

# On augmenting matchings via bounded-length augmentations

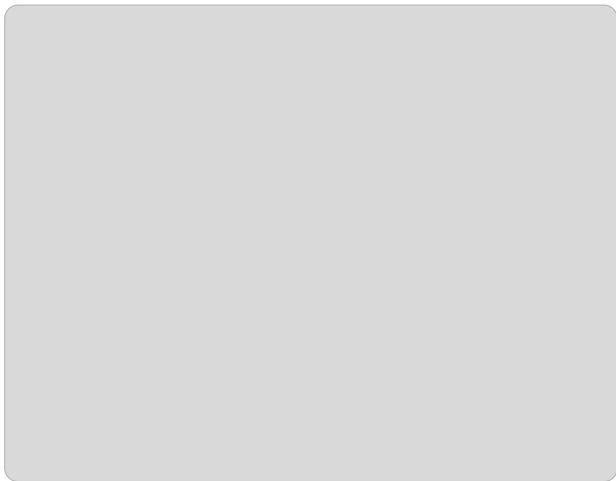
Julien Bensmail, Valentin Garnero, Nicolas Nisse

Université Côte d'Azur, France

**COATI Seminar**

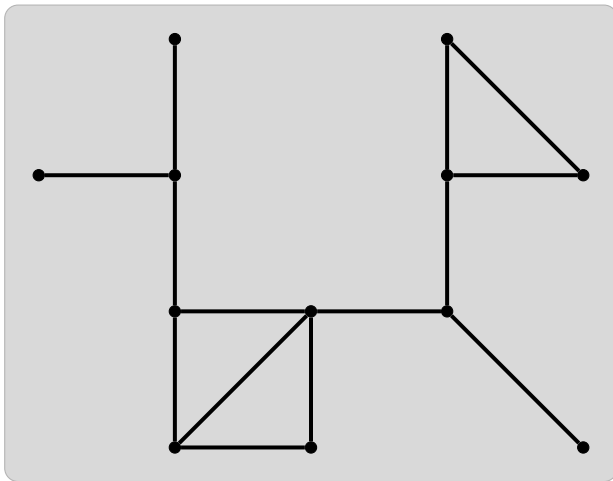
October 24, 2017

# Introduction



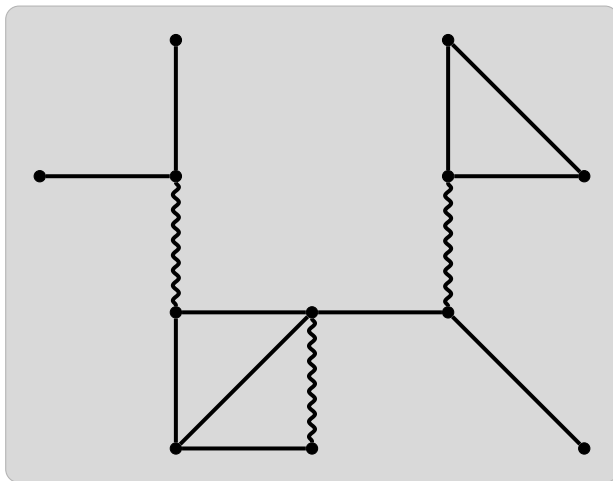
# Cast

## Graph



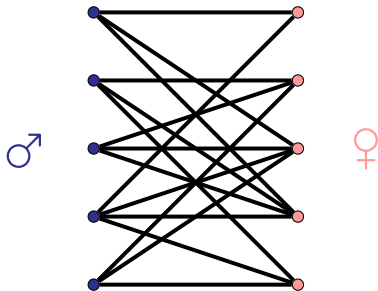
# Cast

## Graph, Matching



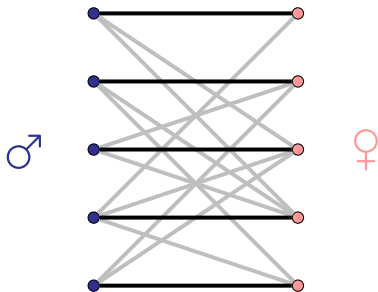
# Studying matchings

- **Marriage problem:**



# Studying matchings

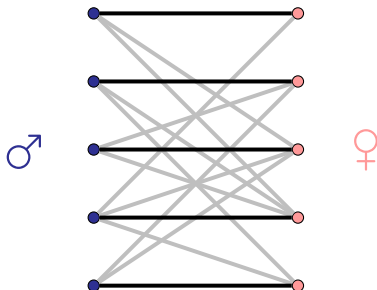
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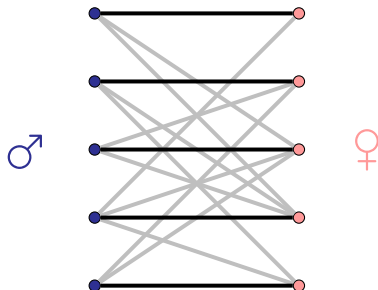
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$\mu(G)$  = Cardinality of a maximum matching of  $G$ .



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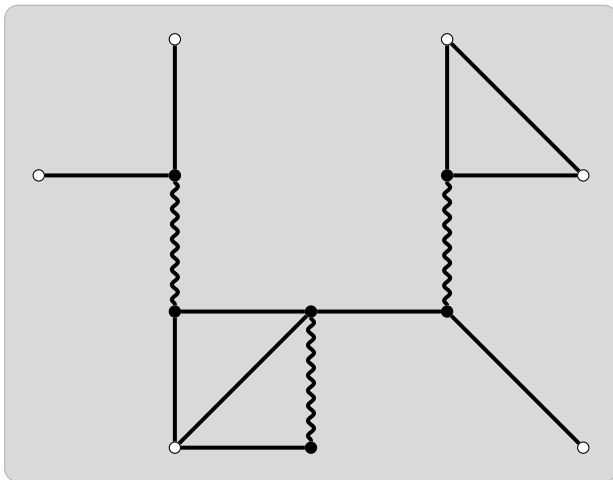
**Maximum matching** = Biggest matching.

