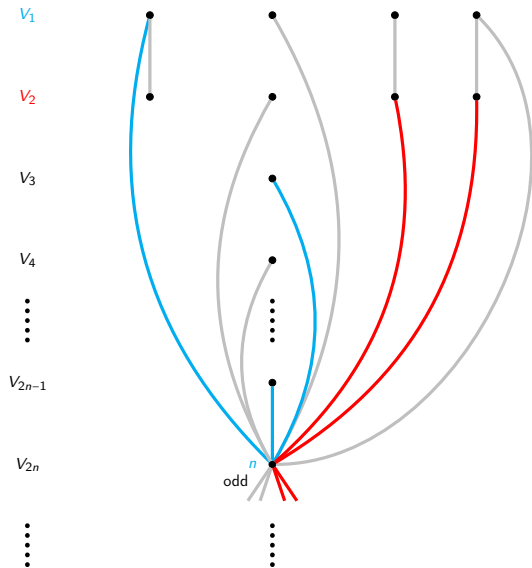
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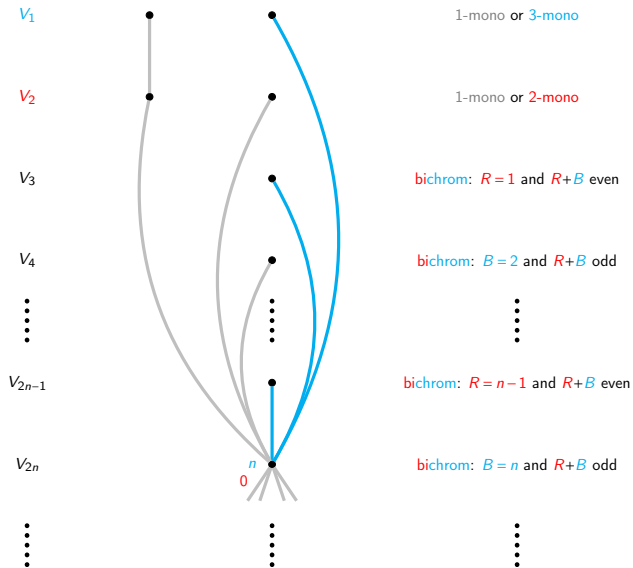
$\vdots$

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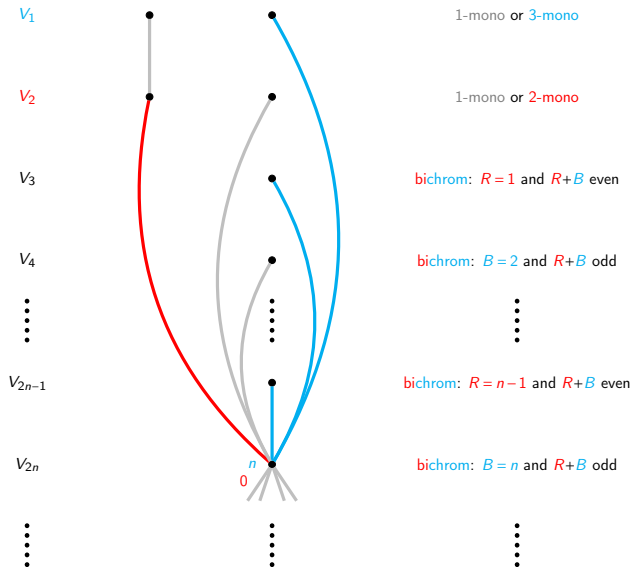
bichrom:  $B = n$  and  $R+B$  odd

$\vdots$

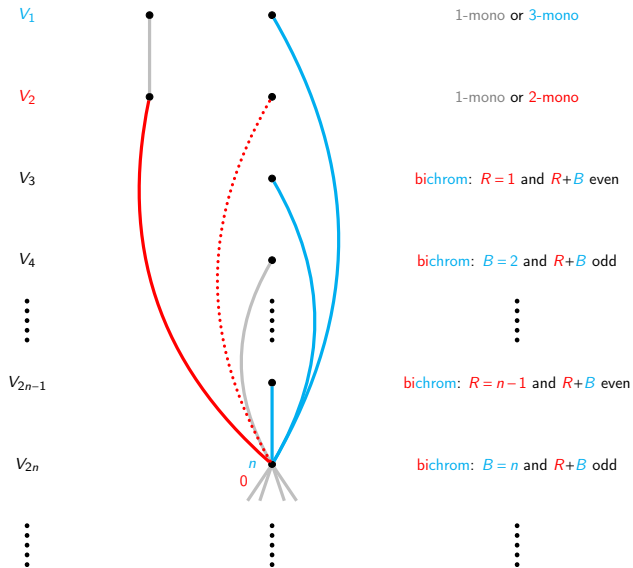
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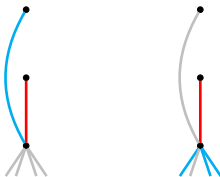
# More examples – The (slightly more) intricate case of $V_3$

**Want:** bichrom:  $R=1$  and  $R+B$  even



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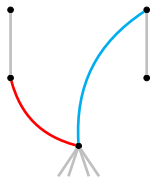
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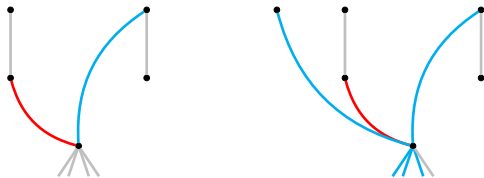
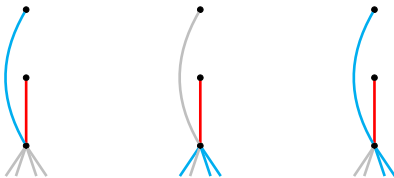
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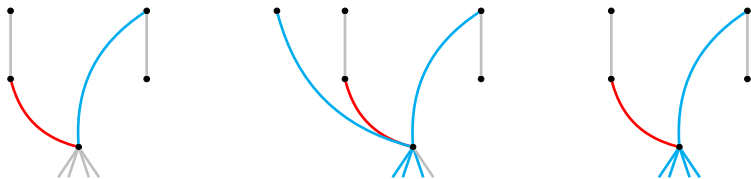
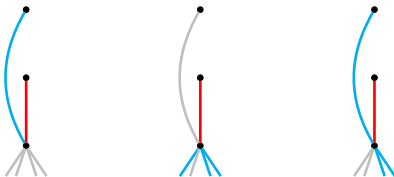
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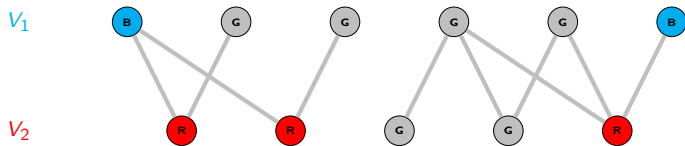
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– Step 3 –  
Getting rid of conflicts in  $(V_1, V_2)$

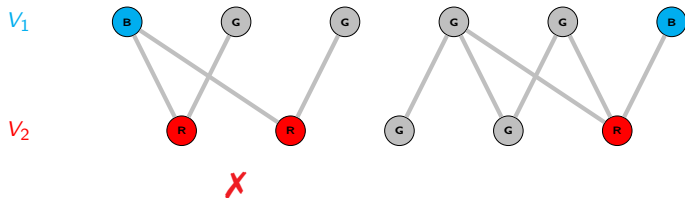
# Getting rid of conflicts one by one

$\mathcal{H}$ : components of  $G[V_1 \cup V_2]$  having conflicting (1-mono) vertices