$\mu(G)$  = Cardinality of a maximum matching of  $G$ .

Hardness of determining  $\mu(G)$ ?

# Augmenting a matching

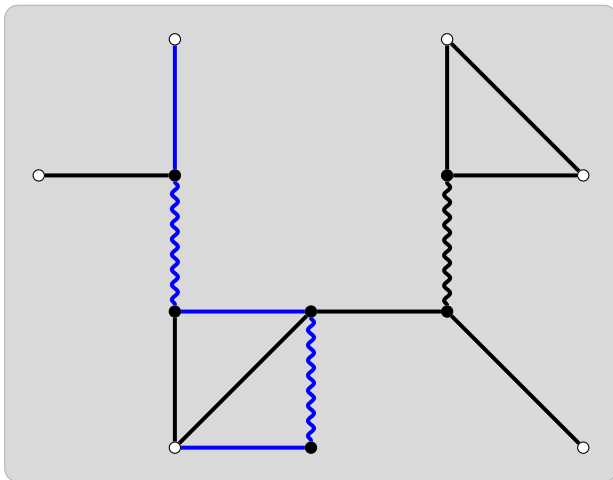
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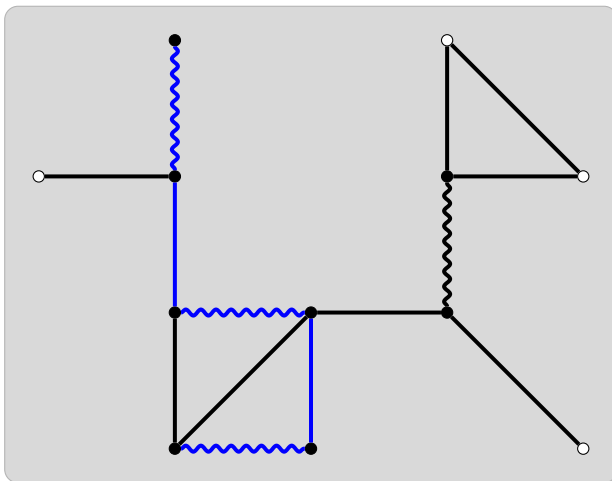
Augmenting path



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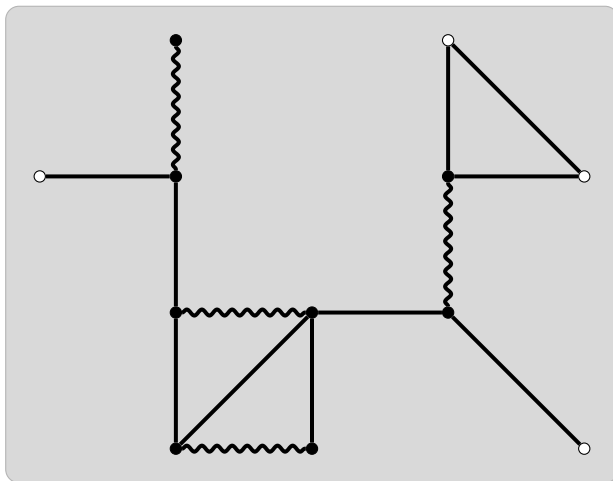
Augmenting path, Augmentation



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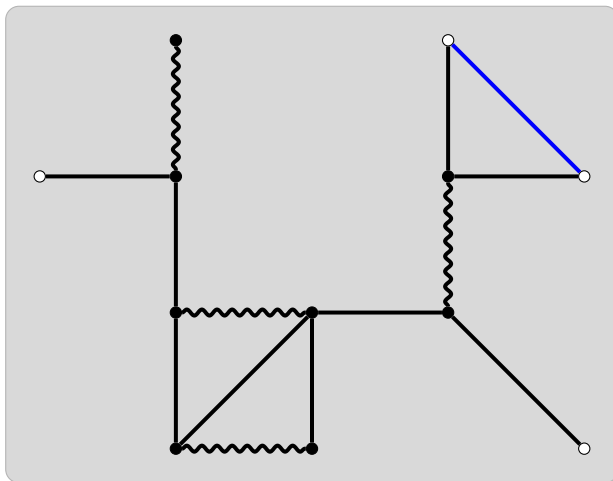
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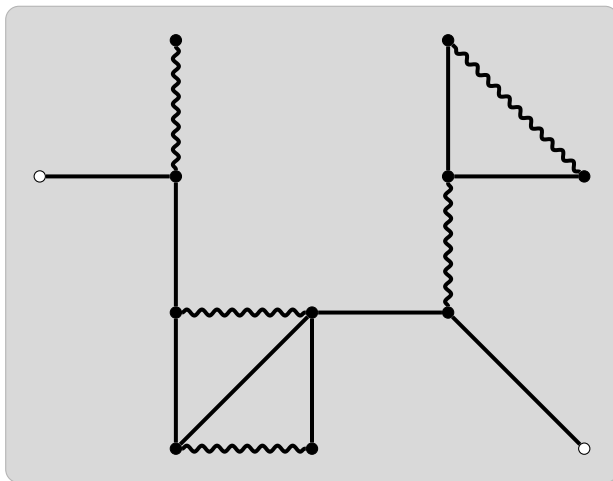