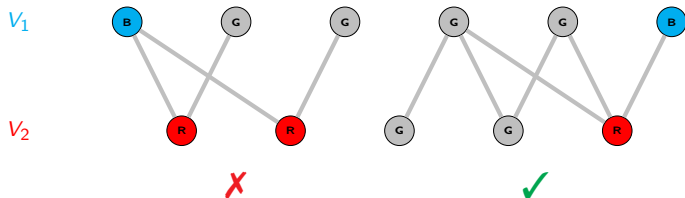
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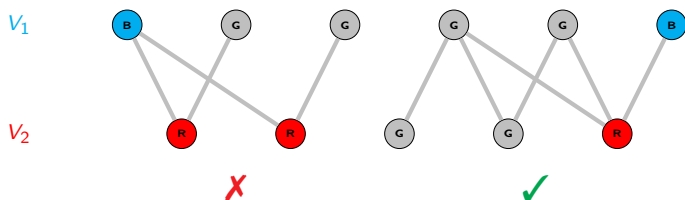
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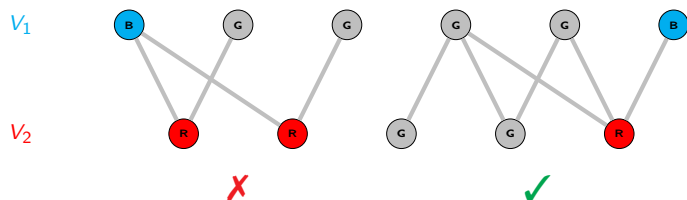
Deal with every  $H \in \mathcal{H}$ :

- 1-mono, 2-mono, 3-mono, special  $\Rightarrow$  no conflicts with  $V_3, \dots, V_t$
- **Remark:**  $H$ 's can be treated independently



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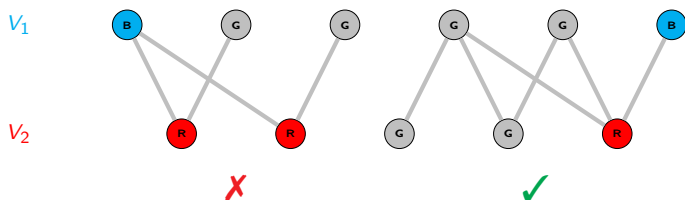
Several cases:

1.  $H$  contains either:

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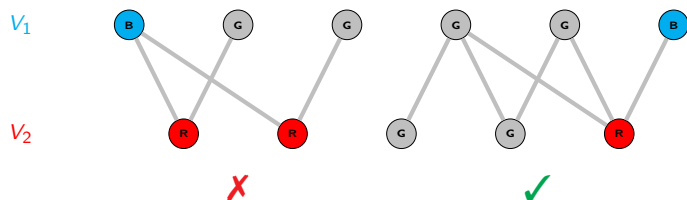
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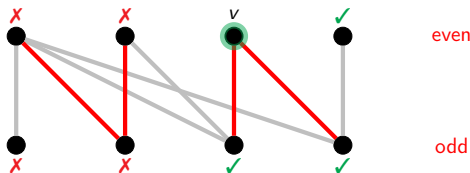
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## Lemma

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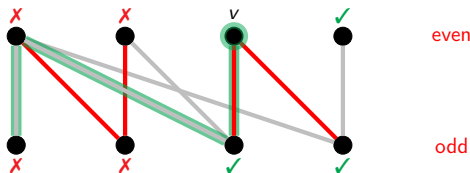
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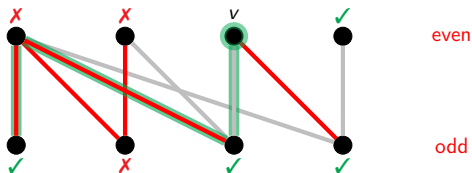
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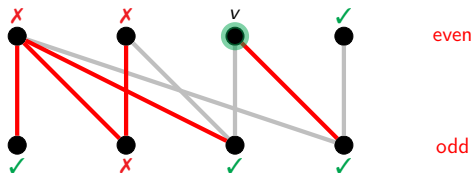
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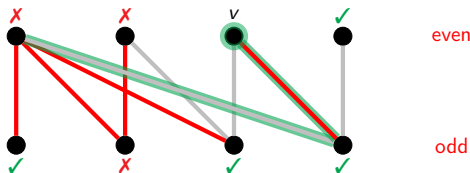
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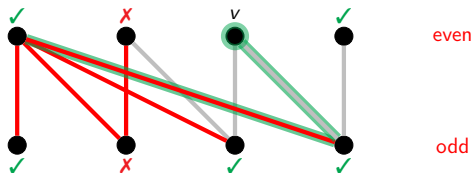
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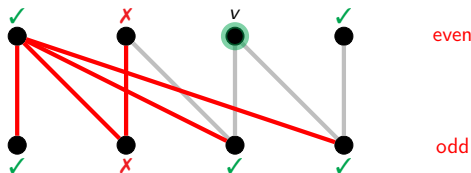
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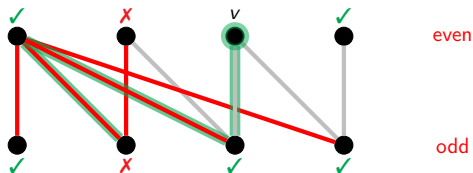
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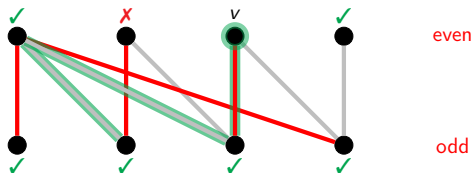
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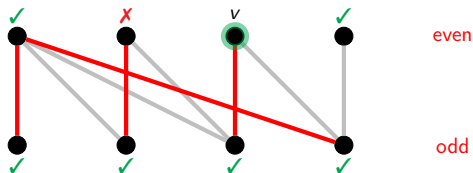
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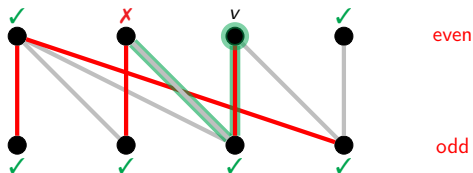
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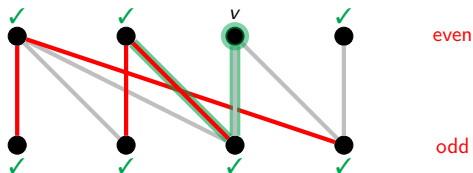
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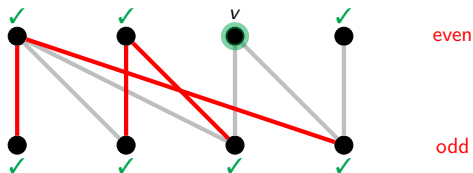
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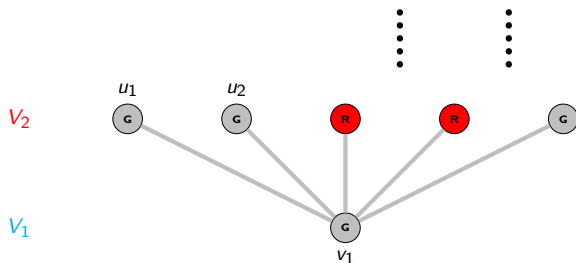
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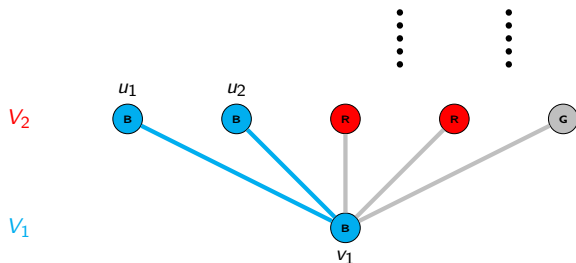
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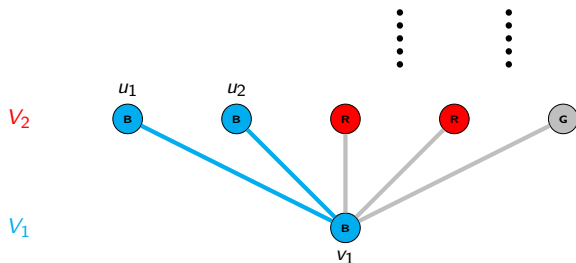
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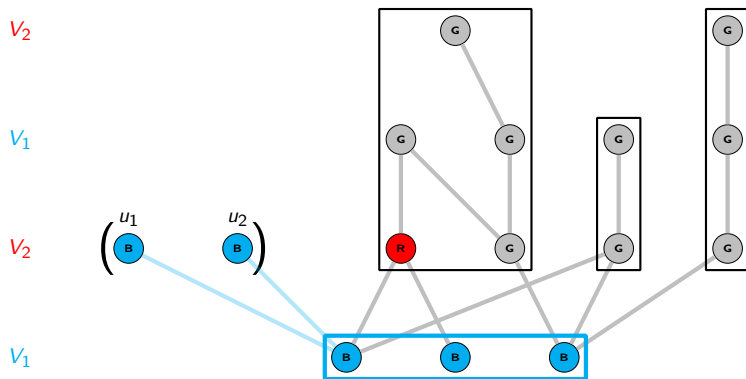
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... and then 2nd situation, keeping in mind that the only 3-mono in  $V_2$  are  $u_1, u_2$