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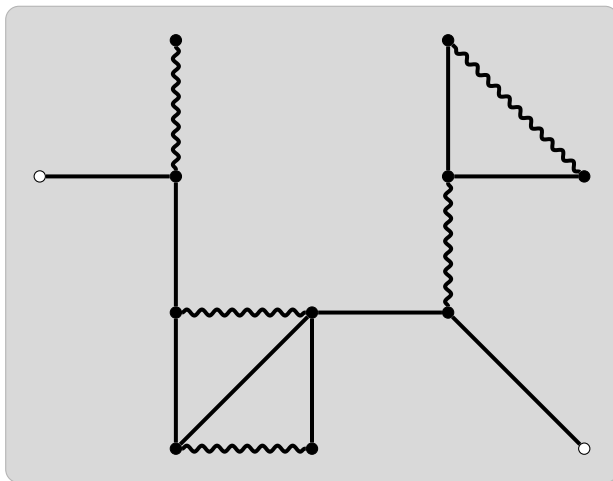




# Augmenting a matching

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Augmentation  $\Rightarrow$  Bigger matching.

## Theorem [Berge, 1957]

Maximum matching  $\Leftrightarrow$  No augmenting path.

# Berge and Edmonds' results

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Finding augmenting paths?

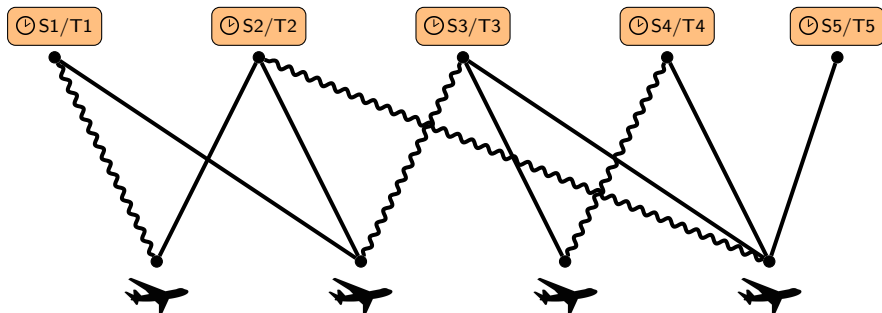
## Theorem [Edmonds' Blossom Algorithm, 1965]

Detection in polynomial time.

Hence,  $\mu(G)$  can be determined in poly-time.

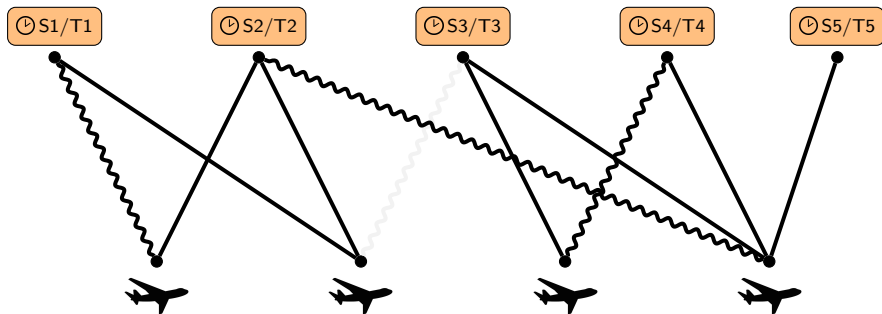
# Today's motivation

Plane  $\rightarrow$  Suitable landing times/tracks (edges) + Scheduled option (matching).



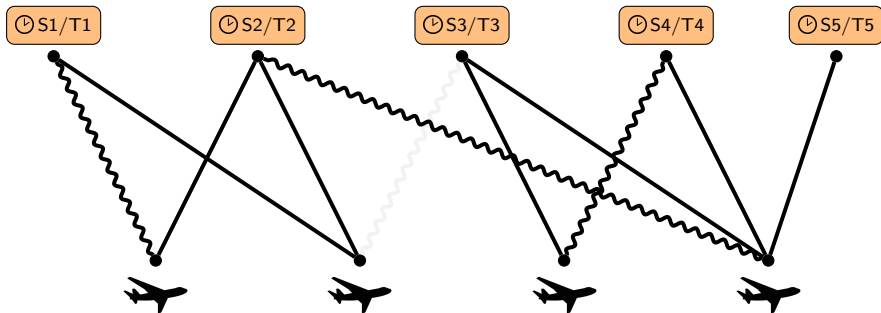
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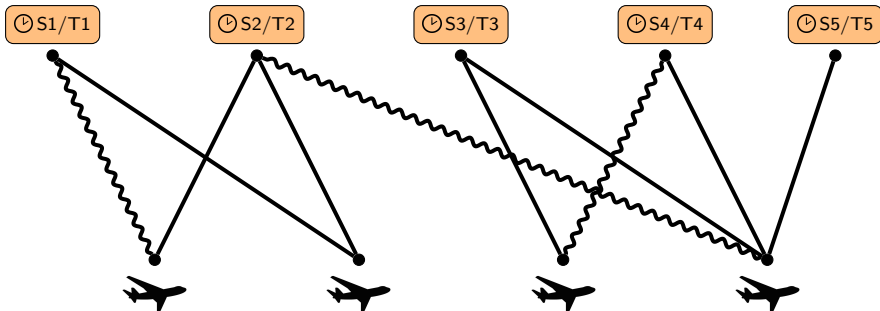


How to fix that??