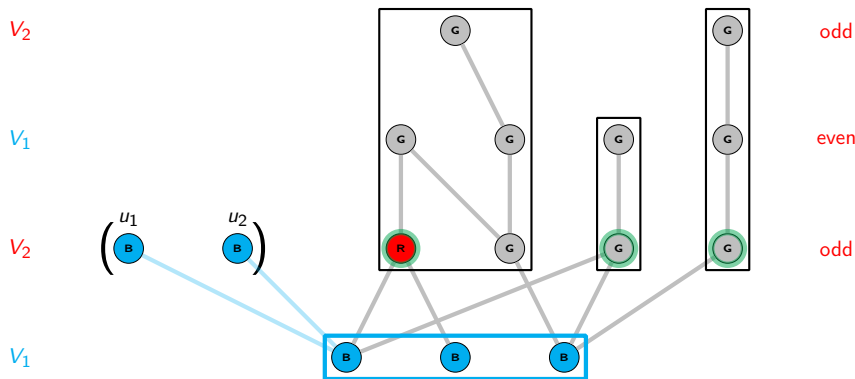
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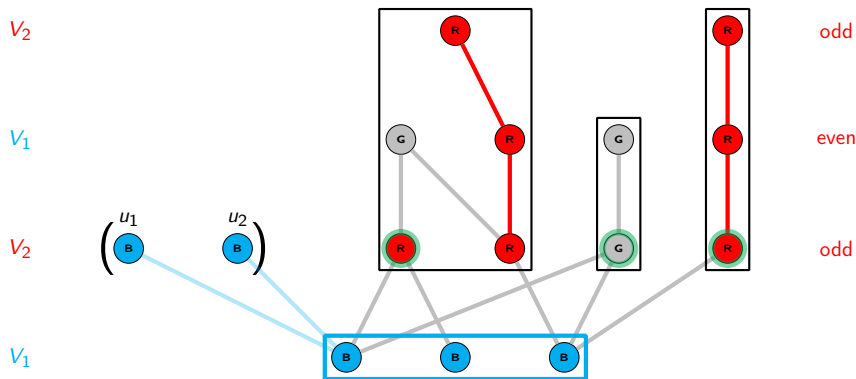
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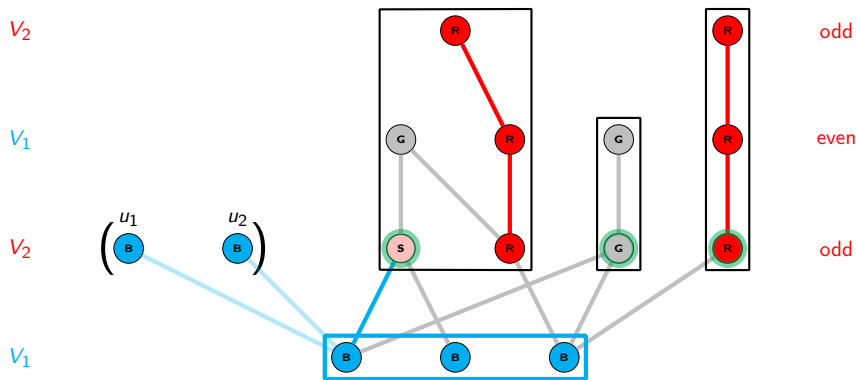
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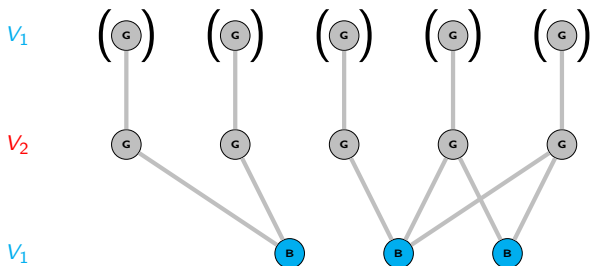
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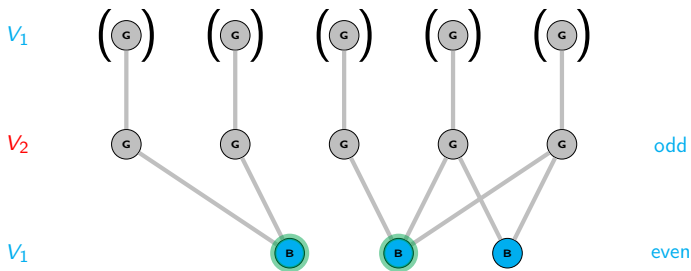
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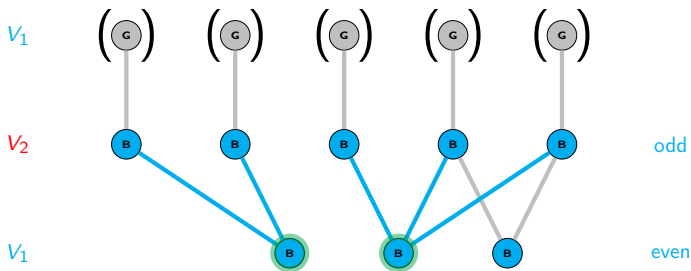
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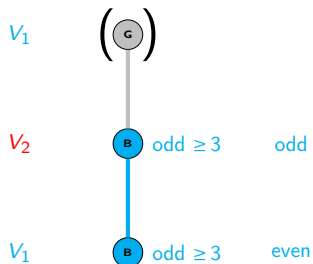
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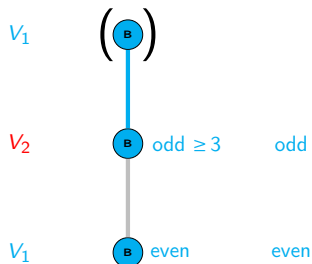
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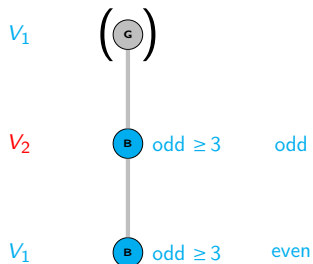
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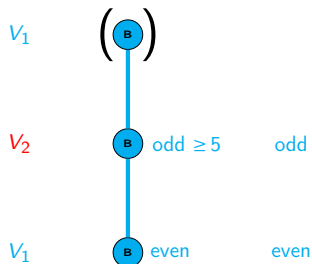
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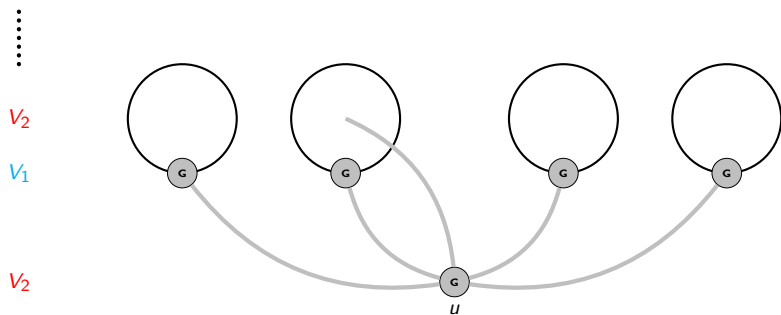


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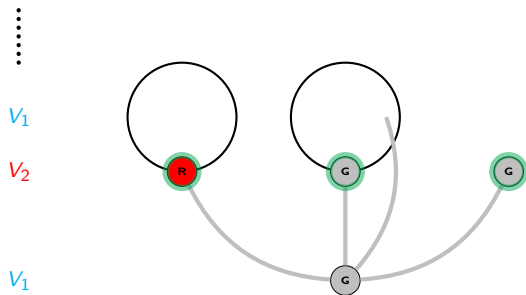
Second situation:



Case 2:  $H$  contains a 1-mono  $u \in V_2$  with at least two neighbours in  $H$

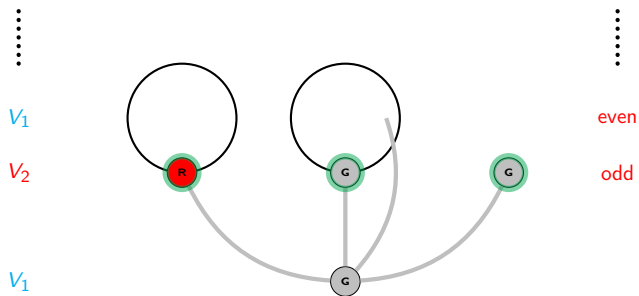


# Looking closer at components of $H - u$





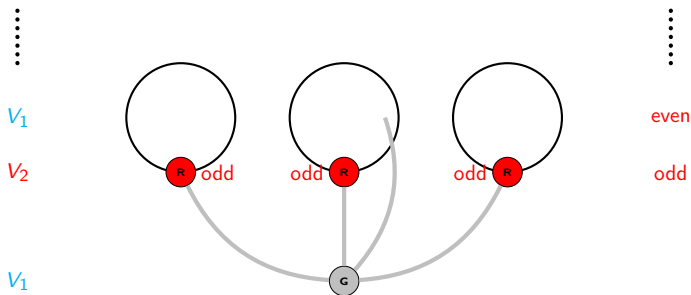
# Looking closer at components of $H - u$



# Nice components

**Nice component:** no conflict, or at least two neighbours with even **2-degree**, or only one neighbour with even **2-degree at least 2**

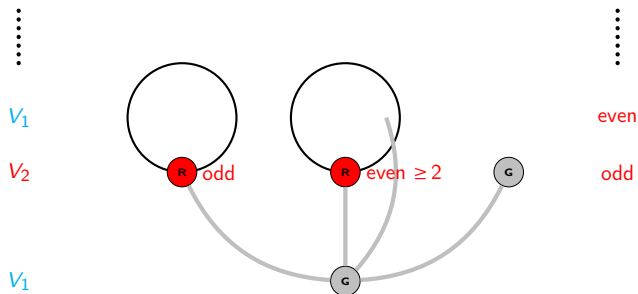
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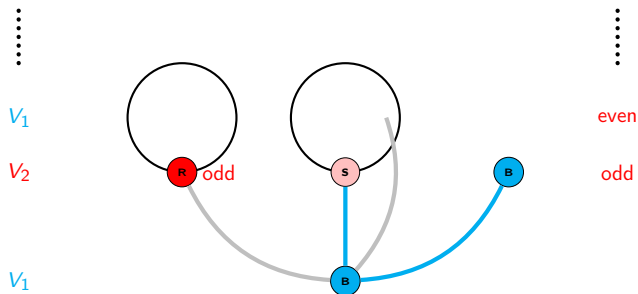
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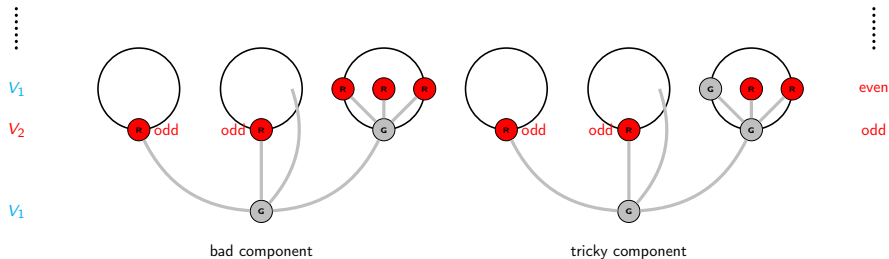
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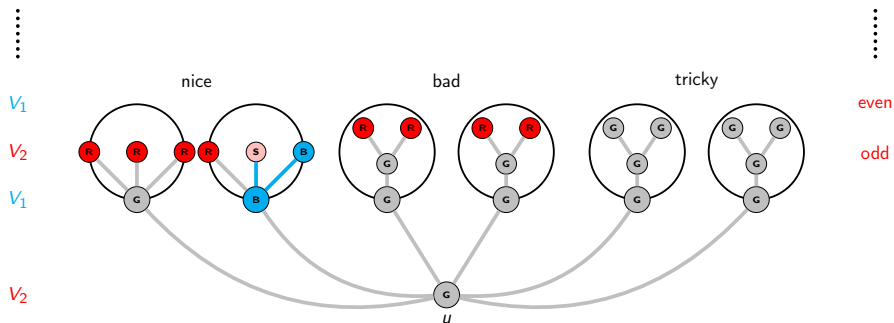
# Bad and tricky components

**Bad component:** exactly one neighbour with **even 2-degree**, being 1-mono

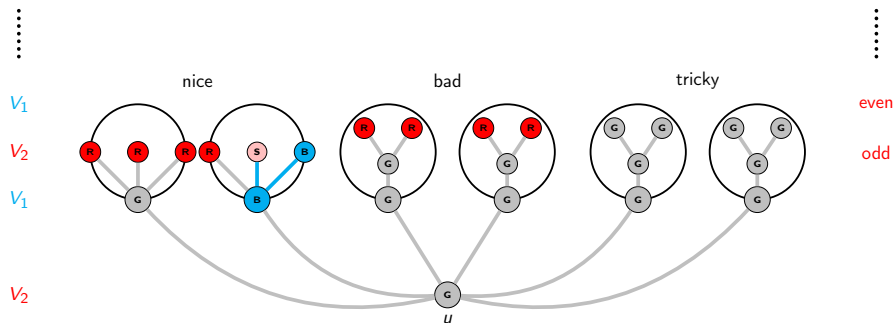
**Tricky component:** that 1-mono neighbour is adjacent to a 1-mono neighbour