# Motivation

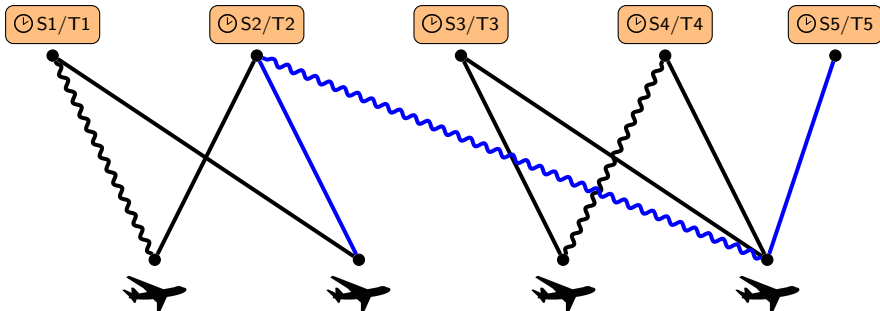
**Re-scheduling a lot is not acceptable!**  $\Rightarrow$  Cannot start over from scratch.

$\Rightarrow$  Modify the matching “locally”, via an augmentation.



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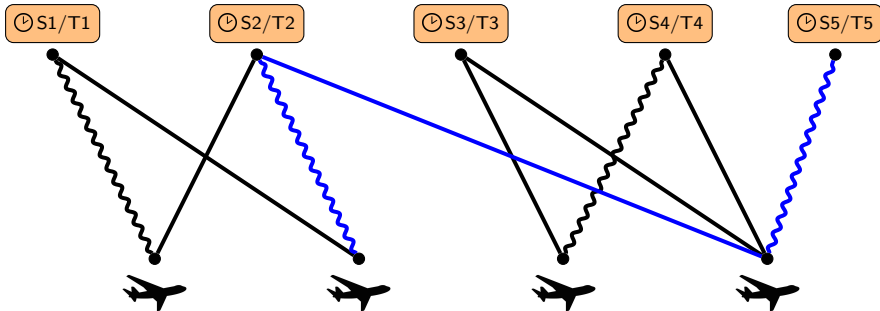
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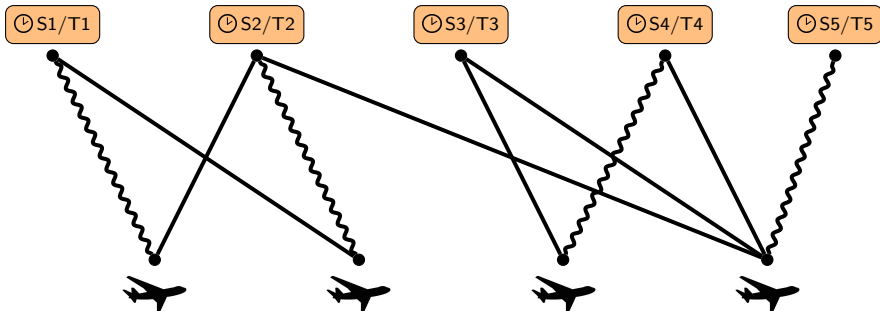
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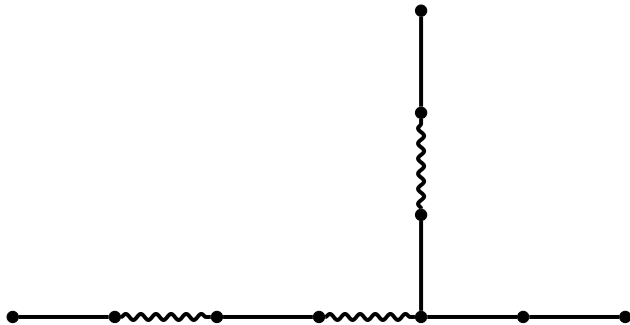
For odd  $k \geq 1$ , attain a largest matching via  $(\leq k)$ -augmentations?

$\mu_{\leq k}(G, M)$ : Its cardinality for  $G$  equipped with  $M$ .

**Note:**  $\mu_{\leq 1}(G, \emptyset) = \mu(G)$ .

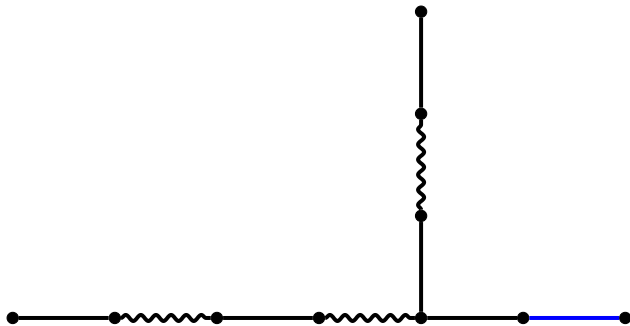
# Note: order matters

$k = 5$ . First attempt.