# Global picture



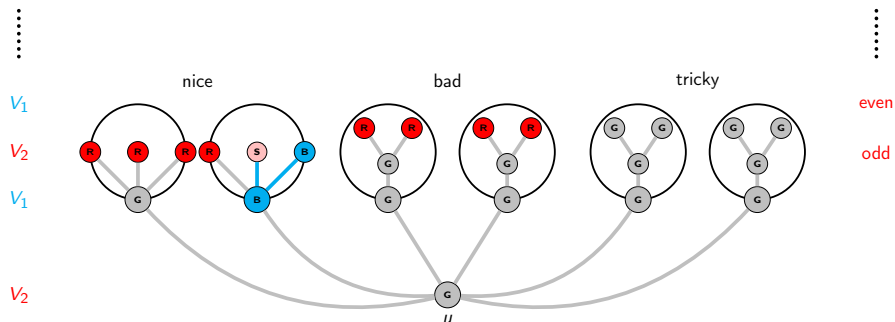
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Some terminology:

- $N_n$ : number of nice components

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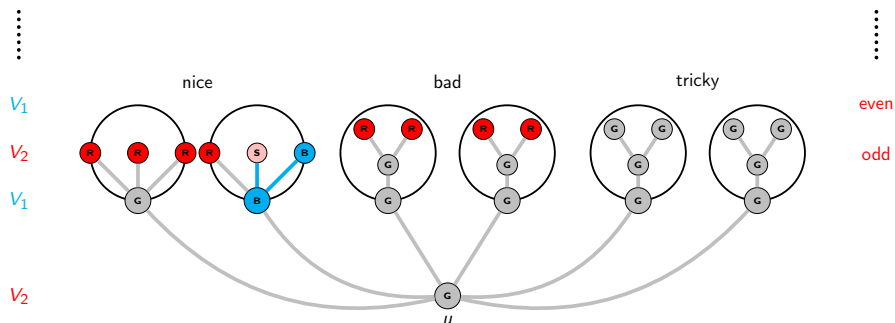


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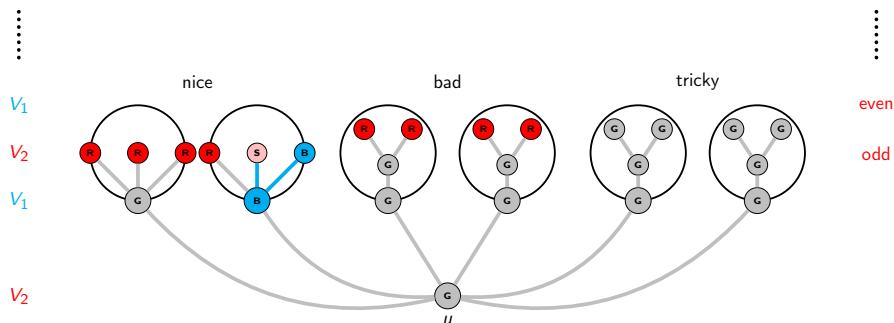
# Global picture



Some terminology:

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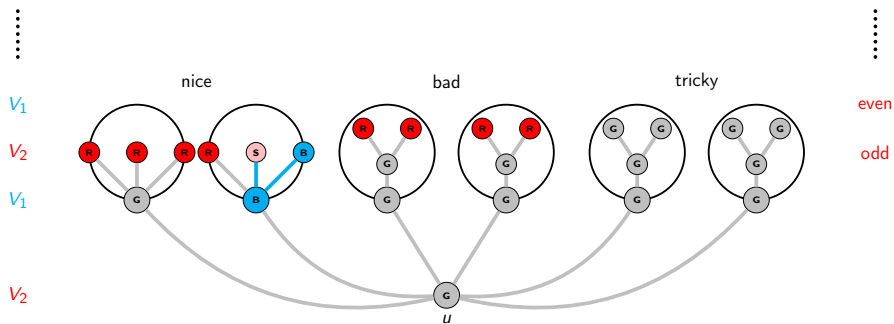
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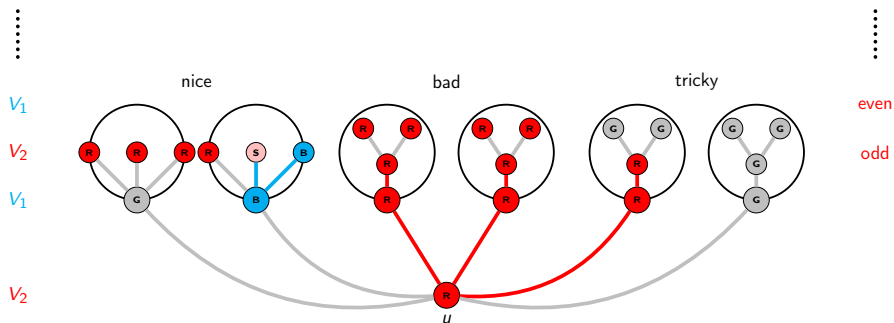
Some terminology:

- $N_n$ : number of nice components
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- $N_t$ : number of tricky components
- $N_{an}$ : number of neighbours with 2-degree 0 in nice components ( $N_{an} \geq N_n$ )