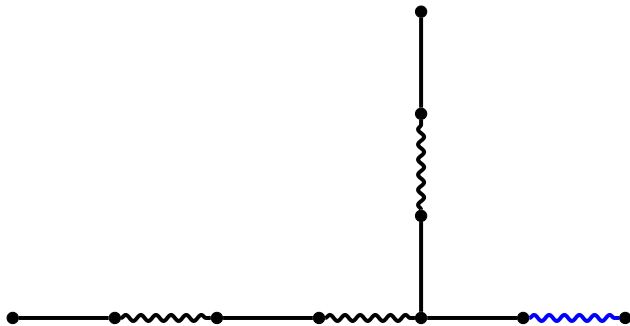
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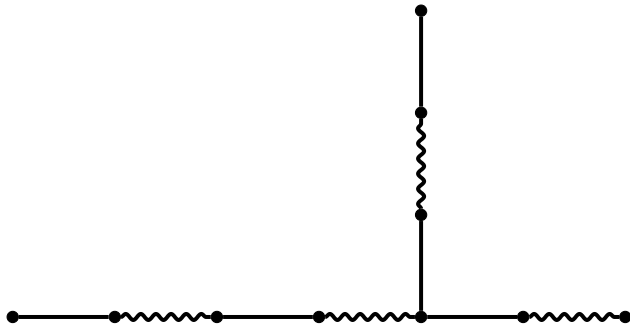
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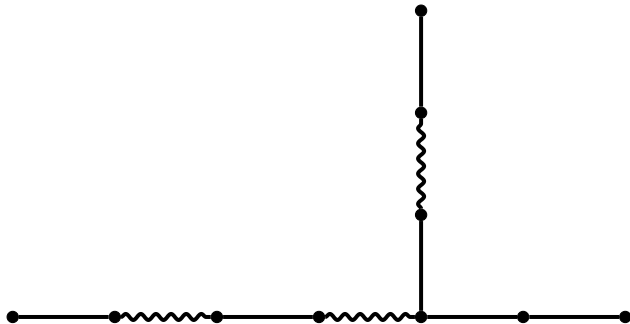
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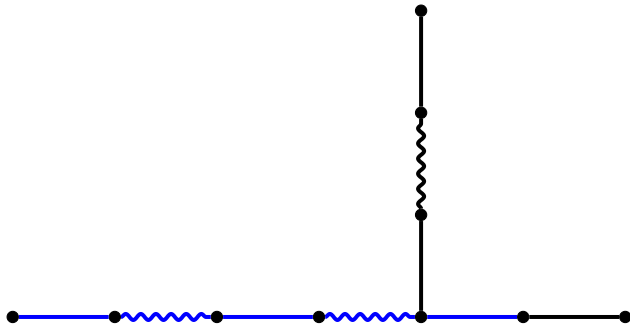
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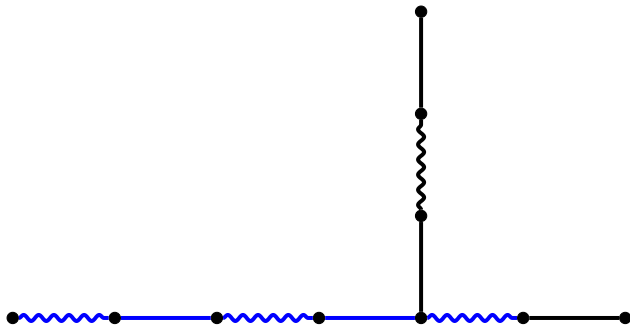
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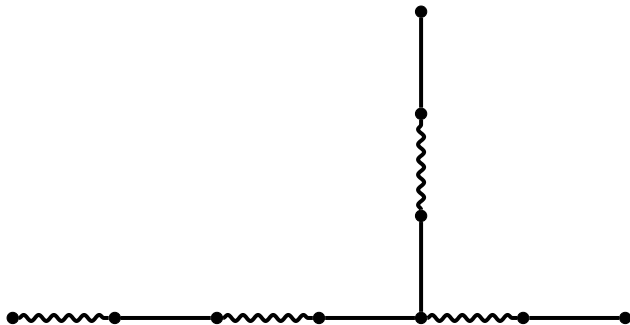
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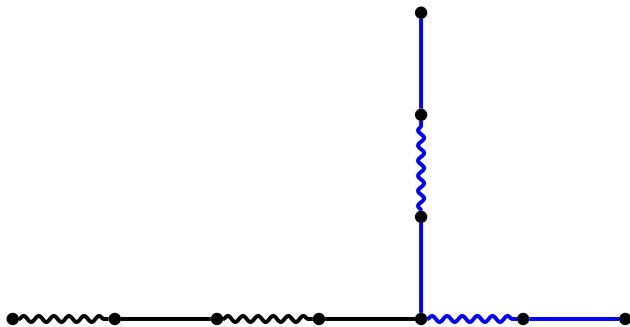
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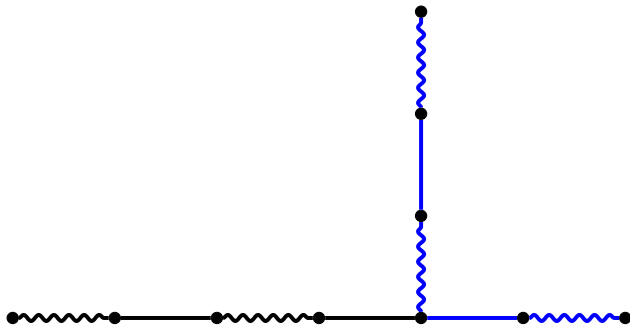
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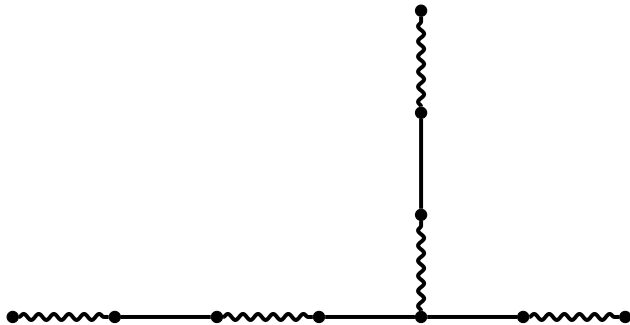
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# First dichotomy

$(\leq k)$ -MATCHING PROBLEM –  $(\leq k)$ -MP

**Input:** A graph  $G$ , and a matching  $M$  of  $G$ .

**Question:** What is the value of  $\mu_{\leq k}(G, M)$ ?



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Dichotomy on  $k$ :

## Theorem [Nisse, Salch, Weber, 2015+]

$(\leq k)$ -MP is

- in P for  $k = 1, 3$ ;
- NP-hard for every odd  $k \geq 5$ .

Latter statement true for planar bipartite graphs with  $\Delta \leq 3$  and arb. large girth.