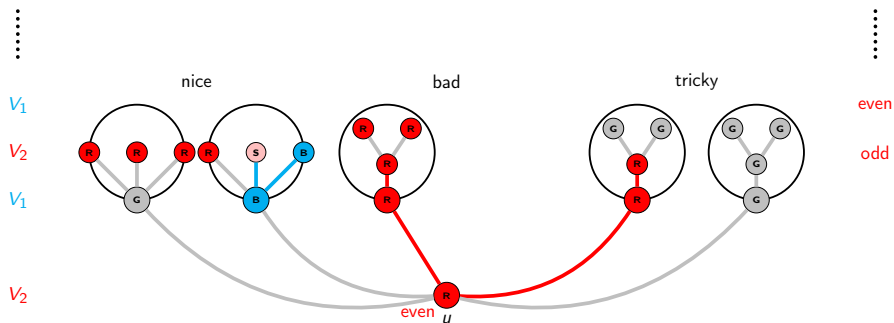
# First case: $N_t > 0$



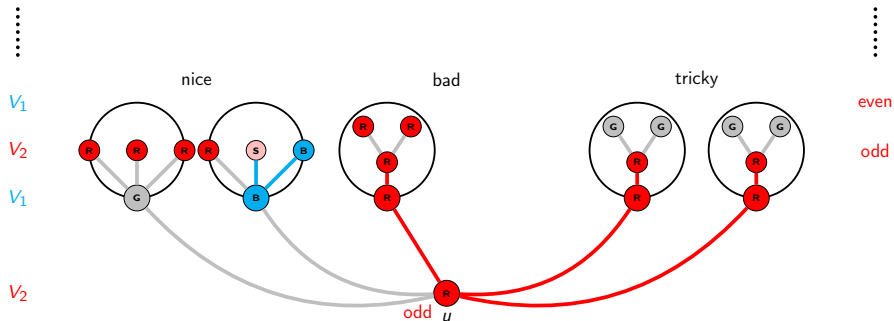
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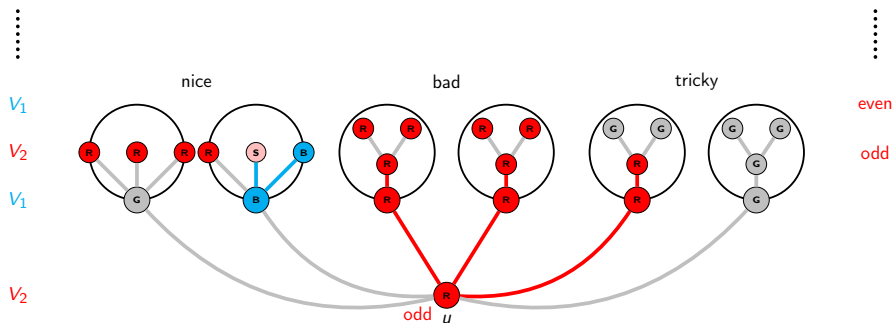
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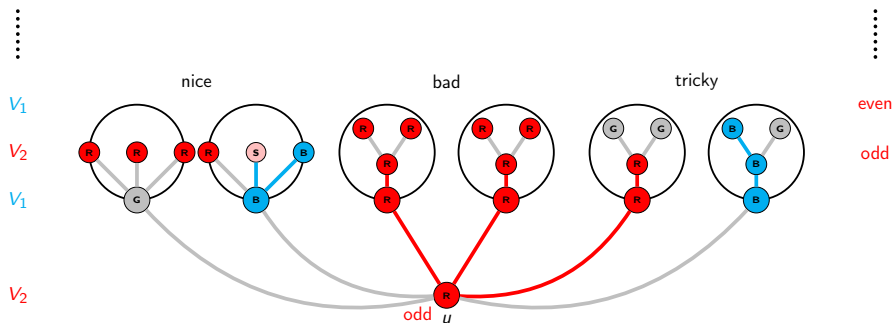
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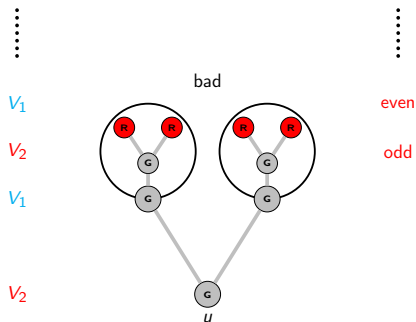


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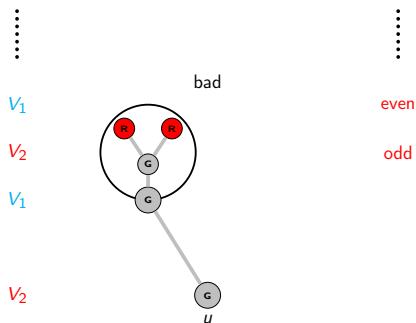




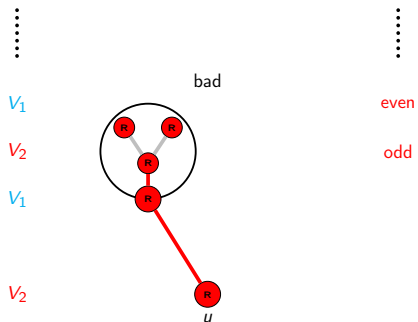
Second case:  $N_{an} = N_n = 0$



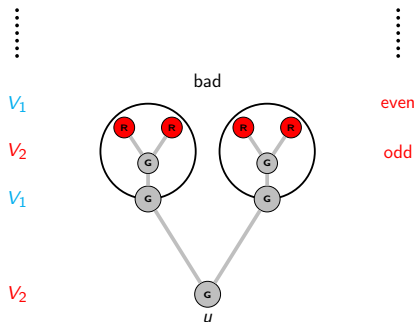
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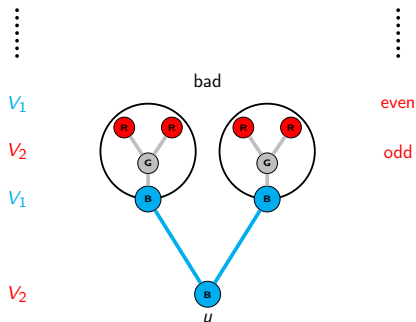
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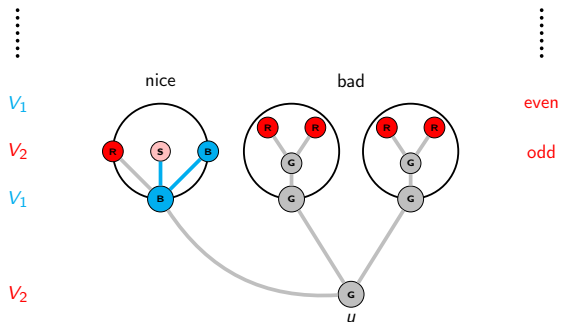
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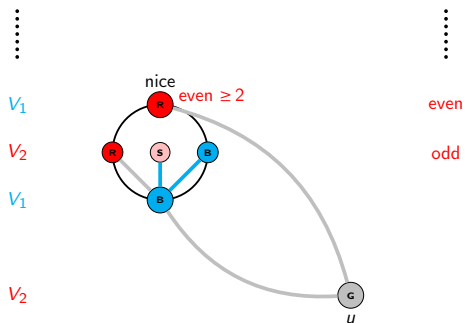
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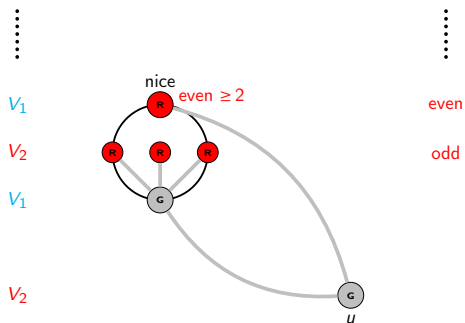
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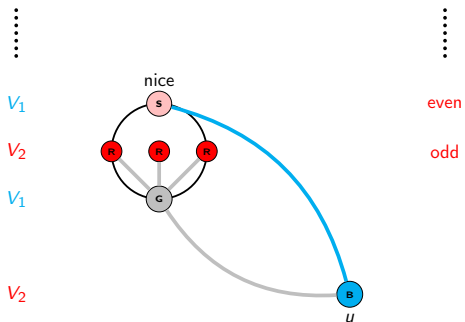


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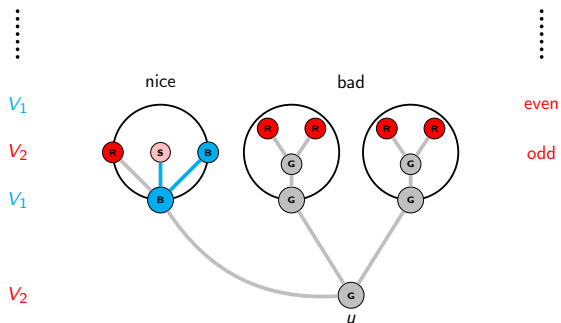