# Towards a second dichotomy

## Summary:

- For  $k = 1, 3$ , the problem is settled.
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## Today's talk:

- $(\leq k)$ -MP is in P for caterpillars, subdivided stars, “sparse trees”, etc.
- A modified version is NP-complete for trees.

## Positive results

# Easy case: paths

**Theorem [Nisse, Salch, Weber, 2015+]**

$(\leq k)$ -MP is in P for paths.

**1st key idea:** Consider exposed degree-2 nodes joined by an augmenting path.

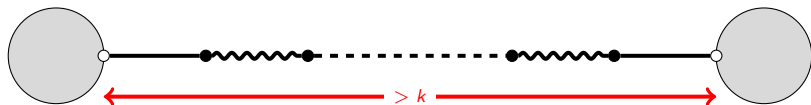


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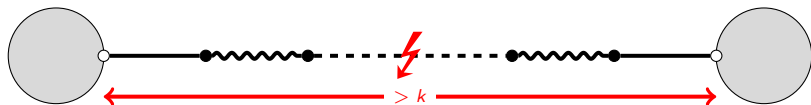


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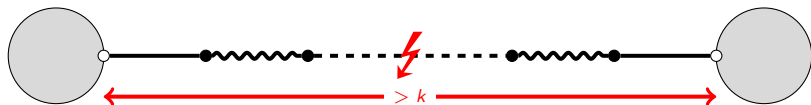


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$\Rightarrow$  Decompose the problem into two sub-problems.

In a path  $\Rightarrow$  Exposed nodes have one on the left/right at distance  $\leq k$ .

# Easy case: paths

**Theorem [Nisse, Salch, Weber, 2015+]**

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$3 \Rightarrow$  The paths  $v_1 \dots v_2$ ,  $v_3 \dots v_4$  and  $v_5 \dots v_6$  have length  $\leq k$  and alternate. So



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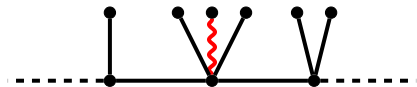
$\Rightarrow$  In a path, just go from left to right, and augment paths when possible.

# Caterpillars

**Theorem [B., Garnero, Nisse, 2017+]**

$(\leq k)$ -MP is in P for caterpillars.

**Remark:** Matched leaf edge  $\Rightarrow$  Simplification.



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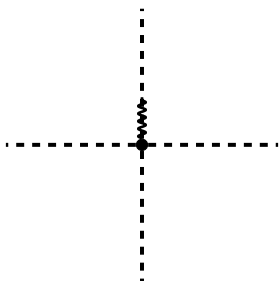
A few cases apart, just like the path case.



# Thoughts about branching nodes

$T$  looks like a path  $\Rightarrow$  Augment  $(\leq k)$ -paths as going along.

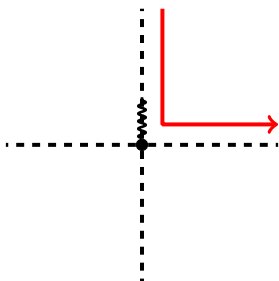
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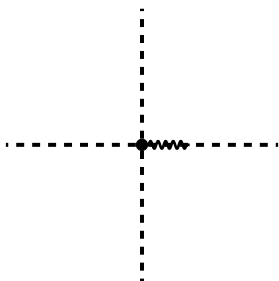
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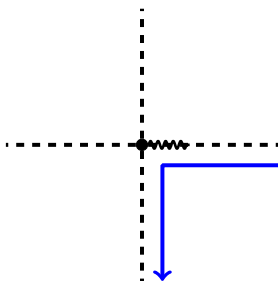
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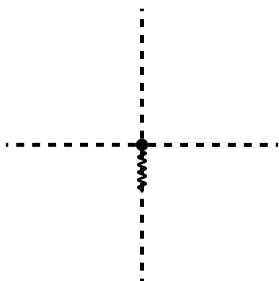
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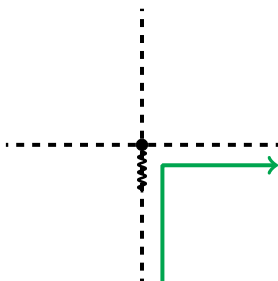
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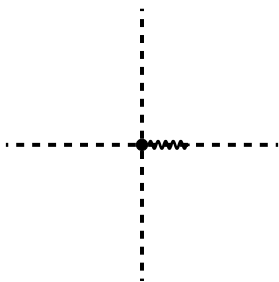




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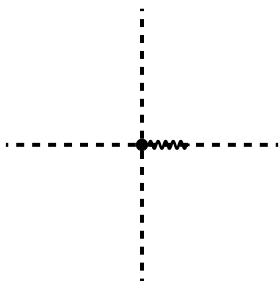
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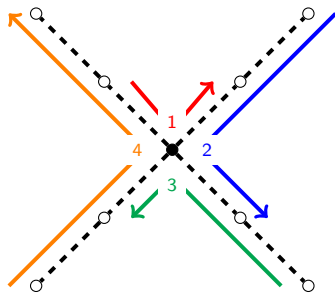
$\Rightarrow$  How should we “play” around the branching nodes?

# Subdivided stars

Theorem [B., Garnero, Nisse, 2017+]

$(\leq k)$ -MP is in P for subdivided stars.