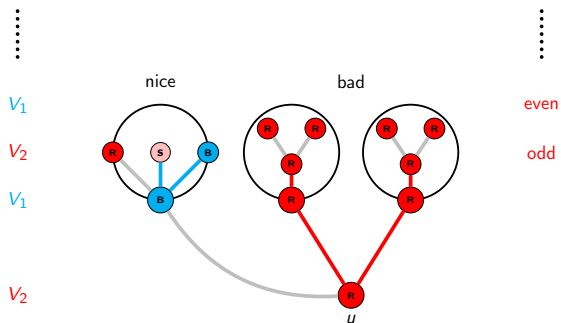
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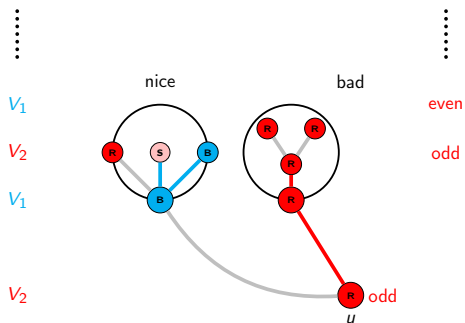
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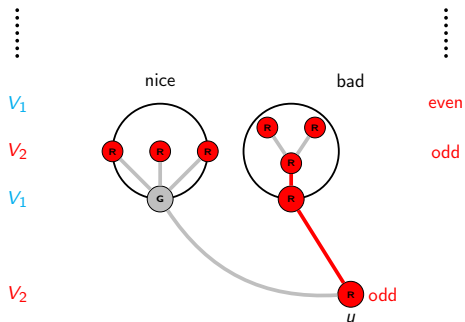
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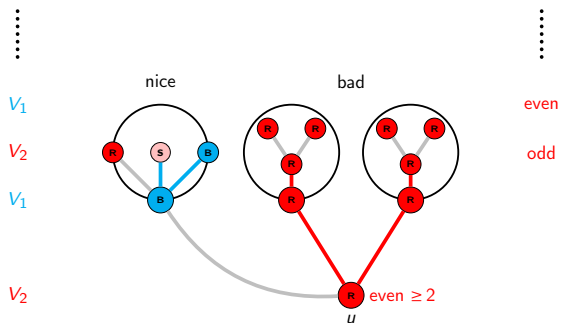
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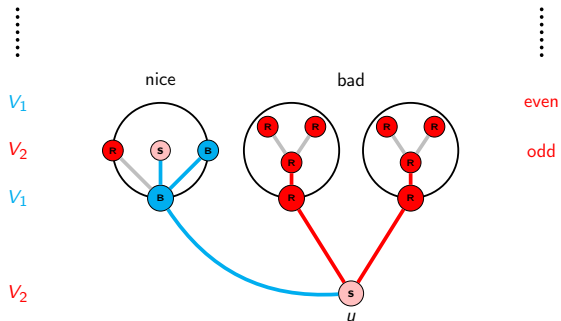
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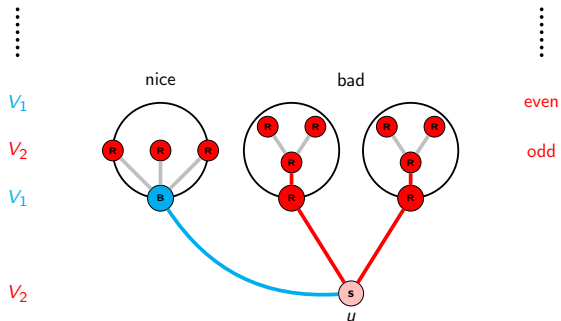
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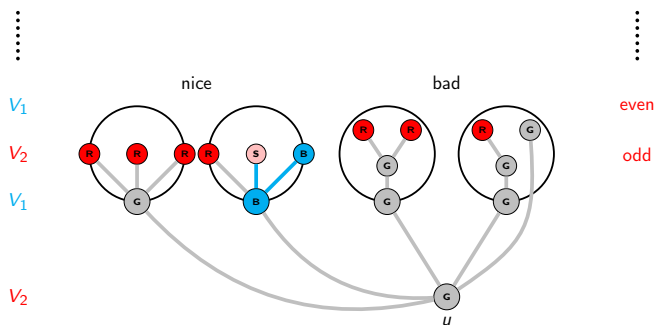
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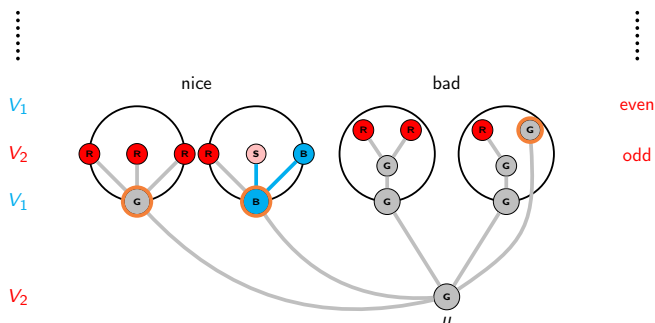
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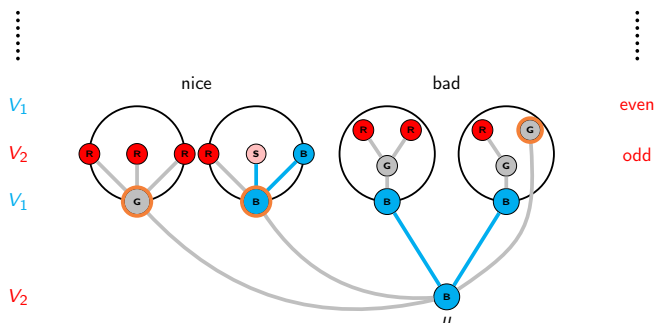
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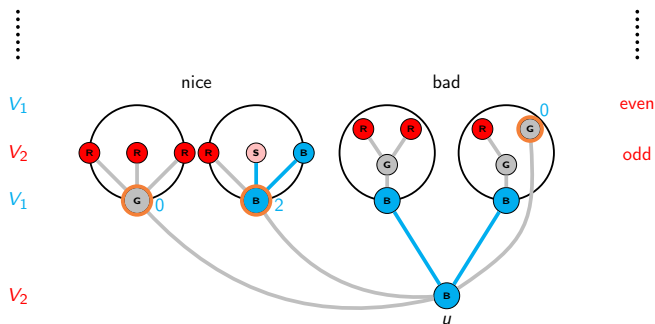
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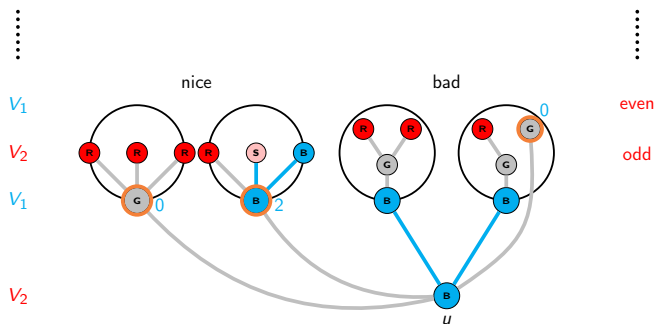
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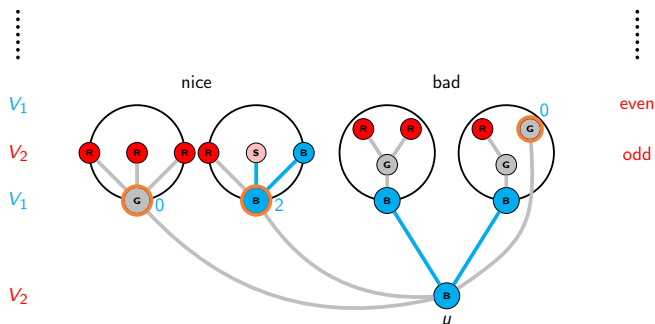


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## Combinatorial Nullstellensatz (Alon, 1999)

Let  $\mathbb{F}$  be an arbitrary field, and let  $f = f(x_1, \dots, x_n)$  be a polynomial in  $\mathbb{F}[x_1, \dots, x_n]$ . Suppose the total degree of  $f$  is  $\sum_{i=1}^n t_i$ , where each  $t_i$  is a non-negative integer, and suppose the coefficient of  $\prod_{i=1}^n x_i^{t_i}$  is non-zero. If  $S_1, \dots, S_n$  are subsets of  $\mathbb{F}$  with  $|S_i| > t_i$ , then there are  $s_1 \in S_1, s_2 \in S_2, \dots, s_n \in S_n$  so that  $f(s_1, \dots, s_n) \neq 0$ .