**Claim:** Augmentations through the root should behave in a path way:

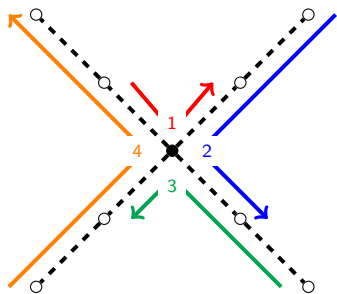


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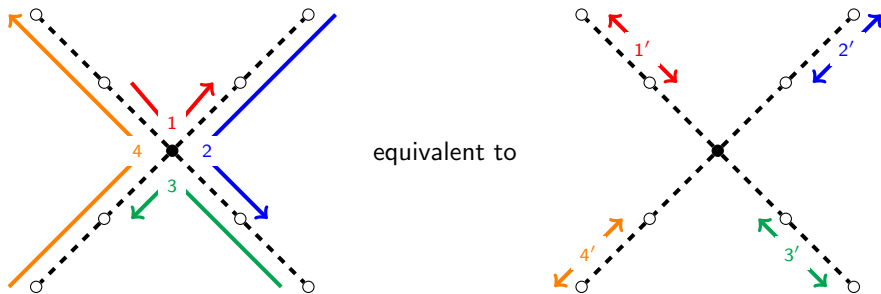
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(because 1, 2, 3 and 4 are augmenting  $(\leq k)$ -paths.)

## Theorem [B., Garnero, Nisse, 2017+]

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This being said, when are augmentations through the root necessary?

### Main points:

- Branches  $\sim$  Paths  $\Rightarrow$  If  $\alpha$  exp. nodes,  $\lfloor \alpha/2 \rfloor$  augmentations right away:
  - $\alpha$  even  $\Rightarrow$  **All matched.**
  - otherwise  $\Rightarrow$  **All but one.**

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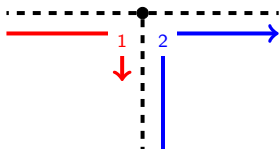
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  - $\alpha$  even  $\Rightarrow$  **All matched.**
  - otherwise  $\Rightarrow$  **All but one.**
- Sequence of augmentations through the root...  
 $\Rightarrow$  ... changes parity of # exp. nodes of the two end-branches only:



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**“Root-augmentations” matter only when the two end-branches are “odd”.**



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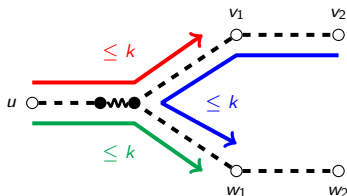
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“Root-augmentations” matter only when the two end-branches are “odd”.

How to check that such a sequence of root-augmentations exists?

- The 1st end-branch is the one having the “root” matching (if any).
- Accessibility of a 2nd branch checked via a BFS in an auxiliary digraph:



# Subdivided stars

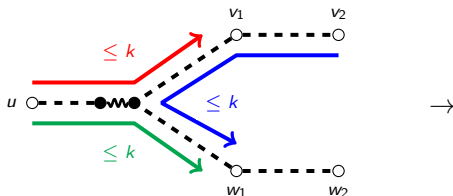
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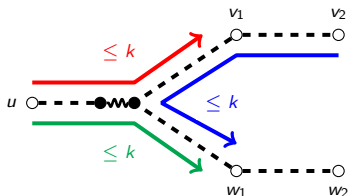
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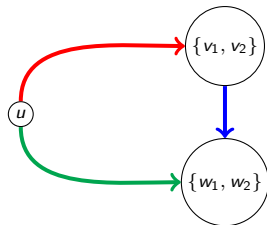
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⇒ Generalizes to  $k$ -sparse tree, i.e., when branching nodes are at distance  $\geq k$ .

## Negative results

# Original intention

NP-hardness proof: Need some forcing mechanisms.

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**Good news:** Some properties of  $(\leq k)$ -MP derive to  $(= k)$ -MP:

- NP-hardness for odd  $k \geq 5$ ;
- all polynomial-time algorithms for classes of trees.

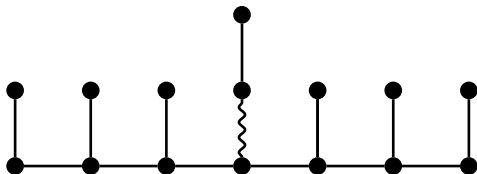
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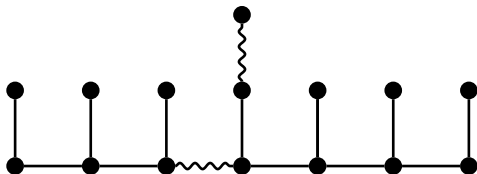
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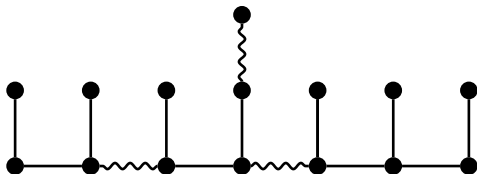
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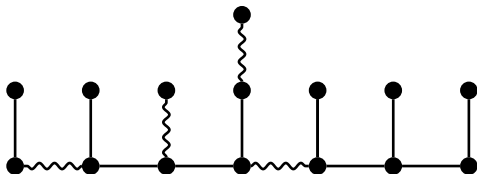
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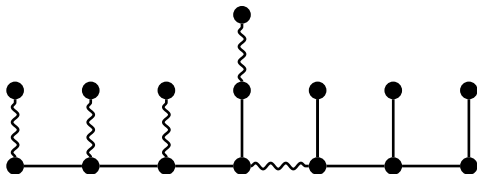
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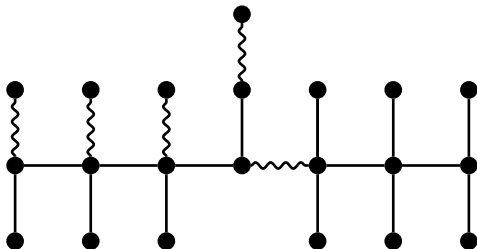
Longest sequence: Matched edges on all spikes of a single side.

# On $(\leq 3)$ -MP and $(= 3)$ -MP

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Attach a leaf to the base of every spike. Previous remark still applies.