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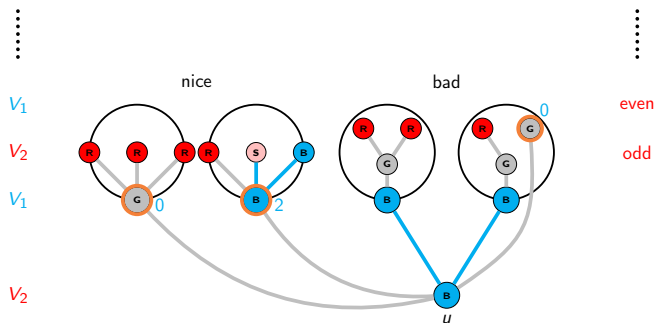
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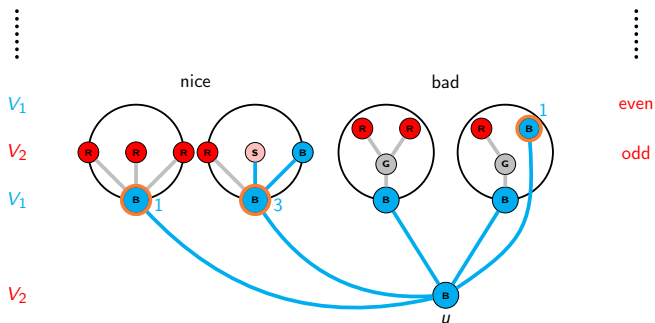
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- Here, just consider the monomial  $\prod_{i=1}^r X_i \Rightarrow$  the desired  $x_i$ 's exist!

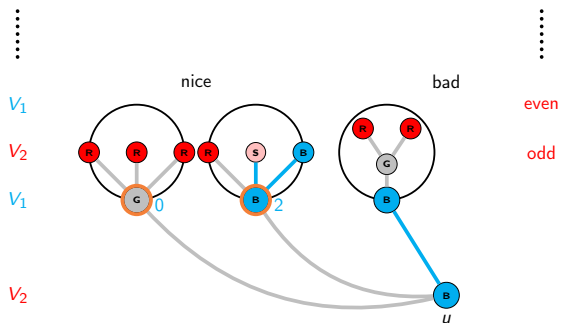
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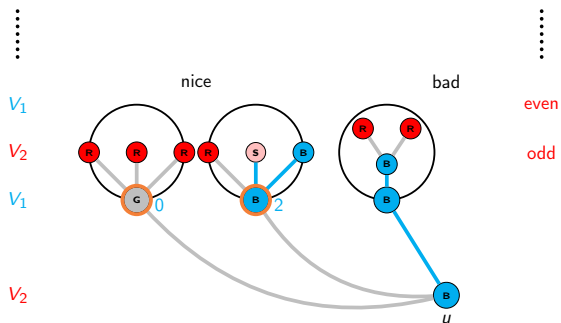
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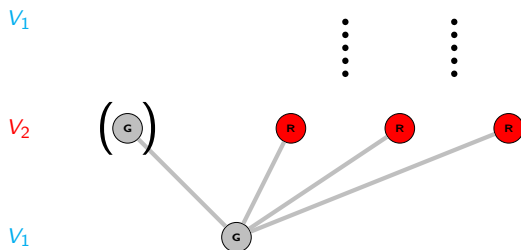


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## Case 3: None of Cases 1 and 2 applies

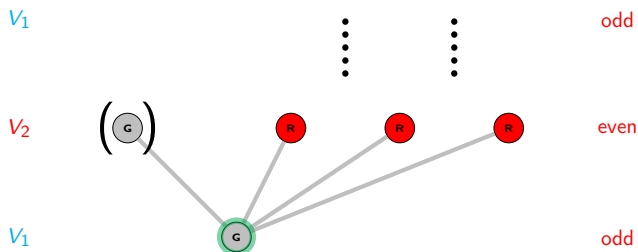
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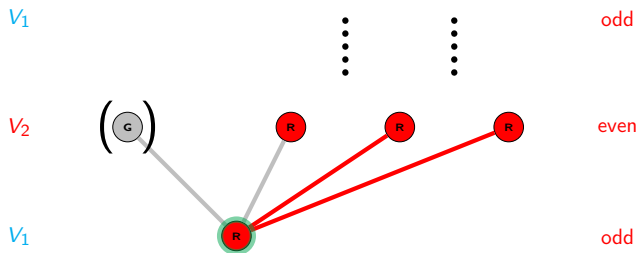
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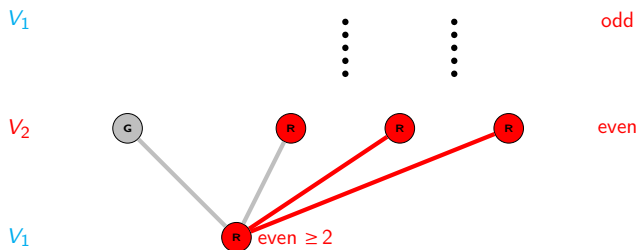


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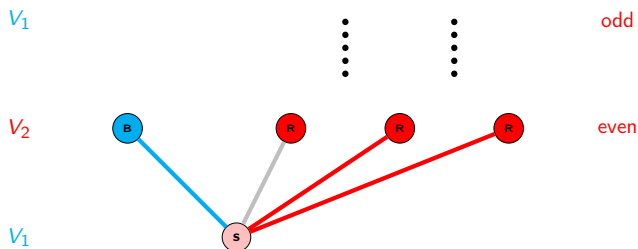


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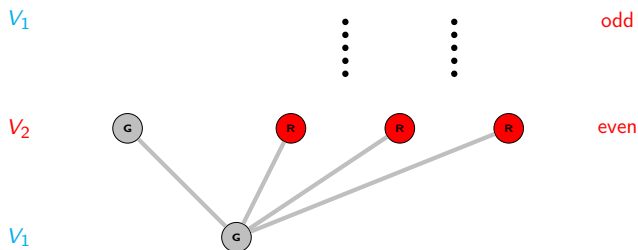
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  - a 1-mono  $v_1 \in V_1$  with two 1-mono degree-1 neighbours  $u_1, u_2 \in V_2$ , or
  - a 3-mono  $v \in V_1$
- $H$  contains a 1-mono  $u \in V_2$  with at least two neighbours in  $H$

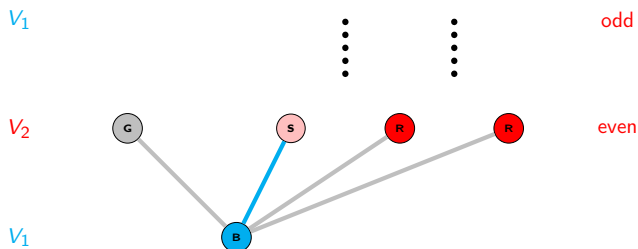


## Case 3: None of Cases 1 and 2 applies

1.  $H$  contains either:

- a 1-mono  $v_1 \in V_1$  with two 1-mono degree-1 neighbours  $u_1, u_2 \in V_2$ , or
- a 3-mono  $v \in V_1$

2.  $H$  contains a 1-mono  $u \in V_2$  with at least two neighbours in  $H$



End of the proof, phew...



Thank you for your attention!