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Add a variable gadget  $G_i$  for each  $x_i$ . Pushing left=True. Pushing right=False.

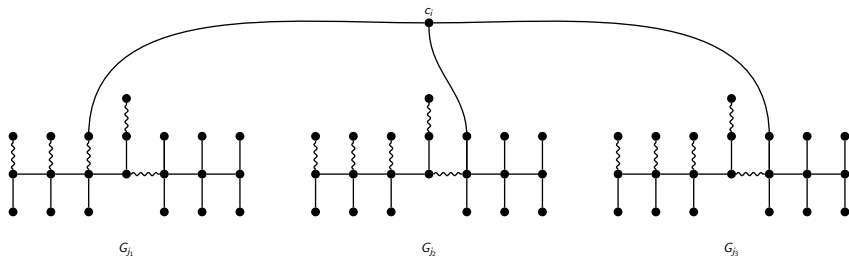
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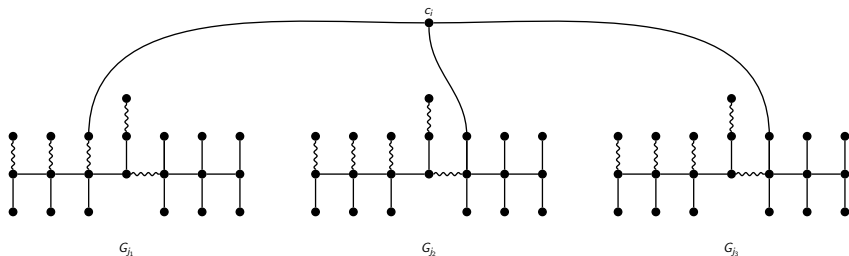
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$\Rightarrow$  One additional augmentation covering  $c_i$  can be done.



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Maximum # of 3-augmentations:

- 1 For every  $G_i$ , push the matching to the left ( $x_i$  true) or to the right ( $x_i$  false).
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$\Rightarrow$  Maximum  $\mu_{=3}$  achievable is

$$(\#\text{variables} \cdot \#\text{spikes}) + \#\text{clauses},$$

which is attainable iff  $F$  is satisfiable. ■

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**But we still do not get trees!**



# $(= k)$ -MP in trees for non-fixed $k$

Modified version:

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**Input:** A graph  $G$ , a matching  $M$  of  $G$ , and an odd  $k \geq 1$ .

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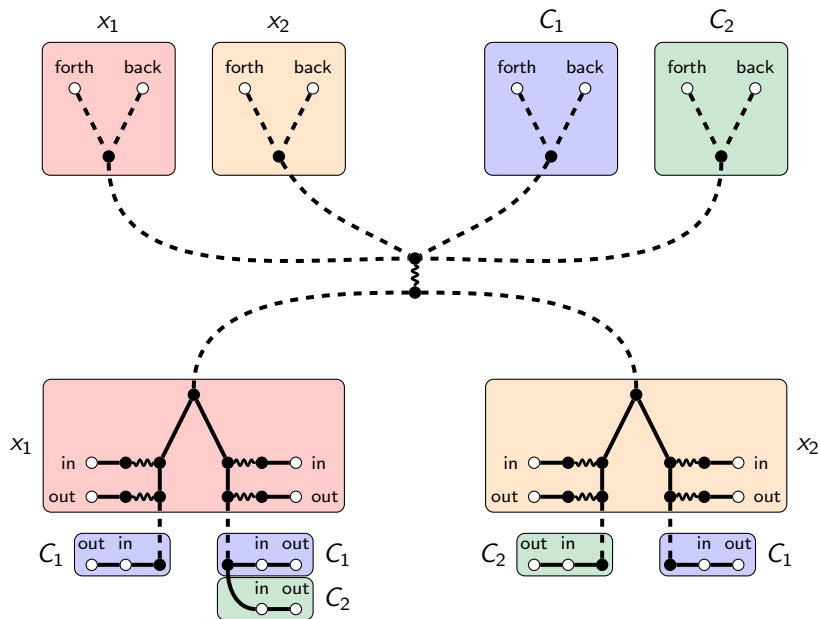
At last (!), negative result for trees:

**Theorem [B., Garnero, Nisse, 2017+]**

$(=)$ -MP is NP-hard for trees.

**Proof (sketch):** Reduction from 3-SAT.

# (=)-MP in trees



## Theorem [B., Garnero, Nisse, 2017+]

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Lengths of the dashed paths chosen so that:

- for each  $x_i$ , open either the *true* or *false* gate;
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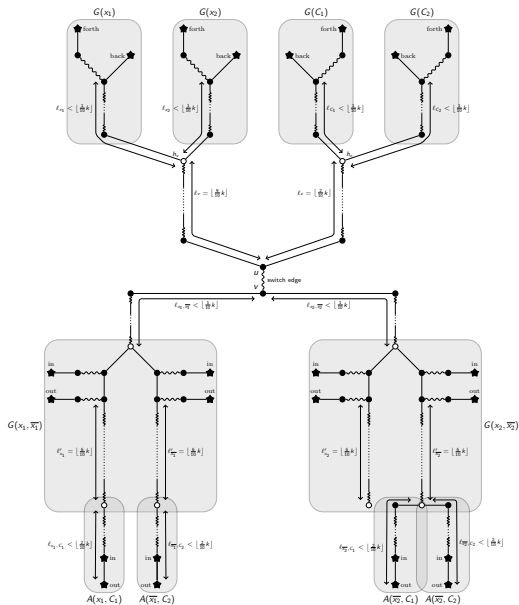
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⇒ Needed  $k$  depends on #clauses and #variables. ■

# After a few months suffering ☺☹ ...



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Thank you for your attention!